

# Package ‘emstreeR’

March 17, 2019

**Type** Package

**Title** Tools for Fast Computing and Plotting Euclidean Minimum Spanning Trees

**Version** 2.1.2

**Date** 2019-03-13

**Description** Computes Euclidean Minimum Spanning Trees (EMST) using the fast Dual-Tree Boruvka algorithm (March, Ram, Gray, 2010, <doi:10.1145/1835804.1835882>) implemented in 'mlpack' - the C++ Machine Learning library (Curtin et al., 2013). 'emstreeR' heavily relies on 'RcppMLPACK' and 'Rcpp', working as a wrapper to the C++ fast EMST algorithm. Thus, R users do not have to deal with the R-'Rcpp'-C++ integration. The package also provides functions and an S3 method for readily plotting Minimum Spanning Trees (MST) using either 'base' R, 'scatterplot3d' or 'ggplot2' style.

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**Encoding** UTF-8

**Imports** Rcpp (>= 0.12.18), scatterplot3d, ggplot2, BBmisc

**Depends** R (>= 3.5.0)

**LinkingTo** Rcpp, RcppMLPACK, RcppArmadillo, BH

**BugReports** <https://github.com/allanvc/emstreeR/issues>

**SystemRequirements** C++11 compiler.

**RoxygenNote** 6.1.0

**NeedsCompilation** yes

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**Repository** CRAN

**Date/Publication** 2019-03-17 18:40:03 UTC

## R topics documented:

emstreeR-package . . . . .	2
ComputeMST . . . . .	3
data_check . . . . .	4
mlpack_mst . . . . .	5
plot.MST . . . . .	5
plotMST3D . . . . .	6
stat_MST . . . . .	7

<b>Index</b>	<b>11</b>
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emstreeR-package	<i>Euclidean Minimum Spanning Tree</i>
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### Description

The **emstreeR** package allows R users to fast and easily compute an Euclidean Minimum Spanning Tree from data.

### Introduction

This package relies on RcppMLPACK to provide an R interface to the Dual-Tree Boruvka algorithm (March, Ram, Gray, 2010) provided in 'mlpack' - the C++ Machine Learning Library (Curtin et. al., 2013). The Dual-Tree Boruvka is theoretically and empirically the fastest algorithm for computing an Euclidean Minimum Spanning Tree (EMST).

### Computing the Minimum Spanning Tree

`ComputeMST` is the main function of this package. It is a fast wrapper to its C++ homonym from 'mlpack' for computing an Euclidean Minimum Spanning Tree. Compared to functions in other MST related R packages, `ComputeMST` is easier to use because you can pass your data as a numeric matrix or a data.frame, which are the most common data input formats in the wild. You do not have to put it into a graph format as you otherwise would in other packages.

### Plotting

'emstreeR' also provides wrapper functions and an S3 method for plotting the resulting MST from `ComputeMST`.

- `plot.MST` is an S3 method to the generic function `plot` and produces 2D scatter plots with segments between the points in a 'base' R style, following the linkage order in the MST.
- `plotMST3D` produces a 3D point cloud with segments between the points, following the linkage order in the MST and using the 'scatterplot3d' package style for plotting.
- `stat_MST` is a 'ggplot2' Stat extension which produces 2D scatter plots with segments based on the linkage order in the MST using the 'ggplot2' style.

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**References**

March, W. B., and Ram, P., and Gray, A. G. (2010). *Fast euclidian minimum spanning tree: algorithm analysis, and applications*. 16th ACM SIGKDD International Conference on Knowledge Discovery and Data mining, July 25-28 2010. Washington, DC, USA. doi:10.1145/1835804.1835882.

Curtin, R. R. et al. (2013). Mlpack: A scalable C++ machine learning library. *Journal of Machine Learning Research*, v. 14, 2013.

**See Also**

Useful links:

- mlpack: <http://www.mlpack.org/>

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ComputeMST

*Euclidean Minimum Spanning Tree*

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**Description**

Computes an Euclidean Minimum Spanning Tree (EMST) from the data. ComputeMST is a wrapper for the homonym function in the 'mlpack' library.

**Usage**

```
ComputeMST(x, verbose = TRUE)
```

**Arguments**

x	a numeric matrix or data.frame.
verbose	If TRUE, mutes the output from the C++ code.

**Details**

Before the computation, ComputeMST runs some checks and transformations (if needed) on the provided data using the [data\\_check](#) function. After the computation, it returns the 'cleaned' data plus 3 columns: from, to, and distance. Those columns show each pair of start and end points, and the distance between them, forming the Minimum Spanning Tree (MST).

**Value**

an object of class MST and data.frame.

**Note**

It is worth noting that the afore mentioned columns (from, to, and distance) have no relationship with their respective row in the output MST/data.frame object. The authors chose the data.frame format for the output rather than a list because it is more suitable for plotting the MST with the new 'ggplot2' Stat ([stat\\_MST](#)) provided with this package. The last row of the output at these three columns will always be the same: 1 1 0.0000000. This is because we always have n-1 edges for n points. Hence, this is done to 'complete' the data.frame that is returned.

**Examples**

```
## artificial data
set.seed(1984)
n <- 15
c1 <- data.frame(x = rnorm(n, -0.2, sd = 0.2), y = rnorm(n, -2, sd = 0.2))
c2 <- data.frame(x = rnorm(n, -1.1, sd = 0.15), y = rnorm(n, -2, sd = 0.3))
d <- rbind(c1, c2)
d <- as.data.frame(d)

## MST:
out <- ComputeMST(d)
out
```

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data\_check

*Data checking*

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**Description**

Checks the integrity of the inputted data before computing the Euclidian Minimum Spanning Tree (EMST)

**Usage**

```
data_check(x)
```

**Arguments**

x                    a matrix or data.frame.

**Details**

data\_check is called from inside [ComputeMST](#) before the computation begins. First, it evaluates the object format. Afterwards, it checks whether the inputted data has at least two columns and tries to coerce all columns into numeric, beyond removing all rows containing NA's entries.

**Value**

a matrix containing the cleaned data after running the necessary checks.

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mlpack_mst	mlpack's <i>Euclidean Minimum Spanning Tree</i>
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**Description**

Fast computes an EMST using the mlpack C++ library.

**Usage**

```
mlpack_mst(data)
```

**Arguments**

data            a matrix.

**Value**

a matrix containing each pair of start and end points on its columns, and the distance between these points in order to produce the Minimum Spanning Tree.

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plot.MST	<i>Plot method for 'MST' objects</i>
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**Description**

Plots a 2D Minimum Spanning Tree (MST) by producing a scatter plot with segments using the generic function [plot](#).

**Usage**

```
## S3 method for class 'MST'
plot(x, ..., V1 = 1, V2 = 2, col.pts = "black",
     col.segts = "black", lty = 3)
```

**Arguments**

x            a MST class object returned by the [ComputeMST](#) function.

...          further graphical parameters.

V1          the numeric position or the name of the column to be used as the x coordinates of the points in the plot.

V2          the numeric position or the name of the column to be used as the y coordinates of the points in the plot.

col.pts     color of the points (vertices/nodes) in the plot.

col.segts   color of the segments (edges) in the plot.

lty         line type. An integer or name: 0 = "blank", 1 = "solid", 2 = "dashed", 3 = "dotted", 4 = "dotdash", 5 = "longdash", 6 = "twodash". The default for 'MST' objects is "dotted".

**Examples**

```
## 2D artificial data
set.seed(1984)
n <- 15
c1 <- data.frame(x = rnorm(n, -0.2, sd = 0.2), y = rnorm(n, -2, sd = 0.2))
c2 <- data.frame(x = rnorm(n, -1.1, sd = 0.15), y = rnorm(n, -2, sd = 0.3))
c3 <- c(0.55, -2.4)
d <- rbind(c1, c2, c3)
d <- as.data.frame(d)

## MST:
out <- ComputeMST(d)
out

## 2D plot:
plot(out)

# using different parameters
plot(out, col.pts = "blue", col.segts = "red", lty = 2)
```

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plotMST3D

*3D Minimum Spanning Tree Plot*


---

**Description**

Plots a 3D MST by producing a point cloud with segments as a 'scatterplot3d' graphic.

**Usage**

```
plotMST3D(tree, x = 1, y = 2, z = 3, col.pts = "black",
  col.segts = "black", angle = 40, ...)
```

**Arguments**

tree	a MST class object returned by the ComputeMST() function.
x	the numeric position or the name of the column to be used as the x coordinates of points in the plot.
y	the numeric position or the name of the column to be used as the y coordinates of points in the plot.
z	the numeric position or the name of the column to be used as the z coordinates of points in the plot.
col.pts	color of points (vertices/nodes) in the plot.
col.segts	color of segments (edges) in the plot.
angle	angle between x and y axis (Attention: result depends on scaling).
...	further graphical parameters.

## Examples

```
## 3D artificial data:
n1 = 12
n2 = 22
n3 = 7
n = n1 + n2 + n3
set.seed(1984)

mean_vector <- sample(seq(1, 10, by = 2), 3)
sd_vector <- sample(seq(0.01, 0.8, by = 0.01), 3)
c1 <- matrix(rnorm(n1*3, mean = mean_vector[1], sd = .3), n1, 3)
c2 <- matrix(rnorm(n2*3, mean = mean_vector[2], sd = .5), n2, 3)
c3 <- matrix(rnorm(n3*3, mean = mean_vector[3], sd = 1), n3, 3)
d<-rbind(c1, c2, c3)

## MST:
out <- ComputeMST(d)

## 3D PLOT:
plotMST3D(out)
```

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stat\_MST

*Euclidean Minimum Spanning Tree Stat Function*


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## Description

A Stat extension for 'ggplot2' to plot a 2D MST by making a scatter plot with segments.

stat\_MST uses the information returned by [ComputeMST](#) for producing a 2D Minimum Spanning Tree plot with 'ggplot2' and should be combined with `geom_point()`.

## Usage

```
stat_MST(mapping = NULL, data = NULL, geom = "segment",
         position = "identity", na.rm = FALSE, linetype = "dotted",
         show.legend = NA, inherit.aes = TRUE, ...)
```

## Arguments

mapping	The aesthetic mapping, usually constructed with <a href="#">aes</a> or <a href="#">aes_</a> . The required aesthetics are x, y, from, and to. Those are columns of the mst object returned by <a href="#">ComputeMST</a> .
data	a mst class object returned by the <a href="#">ComputeMST</a> function.
geom	The geometric object to display the data. The default value is "segment" in order to produce the edges between the vertices.
position	The position adjustment to use for overlapping points on this layer

<code>na.rm</code>	a logical value indicating whether NA values should be stripped before the computation proceeds.
<code>linetype</code>	an integer or name: 0 = "blank", 1 = "solid", 2 = "dashed", 3 = "dotted", 4 = "dotdash", 5 = "longdash", 6 = "twodash". The default for 'MST' objects is "dotted".
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">borders</a> .
<code>...</code>	other arguments passed on to <a href="#">layer</a> . This can include aesthetics whose values you want to set, not map. See <a href="#">layer</a> for more details.

### Computed variables

**x** x coordinates of the MST start points  
**y** y coordinates of the MST start points  
**xend** x coordinates of the MST end points  
**yend** y coordinates of the MST end points

### Examples

```
## 2D artificial data:
set.seed(1984)
n <- 15
c1 <- data.frame(x = rnorm(n, -0.2, sd = 0.2), y = rnorm(n, -2, sd = 0.2))
c2 <- data.frame(x = rnorm(n, -1.1, sd = 0.15), y = rnorm(n, -2, sd = 0.3))
d <- rbind(c1, c2)
d <- as.data.frame(d)

## MST:
out <- ComputeMST(d)

#1) simple plot
library(ggplot2)
ggplot(data = out,
       aes(x = x, y = y,
           from = from, to = to))+
  geom_point()+
  stat_MST(colour = "red", linetype = 2)

#2) curved edges
library(ggplot2)
ggplot(data = out,
       aes(x = x, y = y,
           from = from, to = to))+
  geom_point()+
  stat_MST(geom = "curve", colour = "red", linetype = 2)
```



```

## Not run:
## plotting MST on maps:
library(ggmap)

#3) honeymoon cruise example
# define ports
df.port_locations <- data.frame(location = c("Civitavecchia, Italy",
      "Genova, Italy",
      "Marseille, France",
      "Barcelona, Spain",
      "Tunis, Tunisia",
      "Palermo, Italy"),
      stringsAsFactors = FALSE)

# get latitude and longitude
geo.port_locations <- geocode(df.port_locations$location, source = "dsk")

# combine data
df.port_locations <- cbind(df.port_locations, geo.port_locations)

# MST
out <- ComputeMST(df.port_locations[,2:3])
plot(out) #just to check

# Plot
#' map <- c(left = -8, bottom = 32, right = 20, top = 47)

get_stamenmap(map, zoom = 5) %>% ggmap()+
  stat_MST(data = out,
    aes(x = lon, y = lat, from = from, to = to),
    colour = "red", linetype = 2)+
  geom_point(data = out, aes(x = lon, y = lat), size = 3)

#4) World Map travels:
library(ggplot2)
library(ggmaps)

country_coords_txt <- "
  1   3.00000 28.00000   Algeria
  2  54.00000 24.00000     UAE
  3 139.75309 35.68536     Japan
  4  45.00000 25.00000 'Saudi Arabia'
  5   9.00000 34.00000   Tunisia
  6   5.75000 52.50000 Netherlands
  7 103.80000  1.36667   Singapore
  8 124.10000 -8.36667    Korea
  9  -2.69531 54.75844     UK
 10  34.91155 39.05901    Turkey
 11 -113.64258 60.10867   Canada
 12   77.00000 20.00000   India
 13   25.00000 46.00000   Romania

```

```
14 135.00000 -25.00000 Australia
15  10.00000  62.00000  Norway"
```

```
d <- read.delim(text = country_coords_txt, header = FALSE,
  quote = "'", sep = ",", col.names = c('id', 'lon', 'lat', 'name'))
```

```
out <- ComputeMST(d[,2:3])
```

```
country_shapes <- geom_polygon(aes(x = long, y = lat, group = group),
  data = map_data('world'), fill = "#CECECE", color = "#515151",
  size = 0.15)
```

```
ggplot()+ country_shapes+
  stat_MST(geomdata = out, aes(x = lon, y = lat, from = from, to = to),
  colour = "red", linetype = 2)+
  geom_point(data = out, aes(x = lon, y = lat), size=2)
```

```
## End(Not run)
```

# Index

[aes](#), [7](#)

[aes\\_](#), [7](#)

[borders](#), [8](#)

[ComputeMST](#), [2](#), [3](#), [4](#), [5](#), [7](#)

[data\\_check](#), [3](#), [4](#)

[emstreeR \(emstreeR-package\)](#), [2](#)

[emstreeR-package](#), [2](#)

[layer](#), [8](#)

[mlpack\\_mst](#), [5](#)

[plot](#), [2](#), [5](#)

[plot.MST](#), [2](#), [5](#)

[plotMST3D](#), [2](#), [6](#)

[stat\\_MST](#), [2](#), [4](#), [7](#)