Package ‘eList’

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Title List Comprehension and Tools
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Description Create list comprehensions (and other types of comprehension) similar to those in 'python', 'haskell', and other languages. List comprehension in 'R' converts a regular for() loop into a vectorized lapply() function. Support for looping with multiple variables, parallelization, and across non-standard objects included. Package also contains a variety of functions to help with list comprehension.
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Create Vector

Description

The .. function allows for the quick creation of vector using either ..(...) or ..[..]. It accepts vector comprehension arguments using for .... It can also be used as a more general form of c.

Usage

..(..., clust = NULL, type = Vec, simplify = TRUE)

Arguments

... values to be combined within a vector. Arguments beginning with for are interpreted as comprehensions.

clust cluster to use for parallel computations

type comprehension function used when for arguments are present. Defaults to Vec.

simplify logical; should the result be simplified to an array if possible?

Value

vector

Examples

..[for (i in 1:10) 2*(1:i)]

auto_cluster

Initially Create a Cluster for Parallel Comprehension

Description

A function to quickly create a cluster for use in parallel vector comprehensions. Use makeCluster from the parallel package for greater control. It defaults to making a PSOCK cluster on Windows systems and a Fork cluster on unix-based systems. close_cluster is a wrapper to stopCluster.

Usage

auto_cluster(ncore = detectCores() - 1)

close_cluster(clust)
Arguments

core  number of cores/nodes to use. If not specified, it attempts to detect the number of cores available and uses all but 1.
clust  cluster to close the connection to

Value

an object of class c("SOCKcluster", "cluster")

Functions

• close_cluster: close an open connection to a cluster

Examples

## Parallel vector comprehension
cluster <- auto_cluster(2)
Num(for (i in 1:1000) exp(sqrt(i)), clust=cluster)
close_cluster(cluster)

comprehendSummary  Vectorized Comprehension and Summary

Description

Functions that summarize the results of a Python-style comprehension. These functions extend those in *comprehension* by applying a post-evaluation function to the results of the loop.

Usage

All(..., clust = NULL, na.rm = FALSE)
Any(..., clust = NULL, na.rm = FALSE)
None(..., clust = NULL, na.rm = FALSE)
Sum(..., clust = NULL, na.rm = FALSE)
Prod(..., clust = NULL, na.rm = FALSE)
Min(..., clust = NULL, na.rm = FALSE)
Max(..., clust = NULL, na.rm = FALSE)
Mean(..., clust = NULL, na.rm = FALSE, trim = 0)
Stats(..., clust = NULL, na.rm = FALSE, trim = 0)
Paste(..., clust = NULL, collapse = "")

Arguments

... vectors of any type or a for loop with format: for (var in seq) <name => <if (cond)> expr. See comprehension.
clust cluster to use for parallel computations
na.rm logical; should missing values be removed? Defaults to FALSE
trim fraction between 0 and 0.5 describing percent of observations to be trimmed from each side for the mean
collapse character describing how the results from Paste should be collapsed. See paste.

Value

Single numeric or character value, or a list of results for Stats

Functions

• All: Are all results TRUE?
• Any: Are any results TRUE?
• None: Are all results FALSE?
• Sum: Calculate the sum of results
• Prod: Calculate the prod of results
• Min: Find the minimum in the result
• Max: Find the maximum in the result
• Mean: Calculate the arithmetic mean of the result
• Stats: Find the 7 number summary (5 number + mean & sd) of the result
• Paste: Collapse the result into a single character

Examples

## Calculate the sum of all even numbers to 100
Sum(for (i in seq(2, 100, 2)) i)

## Find the mean
Mean(for (i in 1:10) log(i))

## Combine character values
greet <- c("Hello", "World", "Nice", "To", "Meet", "You")
val <- Paste(for (i.j in enum(greet)) paste0(i, ": ", j), collapse="\n")
cat(val)
Vectorized Comprehension in R

Description

Functions that provide Python-style list (and related) comprehension. Comprehensions convert for loops into `lapply` functions before evaluation. Support for multiple variables, name assignment, nested loops, custom iterators, if-else statements, and variety of return types included.

Usage

```r
Comp(map = lapply, fun = NULL)
List(loop, clust = NULL, fun = NULL)
Env(loop, clust = NULL)
Vec(loop, clust = NULL, drop.names = FALSE)
Num(loop, clust = NULL, drop.names = FALSE)
Chr(loop, clust = NULL, drop.names = FALSE)
Logical(loop, clust = NULL, drop.names = FALSE)
Mat(loop, clust = NULL, by.col = TRUE)
DF(loop, clust = NULL)
```

Arguments

- `map` function, such as `lapply`, that is used for the comprehension
- `fun` function to be called on result after comprehension
- `loop` a for loop with format: `for (var in seq) <name => <if (cond)> expr`. See "details" below.
- `clust` cluster to use for parallel computations
- `drop.names` logical; should names be dropped after conversion? Defaults to FALSE.
- `by.col` should comprehension on matrix group by columns or rows? Defaults to TRUE.

Details

The comprehension functions parse an R loop expression into `lapply` functions to allow for more readable code and easy creation and conversion of vectors. The general syntax for a loop expression is as follows:

```
for (var in seq) <name => <if (cond)> expr
```
where \(<...\>\) denotes optional statements. The `seq` can be any R object: a list, matrix, data.frame, environment, function, etc. The function `iter` is called on the `seq`. So the behavior can be easily described for custom classes or objects. See `helpers` for functions like `zip` that can be used with `seq`.

Multiple variables can be used in `var` by separating the names with a period ".". For example, `i.j` is equivalent looping with variables `i` and `j`. The downside is that periods cannot be used in the `var` name. When multiple variables are used, the object received from the sequence at each iteration is split and its elements assigned in order to each of the variables. If the `var` is `i.j` and the object received in the iteration was `c(2, 4, 6)`, then `i=2`, `j=4`, and `6` would not be assigned. Since variables are split on periods, `i..j` could be used to assign the first and third elements, or `.i.j` the second and third. Any number of variables can be used. Note that the entire object is returned if there are no periods in the name, so use `i..` if only the first object is needed.

To provide names within a loop, preface the expression with the desired `name` for that particular object followed by `=`. `name` can be any expression, just make sure to surround any `if` chain for the name with parentheses, or the R parser will not detect that the assignment operator is associated with the expr. Behind the scenes, the expression on the left-hand side of "=" is wrapped in an `sapply` function and the results are assigned to the `names` of the right-hand side result.

The `if` statement can contain any number of `if-else` statements and can be nested. Similarly, `for` statements can be nested any number of times and converted to `lapply` as long as the expression is a self-contained for loop.

Though comprehensions are functions, both `List(for ...)` and `List[for ...]` syntax are supported. See `..` for a convenience wrapper around `Vec`.

The different comprehensions primarily describe the return value, with `List` return a "list" and `Num` returning a numeric vector. If the object cannot be converted, then an error will be produced. For `Env`, the objects must be named. This means that either the name must be assigned within the loop or the loop is performed across a named object and the name is preserved. Another difference is that is some comprehensions - though related to atomic vectors - convert `for` to `sapply` while others convert to `lapply`.

The `Comp` function is used to create custom comprehensions. It should be supplied with a map function such as `lapply` that accepts arguments: `X` for the argument over which the comprehension iterates, `FUN` a function applied to each element, and `...` for additional arguments passed to the `FUN`. `Comp` also accepts a post-evaluation function, `fun`, that is applied to the result. This could be used to ensure that the result complies to some class or other restriction.

Users can also specify a cluster to use. If specified, then a parallel version of `lapply` or `sapply` is used based on `parLapply` and `parSapply` from the `parallel` package. This can greatly reduce the calculation time for different operations, but has additional overhead that makes the cost greater than the benefit for relatively small vectors. See `auto_cluster` for auto-creation.

**Value**

Determined by the function. `List` returns an object of class 'list', `Num` returns a numeric vector, etc. See the descriptions of each function for their return type.

**Functions**

- `Comp`: Create generalized comprehension function
- **List**: Generate a 'list' from a for loop
- **Env**: Generate an 'environment' from a for loop
- **Vec**: Generate a flat, atomic 'vector' from a for loop
- **Num**: Generate a 'numeric' vector from a for loop
- **Chr**: Generate a 'character' vector from a for loop
- **Logical**: Generate a 'logical' vector from a for loop
- **Mat**: Generate a 'matrix' from a for loop
- **DF**: Generate a 'data.frame' from a for loop

**Examples**

```r
people <- list(
  John = list(age = 30, weight = 180, mood = "happy", gender = "male"),
  April = list(age = 26, weight = 110, mood = "sad", gender = "female"),
  Jill = list(age = 42, weight = 125, mood = "ok", gender = "female")
)

weight_kg <- Num(for (i in people) i$weight/2.2)
gender <- Chr(for (i in people) i$gender)
gender_tab <- List(for (i in c("male", "female")) i = length(which(gender == i)))

Chr(for (.i.j in people) paste0(i, " & ", j))

Chr(for (i.j in items(people)) paste0(i, " is ", j$age, " years old."))

e <- Env(for (i.j in items(people)) i = j$age)
e$John

Num(for (i in 1:10) for (j in 2:6) if (i == j) i^2)
```

---

**flatten**

---

**Flatten a List or Other Object**

**Description**

Reduces the depth of a list or other object. Most non-atomic objects (matrix, data.frame, environments, etc.) are converted to a "list" in the first level flattening. Atomic vectors, functions, and other special objects return themselves.

**Usage**

```r
flatten(x, level = -1, ...)
```
Arguments

x object of any class, but primarily designed for lists and other "deep" objects
level numeric integer describing the depth at which to flatten the object. If level < 0, the object will become as flat as possible.
...
objects passed to methods

Details

flatten maps itself to each object with the aggregate x, combining the results. Each time it is mapped, the level is reduced by 1. When level == 0, or an atomic vector or other special object is reached, flatten returns the object without mapping itself.

Value

flatter object

Examples

x <- list(a = 1, b = 2:5, c = list(list(1,2,3), 4, 5), 6)
flatten(x)
## returns: [1 2 3 4 5 1 2 3 4 5 6]

flatten(x, level=1)
## returns: [1 2 3 4 5 [1 2 3] 4 5 6]

helpers

Helpers for Vector Comprehension

Description

These functions help to create sequences for use in vector comprehension.

Usage

items(x)
vals(x)
enum(x)
rows(x, ...)
cols(x, ...)
zip(..., fill = NA, longest = TRUE)
lrep(x, n = 2, axis = 0)
transpose(x, fill = NA, longest = TRUE)
slice(x, start, end, by = 1L)
roll(x, n = 2, fill = NULL, head = TRUE, ...)
unroll(x)
lagg(x, k = 1, fill = NA, axis = 0)
groups(x, g)
chars(x)
chain(x)
separate(x, n = 2, fill = NA)
first(x)
rest(x)
splitn(x, n = 1)

Arguments

x list, environment, or other vector
... vectors to combine
fill object with which to fill the vector when operating on elements with varying lengths or shifts.
longest logical; should the longest item be used to determine the new length or shortest? Defaults to TRUE.
n size of window for roll and separate, or position of item in which to split each element in splitn
axis which axis to perform different operations? axis=0, the default, performs operations on each element in the list (columns), while axis=1 performs operations on each object within the elements of a list (rows).
start, end, by integers of length 1 describing the sequence for slicing the vector. If missing, they will default to the start or end of the vector.
head logical; should fill be at the head of the vector or the tail?
k number of elements to shift right. Negative values of k shift to the left
G vector of objects used to define groups
Details

These functions transform vectors or other objects into lists, by adding elements, grouping objects, extracting certain elements, and so forth. These can be used in conjunction with vector comprehension to develop quick and readable code.

An example of how each of these can be used is seen here. Let \( x \) and \( y \) be given as follows.
\[
x = \text{list}(a = 2, b = 4, c = 8) \quad y = \text{list}(1:2, 2:3, 3:4)
\]
Then the various helper functions will have the following effect.

- \text{chain}(y) \Rightarrow [1, 2, 3, 3, 4]
- \text{chars}("hello") \Rightarrow ['h', 'e', 'l', 'l', 'o']
- \text{enum}(x) \Rightarrow [[1, 2], [2, 4], [3, 8]]
- \text{first}(y) \Rightarrow [1, 2, 3]
- \text{groups}(x, c("z","w","z")) \Rightarrow [["z", [2, 8]], ["w", [4]]]
- \text{items}(x) \Rightarrow [["a", 2], ["b", 4], ["c", 8]]
- \text{lag}(x, 2) \Rightarrow [[2, 4, 8], [NA, 2, 4], [NA, NA, 2]]
- \text{lrep}(x, 3) \Rightarrow [[2, 4, 8], [2, 4, 8], [2, 4, 8]]
- \text{rest}(y) \Rightarrow [[2], [3], [4]]
- \text{roll}(x, 2) \Rightarrow [[2, 4, 8], [2, 4, 8], [2, 4, 8]]
- \text{separate}(x, 2) \Rightarrow [[2, 4], [8, NA]]
- \text{slice}(x, 1, 2) \Rightarrow [2, 8]
- \text{splitn}(y) \Rightarrow [[[1], [2]], [[2], [3]], [[3], [4]]]
- \text{transpose}(y) \Rightarrow [[[1, 2, 3], [2, 3, 4]]
- \text{unroll}(y) \Rightarrow [1, 2, 3, 4]
- \text{vals}(x) \Rightarrow [2, 4, 8]
- \text{zip}(x, 1:3) \Rightarrow [[2, 1], [4, 2], [8, 3]]

Value

list or other vector

Functions

- \text{items}: Create a list containing the name of each element of \( x \) and its value.
- \text{vals}: Extract the values of \( x \) without their names.
- \text{enum}: Create a list containing the index of each element of \( x \) and its value.
- \text{rows}: Create a list containing the rows of a data.frame or matrix
- \text{cols}: Create a list containing the columns of a data.frame or matrix
- \text{zip}: Merge two or more vectors into a list with each index containing values from each vector at that index.
- \text{lrep}: Repeat \( x \), \( n \) times, with each repetition being an item in a list.
• **transpose**: Transpose a list or other object into a list. Opposite of zip.
• **slice**: Subset an object by a sequence: start, end, by. If start is missing, it is assumed to be 1. If end is missing, it is assumed to be the length of the object.
• **roll**: Create a list of objects containing n items from x, with n-1 elements overlapping in a chain. Opposite of unroll.
• **unroll**: Flatten a list by combining the unique elements between each group of two elements. Opposite of roll.
• **lag**: Create a list containing an object and each the first k lags of an object.
• **groups**: Create a list where each element is a list with the first element equal to a unique value in g and the other element is a list containing all values of x at the same indices as the value of g.
• **chars**: Convert a character string into a vector of single character values.
• **chain**: Combine each object in a list. Opposite of separate.
• **separate**: Separate vector into a list of objects with length n. Opposite of chain.
• **first**: Take the first element of each item in a list.
• **rest**: Remove the first element of each item in a list.
• **split**: Split each element in a list into two parts: one with the first n elements and the second with the rest.

**Examples**

```r
x <- 1:10
y <- 32:35
n <- Num(for (i,j in zip(x,y)) i+j)
  # Note that the result is different from x+y since the shortest does not repeat
  mean(n[1:4])

e <- new.env()
e$a <- 1:5
e$b <- 6:10

e2 <- Env(for (key.val in items(e)) key = sqrt(val))
e2$a

  # row product
  mat <- matrix(1:9, nrow=3)
  Num(for (i in rows(mat)) prod(i))
```

---

`ifor`  

'for Loop with Additional Features'
**Description**

ifor evaluates an expression within a for loop, after applying \texttt{iter} to the sequence. ifor also allows multiple indexes by separating each variable name with a ".", such that ifor\( (x, i, j, \ldots) \) is similar to for\( (i, j \in x) \ldots \) if for loops accepted multiple index values. See \texttt{comprehension} for more details. Assignment to a variable outside of the function can be accomplished through assign or \texttt{<<-}.

**Usage**

\texttt{ifor(ind, x, expr)}

**Arguments**

- \texttt{ind} variable name whose values are updated each round in the loop. Separate names with "." to allow for multiple variables
- \texttt{x} sequence over which to loop
- \texttt{expr} expression that is evaluated each round within the loop

**Value**

NULL invisibly

**Examples**

\begin{verbatim}
ifor(i.j, zip(1:4, 0:3),{
  print(i+j)
})
\end{verbatim}

**iter Create an Iterable Object**

**Description**

Vector \texttt{comprehension} iterates over an object, but the default behavior may not be desirable for custom classes. \texttt{iter} allows the user to specify how the object behaves within a comprehension, or other loop in the eList package. Unless a method is specified for an object, \texttt{iter} will attempt to convert it to a list except for atomic vectors.

**Usage**

\texttt{iter(x)}

**Arguments**

- \texttt{x} object to be looped across
null.omit

Value
a vector

Examples
e <- new.env()
e$x <- 10
e$y <- letters[1:10]
iter(e)

description
Function removes all items that are NULL or empty from a list or other object.

Usage
null.omit(x)

Arguments
x object to be checked

Value
x without NULL entries

Examples
l <- list(a=2, b=NULL, c = 3)
length(l) == 3

k <- null.omit(l)
length(k) == 2
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