

# Package ‘ggforce’

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**Type** Package

**Title** Accelerating 'ggplot2'

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**Description** The aim of 'ggplot2' is to aid in visual data investigations. This focus has led to a lack of facilities for composing specialised plots. 'ggforce' aims to be a collection of mainly new stats and geoms that fills this gap. All additional functionality is aimed to come through the official extension system so using 'ggforce' should be a stable experience.

**License** GPL (>= 2)

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facet_grid_paginate	<i>Split facet_grid over multiple plots</i>
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**Description**

This extension to `facet_grid` will allow you to split a faceted plot over multiple pages. You define a number of rows and columns per page as well as the page number to plot, and the function will automatically only plot the correct panels. Usually this will be put in a loop to render all pages one by one.

**Usage**

```
facet_grid_paginate(facets, margins = FALSE, scales = "fixed",
  space = "fixed", shrink = TRUE, labeller = "label_value",
  as.table = TRUE, switch = NULL, drop = TRUE, ncol = NULL,
  nrow = NULL, page = 1, byrow = TRUE)
```

**Arguments**

facets	This argument is soft-deprecated, please use rows and cols instead.
margins	Either a logical value or a character vector. Margins are additional facets which contain all the data for each of the possible values of the faceting variables. If FALSE, no additional facets are included (the default). If TRUE, margins are included for all faceting variables. If specified as a character vector, it is the names of variables for which margins are to be created.

scales	Are scales shared across all facets (the default, "fixed"), or do they vary across rows ("free_x"), columns ("free_y"), or both rows and columns ("free")?
space	If "fixed", the default, all panels have the same size. If "free_y" their height will be proportional to the length of the y scale; if "free_x" their width will be proportional to the length of the x scale; or if "free" both height and width will vary. This setting has no effect unless the appropriate scales also vary.
shrink	If TRUE, will shrink scales to fit output of statistics, not raw data. If FALSE, will be range of raw data before statistical summary.
labeller	A function that takes one data frame of labels and returns a list or data frame of character vectors. Each input column corresponds to one factor. Thus there will be more than one with formulae of the type <code>~cyl + am</code> . Each output column gets displayed as one separate line in the strip label. This function should inherit from the "labeller" S3 class for compatibility with <code>labeller()</code> . See <code>label_value()</code> for more details and pointers to other options.
as.table	If TRUE, the default, the facets are laid out like a table with highest values at the bottom-right. If FALSE, the facets are laid out like a plot with the highest value at the top-right.
switch	By default, the labels are displayed on the top and right of the plot. If "x", the top labels will be displayed to the bottom. If "y", the right-hand side labels will be displayed to the left. Can also be set to "both".
drop	If TRUE, the default, all factor levels not used in the data will automatically be dropped. If FALSE, all factor levels will be shown, regardless of whether or not they appear in the data.
ncol	Number of columns per page
nrow	Number of rows per page
page	The page to draw
byrow	Should the pages be created row-wise or column wise

**Note**

If either `ncol` or `nrow` is NULL this function will fall back to the standard `facet_grid` functionality.

**See Also**

Other ggforce facets: [facet\\_wrap\\_paginate](#), [facet\\_zoom](#)

**Examples**

```
# Draw a small section of the grid
ggplot(diamonds) +
  geom_point(aes(carat, price), alpha = 0.1) +
  facet_grid_paginate(color~cut:clarity, ncol = 3, nrow = 3, page = 4)
```

---

facet\_wrap\_paginate     *Split facet\_wrap over multiple plots*

---

### Description

This extension to [facet\\_wrap](#) will allow you to split a faceted plot over multiple pages. You define a number of rows and columns per page as well as the page number to plot, and the function will automatically only plot the correct panels. Usually this will be put in a loop to render all pages one by one.

### Usage

```
facet_wrap_paginate(facets, nrow = NULL, ncol = NULL, scales = "fixed",
  shrink = TRUE, labeller = "label_value", as.table = TRUE,
  switch = NULL, drop = TRUE, dir = "h", strip.position = "top",
  page = 1)
```

### Arguments

facets	A set of variables or expressions quoted by <a href="#">vars()</a> and defining faceting groups on the rows or columns dimension. The variables can be named (the names are passed to labeller). For compatibility with the classic interface, can also be a formula or character vector. Use either a one sided formula, <code>'~a</code> <ul style="list-style-type: none"> <li>• <code>b</code>, or a character vector, <code>c("a", "b")</code>.</li> </ul>
nrow	Number of rows and columns.
ncol	Number of rows and columns
scales	Should scales be fixed ("fixed", the default), free ("free"), or free in one dimension ("free_x", "free_y")?
shrink	If TRUE, will shrink scales to fit output of statistics, not raw data. If FALSE, will be range of raw data before statistical summary.
labeller	A function that takes one data frame of labels and returns a list or data frame of character vectors. Each input column corresponds to one factor. Thus there will be more than one with formulae of the type <code>~cyl + am</code> . Each output column gets displayed as one separate line in the strip label. This function should inherit from the "labeller" S3 class for compatibility with <a href="#">labeller()</a> . See <a href="#">label_value()</a> for more details and pointers to other options.
as.table	If TRUE, the default, the facets are laid out like a table with highest values at the bottom-right. If FALSE, the facets are laid out like a plot with the highest value at the top-right.
switch	By default, the labels are displayed on the top and right of the plot. If "x", the top labels will be displayed to the bottom. If "y", the right-hand side labels will be displayed to the left. Can also be set to "both".

drop	If TRUE, the default, all factor levels not used in the data will automatically be dropped. If FALSE, all factor levels will be shown, regardless of whether or not they appear in the data.
dir	Direction: either "h" for horizontal, the default, or "v", for vertical.
strip.position	By default, the labels are displayed on the top of the plot. Using strip.position it is possible to place the labels on either of the four sides by setting strip.position = c("top", "bot", "left", "right").
page	The page to draw

**Note**

If either ncol or nrow is NULL this function will fall back to the standard facet\_wrap functionality.

**See Also**

Other ggforce facets: [facet\\_grid\\_paginate](#), [facet\\_zoom](#)

**Examples**

```
# Calculate the number of pages with 9 panels per page
n_pages <- ceiling(
  length(levels(diamonds$cut)) * length(levels(diamonds$clarity)) / 9
)

# Draw each page
for (i in seq_len(n_pages)) {
  ggplot(diamonds) +
    geom_point(aes(carat, price), alpha = 0.1) +
    facet_wrap_paginate(~cut:clarity, ncol = 3, nrow = 3, page = i)
}
```

---

 facet\_zoom

*Facet data for zoom with context*


---

**Description**

This facetting provides the means to zoom in on a subset of the data, while keeping the view of the full dataset as a separate panel. The zoomed-in area will be indicated on the full dataset panel for reference. It is possible to zoom in on both the x and y axis at the same time. If this is done it is possible to both get each zoom separately and combined or just combined.

**Usage**

```
facet_zoom(x, y, xy, split = FALSE, horizontal = TRUE, zoom.size = 2,
  show.area = TRUE, shrink = TRUE)
```

**Arguments**

<code>x, y, xy</code>	An expression evaluating to a logical vector that determines the subset of data to zoom in on
<code>split</code>	If both <code>x</code> and <code>y</code> is given, should each axis zoom be shown separately as well? Defaults to FALSE
<code>horizontal</code>	If both <code>x</code> and <code>y</code> is given and <code>split = FALSE</code> How should the zoom panel be positioned relative to the full data panel? Defaults to TRUE
<code>zoom.size</code>	Sets the relative size of the zoom panel to the full data panel. The default (2) makes the zoom panel twice the size of the full data panel.
<code>show.area</code>	Should the zoom area be drawn below the data points on the full data panel? Defaults to TRUE.
<code>shrink</code>	If TRUE, will shrink scales to fit output of statistics, not raw data. If FALSE, will be range of raw data before statistical summary.

**See Also**

Other ggforce facets: [facet\\_grid\\_paginate](#), [facet\\_wrap\\_paginate](#)

**Examples**

```
# Zoom in on the versicolor species on the x-axis
ggplot(iris, aes(Petal.Length, Petal.Width, colour = Species)) +
  geom_point() +
  facet_zoom(x = Species == "versicolor")

# Zoom in on versicolor on both axes
ggplot(iris, aes(Petal.Length, Petal.Width, colour = Species)) +
  geom_point() +
  facet_zoom(xy = Species == "versicolor")

# Use different zoom criteria on each axis
ggplot(iris, aes(Petal.Length, Petal.Width, colour = Species)) +
  geom_point() +
  facet_zoom(x = Species != 'setosa', y = Species == 'versicolor')

# Get each axis zoom separately as well
ggplot(iris, aes(Petal.Length, Petal.Width, colour = Species)) +
  geom_point() +
  facet_zoom(xy = Species == "versicolor", split = TRUE)
```

## Description

This set of stats and geoms makes it possible to draw circle segments based on a centre point, a radius and a start and end angle (in radians). These functions are intended for cartesian coordinate systems and makes it possible to create circular plot types without using the [coord\\_polar](#) coordinate system.

## Usage

```
stat_arc(mapping = NULL, data = NULL, geom = "arc",
         position = "identity", na.rm = FALSE, show.legend = NA, n = 360,
         inherit.aes = TRUE, ...)
```

```
geom_arc(mapping = NULL, data = NULL, stat = "arc",
         position = "identity", n = 360, arrow = NULL, lineend = "butt",
         na.rm = FALSE, show.legend = NA, inherit.aes = TRUE, ...)
```

```
stat_arc2(mapping = NULL, data = NULL, geom = "path_interpolate",
          position = "identity", na.rm = FALSE, show.legend = NA, n = 360,
          inherit.aes = TRUE, ...)
```

```
geom_arc2(mapping = NULL, data = NULL, stat = "arc2",
          position = "identity", n = 360, arrow = NULL, lineend = "butt",
          na.rm = FALSE, show.legend = NA, inherit.aes = TRUE, ...)
```

```
stat_arc0(mapping = NULL, data = NULL, geom = "arc0",
          position = "identity", na.rm = FALSE, show.legend = NA,
          inherit.aes = TRUE, ...)
```

```
geom_arc0(mapping = NULL, data = NULL, stat = "arc0",
          position = "identity", ncp = 5, arrow = NULL, lineend = "butt",
          na.rm = FALSE, show.legend = NA, inherit.aes = TRUE, ...)
```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes</a> or <a href="#">aes_</a> . If specified and <code>inherit.aes = TRUE</code> (the default), is combined with the default mapping at the top level of the plot. You only need to supply mapping if there isn't a mapping defined for the plot.
data	A data frame. If specified, overrides the default data frame defined at the top level of the plot.
geom,	stat Override the default connection between <code>geom_arc</code> and <code>stat_arc</code> .
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
na.rm	If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.

<code>n</code>	the smoothness of the arc. Sets the number of points to use if the arc would cover a full circle
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. borders.
<code>...</code>	other arguments passed on to <code>layer</code> . There are three types of arguments you can use here: <ul style="list-style-type: none"> <li>• Aesthetics: to set an aesthetic to a fixed value, like <code>color = "red"</code> or <code>size = 3</code>.</li> <li>• Other arguments to the layer, for example you override the default stat associated with the layer.</li> <li>• Other arguments passed on to the stat.</li> </ul>
<code>stat</code>	The statistical transformation to use on the data for this layer, as a string.
<code>arrow</code>	specification for arrow heads, as created by <code>arrow()</code>
<code>lineend</code>	Line end style (round, butt, square)
<code>ncp</code>	the number of control points used to draw the arc with <code>curveGrob</code> . Determines how well the arc approximates a circle section

## Details

An arc is a segment of a line describing a circle. It is the fundamental visual element in donut charts where the length of the segment (and conversely the angular span of the segment) describes the proportion of an entity.

## Aesthetics

`geom_arc` understand the following aesthetics (required aesthetics are in bold):

- **x0**
- **y0**
- **r**
- **start**
- **end**
- color
- size
- linetype
- alpha
- lineend

## Computed variables

**x, y** The start coordinates for the segment

**xend, yend** The end coordinates for the segment

**curvature** The curvature of the curveGrob to match a circle



**Author(s)**

Thomas Lin Pedersen

**See Also**[geom\\_arc\\_bar](#) for drawing arcs with fill**Examples**

```
# Lets make some data
arcs <- data.frame(
  start = seq(0, 2*pi, length.out=11)[-11],
  end = seq(0, 2*pi, length.out=11)[-1],
  r = rep(1:2, 5)
)

# Behold the arcs
ggplot() + geom_arc(aes(x0=0, y0=0, r=r, start=start, end=end,
  linetype=factor(r)),
  data=arcs)
```

---

`geom_arc_bar`*Arcs and wedges as polygons*

---

**Description**

This set of stats and geoms makes it possible to draw arcs and wedges as known from pie and donut charts as well as more specialized plottypes such as sunburst plots.

**Usage**

```
stat_arc_bar(mapping = NULL, data = NULL, geom = "arc_bar",
  position = "identity", n = 360, na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)
```

```
stat_pie(mapping = NULL, data = NULL, geom = "arc_bar",
  position = "identity", n = 360, sep = 0, na.rm = FALSE,
  show.legend = NA, inherit.aes = TRUE, ...)
```

```
geom_arc_bar(mapping = NULL, data = NULL, stat = "arc_bar",
  position = "identity", n = 360, na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)
```

**Arguments**

mapping	Set of aesthetic mappings created by <code>aes</code> or <code>aes_</code> . If specified and <code>inherit.aes = TRUE</code> (the default), is combined with the default mapping at the top level of the plot. You only need to supply mapping if there isn't a mapping defined for the plot.
data	A data frame. If specified, overrides the default data frame defined at the top level of the plot.
geom, position	stat Override the default connection between <code>geom_arc_bar</code> and <code>stat_arc_bar</code> . Position adjustment, either as a string, or the result of a call to a position adjustment function.
n	The number of points used to draw a full circle. The number of points on each arc will then be calculated as $n / \text{span-of-arc}$
na.rm	If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>borders</code> .
...	other arguments passed on to <code>layer</code> . There are three types of arguments you can use here: <ul style="list-style-type: none"> <li>• Aesthetics: to set an aesthetic to a fixed value, like <code>color = "red"</code> or <code>size = 3</code>.</li> <li>• Other arguments to the layer, for example you override the default stat associated with the layer.</li> <li>• Other arguments passed on to the stat.</li> </ul>
sep	The separation between arcs in pie/donut charts
stat	The statistical transformation to use on the data for this layer, as a string.

**Details**

An arc bar is the thick version of an arc; that is, a circle segment drawn as a polygon in the same way as a rectangle is a thick version of a line. A wedge is a special case of an arc where the inner radius is 0. As opposed to applying `coord_polar` to a stacked bar chart, these layers are drawn in cartesian space, which allows for transformations not possible with the native `ggplot2` approach. Most notable of these are the option to explode arcs and wedgets away from their center point, thus detaching it from the main pie/donut.

**Aesthetics**

`geom_arc_bar` understand the following aesthetics (required aesthetics are in bold):

- **x0**
- **y0**
- **r0**

- **r**
- **start** - when using stat\_arc\_bar
- **end** - when using stat\_arc\_bar
- **amount** - when using stat\_pie
- explode
- color
- fill
- size
- linetype
- alpha

### Computed variables

**x, y** x and y coordinates for the polygon

**x, y** The start coordinates for the segment

### Author(s)

Thomas Lin Pedersen

### See Also

[geom\\_arc](#) for drawing arcs as lines

### Examples

```
# If you know the angle spans to plot it is easy
arcs <- data.frame(
  start = seq(0, 2*pi, length.out=11)[-11],
  end = seq(0, 2*pi, length.out=11)[-1],
  r = rep(1:2, 5)
)

# Behold the arcs
ggplot() + geom_arc_bar(aes(x0=0, y0=0, r0=r-1, r=r, start=start, end=end,
  fill = r),
  data=arcs)

# If you got values for a pie chart, use stat_pie
states <- c('eaten', "eaten but said you didn't", 'cat took it', 'for tonight',
  'will decompose slowly')
pie <- data.frame(
  state = factor(rep(states, 2), levels = states),
  type = rep(c('Pie', 'Donut'), each = 5),
  r0 = rep(c(0, 0.8), each = 5),
  focus=rep(c(0.2, 0, 0, 0, 0), 2),
  amount = c(4,3, 1, 1.5, 6, 6, 1, 2, 3, 2),
  stringsAsFactors = FALSE
```

```

)

# Look at the cakes
ggplot() + geom_arc_bar(aes(x0=0, y0=0, r0=r0, r=1, amount=amount,
                           fill=state, explode=focus),
                       data=pie, stat='pie') +
  facet_wrap(~type, ncol=1) +
  coord_fixed() +
  theme_no_axes() +
  scale_fill_brewer('', type='qual')

```

---

geom\_bezier

*Create quadratic or cubic bezier curves*


---

## Description

This set of geoms makes it possible to connect points creating either quadratic or cubic beziers. `bezier` and `bezier2` both work by calculating points along the bezier and connecting these to draw the curve. `bezier0` directly draws the bezier using `bezierGrob` and is thus probably more performant. In line with the `geom_link` and `geom_link2` differences `geom_bezier` creates the points, assign an index to each interpolated point and repeat the aesthetics for the start point, while `geom_bezier2` interpolates the aesthetics between the start and end points.

## Usage

```

stat_bezier(mapping = NULL, data = NULL, geom = "path",
            position = "identity", na.rm = FALSE, show.legend = NA, n = 100,
            inherit.aes = TRUE, ...)

geom_bezier(mapping = NULL, data = NULL, stat = "bezier",
            position = "identity", arrow = NULL, lineend = "butt", na.rm = FALSE,
            show.legend = NA, inherit.aes = TRUE, n = 100, ...)

stat_bezier2(mapping = NULL, data = NULL, geom = "path_interpolate",
             position = "identity", na.rm = FALSE, show.legend = NA, n = 100,
             inherit.aes = TRUE, ...)

geom_bezier2(mapping = NULL, data = NULL, stat = "bezier2",
             position = "identity", arrow = NULL, lineend = "butt", na.rm = FALSE,
             show.legend = NA, inherit.aes = TRUE, n = 100, ...)

stat_bezier0(mapping = NULL, data = NULL, geom = "bezier0",
             position = "identity", na.rm = FALSE, show.legend = NA,
             inherit.aes = TRUE, ...)

geom_bezier0(mapping = NULL, data = NULL, stat = "bezier0",
             position = "identity", arrow = NULL, lineend = "butt", na.rm = FALSE,
             show.legend = NA, inherit.aes = TRUE, ...)

```

**Arguments**

mapping	Set of aesthetic mappings created by <code>aes</code> or <code>aes_</code> . If specified and <code>inherit.aes = TRUE</code> (the default), is combined with the default mapping at the top level of the plot. You only need to supply mapping if there isn't a mapping defined for the plot.
data	A data frame. If specified, overrides the default data frame defined at the top level of the plot.
geom, position	stat Override the default connection between <code>geom_arc</code> and <code>stat_arc</code> . Position adjustment, either as a string, or the result of a call to a position adjustment function.
na.rm	If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.
n	The number of points to create for each segment
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. borders.
...	other arguments passed on to <code>layer</code> . There are three types of arguments you can use here: <ul style="list-style-type: none"> <li>• Aesthetics: to set an aesthetic to a fixed value, like <code>color = "red"</code> or <code>size = 3</code>.</li> <li>• Other arguments to the layer, for example you override the default stat associated with the layer.</li> <li>• Other arguments passed on to the stat.</li> </ul>
stat	The statistical transformation to use on the data for this layer, as a string.
arrow	specification for arrow heads, as created by <code>arrow()</code>
lineend	Line end style (round, butt, square)

**Details**

Input data is understood as a sequence of data points the first being the start point, then followed by one or two control points and then the end point. More than 4 and less than 3 points per group will throw an error. `bezierGrob` only takes cubic beziers so if three points are supplied the middle one as duplicated. This, along with the fact that `bezierGrob` estimates the curve using an x-spline means that the curves produced by `geom_bezier` and `geom_bezier2` deviates from those produced by `geom_bezier0`. If you want true bezier paths use `geom_bezier` or `geom_bezier2`.

**Aesthetics**

`geom_link`, `geom_link2` and `geom_lin0` understand the following aesthetics (required aesthetics are in bold):

- **x**
- **y**

- color
- size
- linetype
- alpha
- lineend

### Computed variables

**x, y** The interpolated point coordinates

**index** The progression along the interpolation mapped between 0 and 1

### Author(s)

Thomas Lin Pedersen

### Examples

```
beziers <- data.frame(
  x = c(1, 2, 3, 4, 4, 6, 6),
  y = c(0, 2, 0, 0, 2, 2, 0),
  type = rep(c('cubic', 'quadratic'), c(3, 4)),
  point = c('end', 'control', 'end', 'end', 'control', 'control', 'end')
)
help_lines <- data.frame(
  x = c(1, 3, 4, 6),
  xend = c(2, 2, 4, 6),
  y = 0,
  yend = 2
)
ggplot() + geom_segment(aes(x = x, xend = xend, y = y, yend = yend),
  data = help_lines,
  arrow = arrow(length = unit(c(0, 0, 0.5, 0.5), 'cm')),
  colour = 'grey') +
  geom_bezier(aes(x = x, y = y, group = type, linetype = type),
  data = beziers) +
  geom_point(aes(x = x, y = y, colour = point), data = beziers)
```

---

geom\_bspline

*B-splines based on control points*

---

### Description

This set of stats and geoms makes it possible to draw b-splines based on a set of control points. As with `geom_bezier` there exists several versions each having their own strengths. The base version calculates the b-spline as a number of points along the spline and connects these with a path. The `*2` version does the same but in addition interpolates aesthetics between each control point. This makes the `*2` version considerably slower so it shouldn't be used unless needed. The `*0` version uses `xsplineGrob` with `shape = 1` to approximate a b-spline for a high performant version.

**Usage**

```

stat_bspline(mapping = NULL, data = NULL, geom = "path",
  position = "identity", na.rm = FALSE, n = 100, show.legend = NA,
  inherit.aes = TRUE, ...)

geom_bspline(mapping = NULL, data = NULL, stat = "bspline",
  position = "identity", arrow = NULL, n = 100, lineend = "butt",
  na.rm = FALSE, show.legend = NA, inherit.aes = TRUE, ...)

stat_bspline2(mapping = NULL, data = NULL, geom = "path_interpolate",
  position = "identity", na.rm = FALSE, n = 100, show.legend = NA,
  inherit.aes = TRUE, ...)

geom_bspline2(mapping = NULL, data = NULL, stat = "bspline2",
  position = "identity", arrow = NULL, n = 100, lineend = "butt",
  na.rm = FALSE, show.legend = NA, inherit.aes = TRUE, ...)

stat_bspline0(mapping = NULL, data = NULL, geom = "bspline0",
  position = "identity", na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)

geom_bspline0(mapping = NULL, data = NULL, stat = "identity",
  position = "identity", arrow = NULL, lineend = "butt", na.rm = FALSE,
  show.legend = NA, inherit.aes = TRUE, ...)

```

**Arguments**

mapping	Set of aesthetic mappings created by <a href="#">aes</a> or <a href="#">aes_</a> . If specified and <code>inherit.aes = TRUE</code> (the default), is combined with the default mapping at the top level of the plot. You only need to supply mapping if there isn't a mapping defined for the plot.
data	A data frame. If specified, overrides the default data frame defined at the top level of the plot.
geom, stat	Override the default connection between <code>geom_arc</code> and <code>stat_arc</code> .
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
na.rm	If <code>FALSE</code> (the default), removes missing values with a warning. If <code>TRUE</code> silently removes missing values.
n	The number of points generated for each spline
show.legend	logical. Should this layer be included in the legends? <code>NA</code> , the default, includes if any aesthetics are mapped. <code>FALSE</code> never includes, and <code>TRUE</code> always includes.
inherit.aes	If <code>FALSE</code> , overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>borders</code> .
...	other arguments passed on to <a href="#">layer</a> . There are three types of arguments you can use here:

	<ul style="list-style-type: none"> <li>• Aesthetics: to set an aesthetic to a fixed value, like <code>color = "red"</code> or <code>size = 3</code>.</li> <li>• Other arguments to the layer, for example you override the default <code>stat</code> associated with the layer.</li> <li>• Other arguments passed on to the <code>stat</code>.</li> </ul>
<code>stat</code>	The statistical transformation to use on the data for this layer, as a string.
<code>arrow</code>	specification for arrow heads, as created by <code>arrow()</code>
<code>lineend</code>	Line end style (round, butt, square)

### Aesthetics

`geom_edge_bundle` understand the following aesthetics (required aesthetics are in bold):

- **x**
- **y**
- color
- size
- linetype
- alpha
- lineend

### Computed variables

**x, y** The coordinates for the path describing the spline

**index** The progression along the interpolation mapped between 0 and 1

### Author(s)

Thomas Lin Pedersen. The C++ code for De Boor's algorithm has been adapted from [Jason Yu-Tseh Chi implementation](#)

### References

Holten, D. (2006). *Hierarchical edge bundles: visualization of adjacency relations in hierarchical data*. IEEE Transactions on Visualization and Computer Graphics, **12**(5), 741-748. <http://doi.org/10.1109/TVCG.2006.147>

### Examples

```
# Define some control points
cp <- data.frame(
  x = c(0, -5, -5, 5, 5, 2.5, 5, 7.5, 5, 2.5, 5, 7.5, 5, -2.5, -5, -7.5, -5,
        -2.5, -5, -7.5, -5),
  y = c(0, -5, 5, -5, 5, 5, 7.5, 5, 2.5, -5, -7.5, -5, -2.5, 5, 7.5, 5, 2.5,
        -5, -7.5, -5, -2.5),
  class = sample(letters[1:3], 21, replace = TRUE)
)
```



```

# Now create some paths between them
paths <- data.frame(
  ind = c(7,5,8,8,5,9,9,5,6,6,5,7,7,5,1,3,15,8,5,1,3,17,9,5,1,2,19,6,5,1,4,
        12,7,5,1,4,10,6,5,1,2,20),
  group = c(1,1,1,2,2,2,3,3,3,4,4,4,5,5,5,5,5,6,6,6,6,6,7,7,7,7,7,8,8,8,8,8,
           9,9,9,9,9,10,10,10,10,10)
)
paths$x <- cp$x[paths$ind]
paths$y <- cp$y[paths$ind]
paths$class <- cp$class[paths$ind]

ggplot() +
  geom_bspline(aes(x=x, y=y, group=group, colour = .index..), data=paths) +
  geom_point(aes(x=x, y=y), data=cp, color='steelblue')

ggplot() +
  geom_bspline2(aes(x=x, y=y, group=group, colour = class), data=paths) +
  geom_point(aes(x=x, y=y), data=cp, color='steelblue')

ggplot() +
  geom_bspline0(aes(x=x, y=y, group=group), data=paths) +
  geom_point(aes(x=x, y=y), data=cp, color='steelblue')

```

---

geom\_circle

*Circles based on center and radius*


---

## Description

This set of stats and geoms makes it possible to draw circles based on a center point and a radius. In contrast to using `geom_point`, the size of the circles are related to the coordinate system and not to a separate scale. These functions are intended for cartesian coordinate systems and will only produce a true circle if `coord_fixed` is used.

## Usage

```

stat_circle(mapping = NULL, data = NULL, geom = "circle",
  position = "identity", n = 360, na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)

geom_circle(mapping = NULL, data = NULL, stat = "circle",
  position = "identity", n = 360, na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)

```

## Arguments

`mapping` Set of aesthetic mappings created by `aes` or `aes_`. If specified and `inherit.aes = TRUE` (the default), is combined with the default mapping at the top level of the plot. You only need to supply `mapping` if there isn't a mapping defined for the plot.

<code>data</code>	A data frame. If specified, overrides the default data frame defined at the top level of the plot.
<code>geom,</code> <code>position</code>	<code>stat</code> Override the default connection between <code>geom_arc</code> and <code>stat_arc</code> . Position adjustment, either as a string, or the result of a call to a position adjustment function.
<code>n</code>	The number of points on the generated path per circle.
<code>na.rm</code>	If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>borders</code> .
<code>...</code>	other arguments passed on to <a href="#">layer</a> . There are three types of arguments you can use here: <ul style="list-style-type: none"> <li>• Aesthetics: to set an aesthetic to a fixed value, like <code>color = "red"</code> or <code>size = 3</code>.</li> <li>• Other arguments to the layer, for example you override the default <code>stat</code> associated with the layer.</li> <li>• Other arguments passed on to the <code>stat</code>.</li> </ul>
<code>stat</code>	The statistical transformation to use on the data for this layer, as a string.

### Aesthetics

`geom_arc` understand the following aesthetics (required aesthetics are in bold):

- **x0**
- **y0**
- **r**
- color
- fill
- size
- linetype
- alpha
- lineend

### Computed variables

**x, y** The start coordinates for the segment

### Note

If the intend is to draw a bubble chart then use [geom\\_point](#) and map a variable to the size scale

**Author(s)**

Thomas Lin Pedersen

**See Also**[geom\\_arc\\_bar](#) for drawing arcs with fill**Examples**

```
# Lets make some data
circles <- data.frame(
  x0 = rep(1:3, 3),
  y0 = rep(1:3, each=3),
  r = seq(0.1, 1, length.out = 9)
)

# Behold the some circles
ggplot() + geom_circle(aes(x0=x0, y0=y0, r=r, fill=r), data=circles)

# Use coord_fixed to ensure true circularity
ggplot() + geom_circle(aes(x0=x0, y0=y0, r=r, fill=r), data=circles) +
  coord_fixed()
```

---

`geom_link`*Link points with paths*

---

**Description**

This set of geoms makes it possible to connect points using straight lines. Before you think [geom\\_segment](#) and [geom\\_path](#), these functions have some additional tricks up their sleeves. `geom_link` connects two points in the same way as [geom\\_segment](#) but does so by interpolating multiple points between the two. An additional column called `index` is added to the data with a sequential progression of the interpolated points. This can be used to map color or size to the direction of the link. `geom_link2` uses the same syntax as [geom\\_path](#) but interpolates between the aesthetics given by each row in the data.

**Usage**

```
stat_link(mapping = NULL, data = NULL, geom = "path",
  position = "identity", na.rm = FALSE, show.legend = NA, n = 100,
  inherit.aes = TRUE, ...)

stat_link2(mapping = NULL, data = NULL, geom = "path_interpolate",
  position = "identity", na.rm = FALSE, show.legend = NA, n = 100,
  inherit.aes = TRUE, ...)
```

```
geom_link(mapping = NULL, data = NULL, stat = "link",
  position = "identity", arrow = NULL, lineend = "butt", na.rm = FALSE,
  show.legend = NA, inherit.aes = TRUE, n = 100, ...)
```

```
geom_link2(mapping = NULL, data = NULL, stat = "link2",
  position = "identity", arrow = NULL, lineend = "butt", na.rm = FALSE,
  show.legend = NA, inherit.aes = TRUE, n = 100, ...)
```

```
geom_link0(mapping = NULL, data = NULL, stat = "identity",
  position = "identity", ..., arrow = NULL, arrow.fill = NULL,
  lineend = "butt", linejoin = "round", na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE)
```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes</a> or <a href="#">aes_</a> . If specified and <code>inherit.aes = TRUE</code> (the default), is combined with the default mapping at the top level of the plot. You only need to supply mapping if there isn't a mapping defined for the plot.
data	A data frame. If specified, overrides the default data frame defined at the top level of the plot.
geom,	stat Override the default connection between <code>geom_arc</code> and <code>stat_arc</code> .
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
na.rm	If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.
n	The number of points to create for each segment
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>borders</code> .
...	other arguments passed on to <a href="#">layer</a> . There are three types of arguments you can use here: <ul style="list-style-type: none"> <li>• Aesthetics: to set an aesthetic to a fixed value, like <code>color = "red"</code> or <code>size = 3</code>.</li> <li>• Other arguments to the layer, for example you override the default <code>stat</code> associated with the layer.</li> <li>• Other arguments passed on to the <code>stat</code>.</li> </ul>
stat	The statistical transformation to use on the data for this layer, as a string.
arrow	specification for arrow heads, as created by <code>arrow()</code>
lineend	Line end style (round, butt, square)
arrow.fill	fill color to use for the arrow head (if closed). 'NULL' means use colour aesthetic.
linejoin	Line join style (round, mitre, bevel).

**Aesthetics**

geom\_link understand the following aesthetics (required aesthetics are in bold):

- **x**
- **y**
- **xend**
- **yend**
- color
- size
- linetype
- alpha
- lineend

geom\_link2 understand the following aesthetics (required aesthetics are in bold):

- **x**
- **y**
- color
- size
- linetype
- alpha
- lineend

**Computed variables**

**x, y** The interpolated point coordinates

**index** The progression along the interpolation mapped between 0 and 1

**Author(s)**

Thomas Lin Pedersen

**Examples**

```
# Lets make some data
lines <- data.frame(
  x = c(5, 12, 15, 9, 6),
  y = c(17, 20, 4, 15, 5),
  xend = c(19, 17, 2, 9, 5),
  yend = c(10, 18, 7, 12, 1),
  width = c(1, 10, 6, 2, 3),
  colour = letters[1:5]
)

ggplot() + geom_link(aes(x = x, y = y, xend = xend, yend = yend,
  colour = colour, alpha = ..index..,
```

```

        size = ..index..),
      data = lines)

ggplot() + geom_link2(aes(x = x, y = y, colour = colour, size = width,
      group = 1),
      data = lines, lineend = 'round', n = 500)

```

geom\_sina

*Sina plot***Description**

The sina plot is a data visualization chart suitable for plotting any single variable in a multiclass dataset. It is an enhanced jitter strip chart, where the width of the jitter is controlled by the density distribution of the data within each class.

**Usage**

```

stat_sina(mapping = NULL, data = NULL, geom = "sina",
  position = "identity", ..., binwidth = NULL, bins = NULL,
  scale = TRUE, method = "density", maxwidth = NULL, adjust = 1,
  bin_limit = 1, na.rm = FALSE, show.legend = NA, inherit.aes = TRUE)

geom_sina(mapping = NULL, data = NULL, stat = "sina",
  position = "identity", ..., na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE)

```

**Arguments**

mapping	Set of aesthetic mappings created by <a href="#">aes</a> or <a href="#">aes_</a> . If specified and <code>inherit.aes = TRUE</code> (the default), is combined with the default mapping at the top level of the plot. You only need to supply mapping if there isn't a mapping defined for the plot.
data	A data frame. If specified, overrides the default data frame defined at the top level of the plot.
geom,	stat Override the default connection between <code>geom_sina</code> and <code>stat_sina</code> .
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
...	other arguments passed on to <a href="#">layer</a> . There are three types of arguments you can use here: <ul style="list-style-type: none"> <li>• Aesthetics: to set an aesthetic to a fixed value, like <code>color = "red"</code> or <code>size = 3</code>.</li> <li>• Other arguments to the layer, for example you override the default stat associated with the layer.</li> <li>• Other arguments passed on to the stat.</li> </ul>

binwidth	The width of the bins. The default is to use bins bins that cover the range of the data. You should always override this value, exploring multiple widths to find the best to illustrate the stories in your data.
bins	Number of bins. Overridden by binwidth. Defaults to 50.
scale	Logical. When set to TRUE x-coordinate widths across all groups are scaled based on the densest area in the plot. Default: TRUE
method	Choose the method to spread the samples within the same bin along the x-axis. Available methods: "density", "counts" (can be abbreviated, e.g. "d"). See Details.
maxwidth	Control the maximum width the points can spread into. Values between 0 and 1.
adjust	Adjusts the bandwidth of the density kernel when method == "density" (see <a href="#">density</a> ).
bin_limit	If the samples within the same y-axis bin are more than bin_limit, the samples's X coordinates will be adjusted.
na.rm	If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. borders.
stat	The statistical transformation to use on the data for this layer, as a string.

## Details

There are two available ways to define the x-axis borders for the samples to spread within:

- method == "density"  
A density kernel is estimated along the y-axis for every sample group. The borders are then defined by the density curve. Tuning parameter `adjust` can be used to control the density bandwidth in the same way it is used in [density](#).
- method == "counts":  
The borders are defined by the number of samples that occupy the same bin.

## Aesthetics

@section Aesthetics: `geom_point` understands the following aesthetics (required aesthetics are in bold):

- x
- y
- alpha
- colour
- fill

- group
- shape
- size
- stroke

Learn more about setting these aesthetics in vignette("ggplot2-specs")

### Computed variables

**bin\_counts** sample counts per bin per group

**scaled** adjusted x-coordinates

### Author(s)

Nikos Sidiropoulos

### Examples

```
ggplot(midwest, aes(state, area)) + geom_point()

# Boxplot and Violin plots convey information on the distribution but not the
# number of samples, while Jitter does the opposite.
ggplot(midwest, aes(state, area)) + geom_violin()
ggplot(midwest, aes(state, area)) + geom_jitter()

# Sina does both!
ggplot(midwest, aes(state, area)) + geom_violin() + geom_sina()

p <- ggplot(midwest, aes(state, popdensity)) + scale_y_log10()
p + geom_sina()

# Colour the points based on the data set's columns
p + geom_sina(aes(colour = inmetro))

# Or any other way
cols <- midwest$popdensity > 10000
p + geom_sina(colour = cols + 1L)

# Sina plots with continuous x:
p <- ggplot(midwest, aes(cut_width(area, 0.02), popdensity)) + scale_y_log10()
p + geom_sina()

###Sample gaussian distributions
# Unimodal
a <- rnorm(500, 6, 1)
b <- rnorm(400, 5, 1.5)

# Bimodal
c <- c(rnorm(200, 3, .7), rnorm(50, 7, 0.4))
```



```

# Trimodal
d <- c(rnorm(200, 2, 0.7), rnorm(300, 5.5, 0.4), rnorm(100, 8, 0.4))

df <- data.frame(
  "Distribution" = c(rep("Unimodal 1", length(a)),
                    rep("Unimodal 2", length(b)),
                    rep("Bimodal", length(c)),
                    rep("Trimodal", length(d))),
  "Value" = c(a, b, c, d))

# Reorder levels
df$Distribution <- factor(df$Distribution,
                        levels(df$Distribution)[c(3, 4, 1, 2)])

p <- ggplot(df, aes(Distribution, Value))
p + geom_boxplot()
p + geom_violin() + geom_sina()

# By default, Sina plot scales the width of the class according to the width
# of the class with the highest density. Turn group-wise scaling off with:
p + geom_violin() + geom_sina(scale = FALSE)

```

---

ggforce

*ggforce: Accelerating ggplot2*


---

## Description

This package contains a range of useful stats, geoms, trans and utilities to get more out of ggplot2. Many of the additions are mainly aimed at developers wanting to develop new visualizations using ggplot2 rather than statisticians wanting to understand their data.

## Author(s)

Thomas Lin Pedersen

## Examples

```

rocketData <- data.frame(
  x = c(1,1,2,2),
  y = c(1,2,2,3)
)
rocketData <- do.call(rbind, lapply(seq_len(500)-1, function(i) {
  rocketData$y <- rocketData$y - c(0,i/500);
  rocketData$group <- i+1;
  rocketData
}))
rocketData2 <- data.frame(
  x = c(2, 2.25, 2),
  y = c(2, 2.5, 3)
)

```

```

rocketData2 <- do.call(rbind, lapply(seq_len(500)-1, function(i) {
  rocketData2$x[2] <- rocketData2$x[2] - i*0.25/500;
  rocketData2$group <- i+1 + 500;
  rocketData2
}))

ggplot() + geom_link(aes(x=2, y=2, xend=3, yend=3, alpha=..index..,
  size = ..index..), colour='goldenrod', n=500) +
  geom_bezier(aes(x=x, y=y, group=group, colour=..index..),
  data=rocketData) +
  geom_bezier(aes(x=y, y=x, group=group, colour=..index..),
  data=rocketData) +
  geom_bezier(aes(x=x, y=y, group=group, colour=1),
  data=rocketData2) +
  geom_bezier(aes(x=y, y=x, group=group, colour=1),
  data=rocketData2) +
  geom_text(aes(x=1.65, y=1.65, label='ggplot2', angle=45),
  colour='white', size=15) +
  coord_fixed() +
  scale_x_reverse() +
  scale_y_reverse() +
  scale_alpha(range=c(1, 0), guide='none') +
  scale_size_continuous(range=c(20, 0.1), trans='exp',
  guide='none') +
  scale_color_continuous(guide='none') +
  xlab('') + ylab('') +
  ggtitle('ggforce: Accelerating ggplot2') +
  theme(plot.title = element_text(size = 20))

```

---

n\_pages

*Determine the number of pages in a paginated facet plot*


---

## Description

This is a simple helper that returns the number of pages it takes to plot all panels when using [facet\\_wrap\\_paginate](#) and [facet\\_grid\\_paginate](#). It partially builds the plot so depending on the complexity of your plot it might take some time to calculate...

## Usage

```
n_pages(plot)
```

## Arguments

plot                    A ggplot object using either [facet\\_wrap\\_paginate](#) or [facet\\_grid\\_paginate](#)

## Value

If the plot uses using either [facet\\_wrap\\_paginate](#) or [facet\\_grid\\_paginate](#) it returns the total number of pages. Otherwise it returns NULL

**Examples**

```
p <- ggplot(diamonds) +  
  geom_point(aes(carat, price), alpha = 0.1) +  
  facet_wrap_paginate(~cut:clarity, ncol = 3, nrow = 3, page = 1)  
n_pages(p)
```

---

power\_trans

*Create a power transformation object*

---

**Description**

This function can be used to create a proper trans object that encapsulates a power transformation ( $x^n$ ).

**Usage**

```
power_trans(n)
```

**Arguments**

n                    The degree of the power transformation

**Value**

A trans object

**Examples**

```
# Power of 5 transformations  
trans <- power_trans(2)  
trans$transform(1:10)  
  
# Cubic root transformation  
trans <- power_trans(1/3)  
trans$transform(1:10)  
  
# Use it in a plot  
ggplot() + geom_line(aes(x=1:10, y=1:10)) +  
  scale_x_continuous(trans = power_trans(2), expand=c(0,1))
```

---

radial\_trans

*Create radial data in a cartesian coordinate system*


---

### Description

This function creates a trans object that converts radial data to their corresponding coordinates in cartesian space. The trans object is created for a specific radius and angle range that will be mapped to the unit circle so data doesn't have to be normalized to 0-1 and 0-2\*pi in advance. While there exists a clear mapping from radial to cartesian, the inverse is not true as radial representation is periodic. It is impossible to know how many revolutions around the unit circle a point has taken from reading its coordinates. The inverse function will always assume that coordinates are in their first revolution i.e. map them back within the range of a.range.

### Usage

```
radial_trans(r.range, a.range, offset = pi/2, pad = 0.5, clip = FALSE)
```

### Arguments

r.range	The range in radius that correspond to 0 - 1 in the unit circle.
a.range	The range in angles that correspond to 2*pi - 0. As radians are normally measured counterclockwise while radial displays are read clockwise it's an inverse mapping
offset	The offset in angles to apply. Determines that start position on the circle. pi/2 (the default) corresponds to 12 o'clock.
pad	Adds to the end points of the angle range in order to separate the start and end point. Defaults to 0.5
clip	Should input data be clipped to r.range and a.range or be allowed to extend beyond. Defaults to FALSE (no clipping)

### Value

A trans object. The transform method for the object takes an r (radius) and a (angle) argument and returns a data.frame with x and y columns with rows for each element in r/a. The inverse method takes an x and y argument and returns a data.frame with r and a columns and rows for each element in x/y.

### Note

While trans objects are often used to modify scales in ggplot2, radial transformation is different as it is a coordinate transformation and takes two arguments. Consider it a trans version of coord\_polar and use it to transform your data prior to plotting.

**Examples**

```
# Some data in radial form
rad <- data.frame(r = seq(1, 10, by = 0.1), a = seq(1, 10, by = 0.1))

# Create a transformation
radial <- radial_trans(c(0,1), c(0,5))

# Get data in x, y
cart <- radial$transform(rad$r, rad$a)

# Have a look
ggplot() + geom_path(aes(x=x, y=y), data = cart, color='forestgreen') +
  geom_path(aes(x=r, y=a), data = rad, color='firebrick')
```

---

scale\_unit

*Position scales for units data*


---

**Description**

These are the default scales for the units class. These will usually be added automatically. To override manually, use `scale_*_unit`.

**Usage**

```
scale_x_unit(name = waiver(), breaks = waiver(), unit = NULL,
  minor_breaks = waiver(), labels = waiver(), limits = NULL,
  expand = waiver(), oob = censor, na.value = NA_real_,
  trans = "identity", position = "bottom", sec.axis = waiver())
```

```
scale_y_unit(name = waiver(), breaks = waiver(), unit = NULL,
  minor_breaks = waiver(), labels = waiver(), limits = NULL,
  expand = waiver(), oob = censor, na.value = NA_real_,
  trans = "identity", position = "left", sec.axis = waiver())
```

**Arguments**

**name** The name of the scale. Used as axis or legend title. If `waiver()`, the default, the name of the scale is taken from the first mapping used for that aesthetic. If `NULL`, the legend title will be omitted.

**breaks** One of:

- `NULL` for no breaks
- `waiver()` for the default breaks computed by the transformation object
- A numeric vector of positions
- A function that takes the limits as input and returns breaks as output

unit	A unit specification to use for the axis. If given, the values will be converted to this unit before plotting. An error will be thrown if the specified unit is incompatible with the unit of the data.
minor_breaks	One of: <ul style="list-style-type: none"> <li>• NULL for no minor breaks</li> <li>• <code>waiver()</code> for the default breaks (one minor break between each major break)</li> <li>• A numeric vector of positions</li> <li>• A function that given the limits returns a vector of minor breaks.</li> </ul>
labels	One of: <ul style="list-style-type: none"> <li>• NULL for no labels</li> <li>• <code>waiver()</code> for the default labels computed by the transformation object</li> <li>• A character vector giving labels (must be same length as breaks)</li> <li>• A function that takes the breaks as input and returns labels as output</li> </ul>
limits	A numeric vector of length two providing limits of the scale. Use NA to refer to the existing minimum or maximum.
expand	Vector of range expansion constants used to add some padding around the data, to ensure that they are placed some distance away from the axes. Use the convenience function <code>expand_scale()</code> to generate the values for the <code>expand</code> argument. The defaults are to expand the scale by 5% on each side for continuous variables, and by 0.6 units on each side for discrete variables.
oob	Function that handles limits outside of the scale limits (out of bounds). The default replaces out of bounds values with NA.
na.value	Missing values will be replaced with this value.
trans	Either the name of a transformation object, or the object itself. Built-in transformations include "asn", "atanh", "boxcox", "exp", "identity", "log", "log10", "log1p", "log2", "logit", "probability", "probit", "reciprocal", "reverse" and "sqrt". A transformation object bundles together a transform, it's inverse, and methods for generating breaks and labels. Transformation objects are defined in the scales package, and are called <code>name_trans</code> , e.g. <code>scales::boxcox_trans()</code> . You can create your own transformation with <code>scales::trans_new()</code> .
position	The position of the axis. "left" or "right" for vertical scales, "top" or "bottom" for horizontal scales
sec.axis	specify a secondary axis

### Examples

```
library(units)
gallon <- make_unit('gallon')
mtcars$consumption <- mtcars$mpg * with(ud_units, mi/gallon)
mtcars$power <- mtcars$hp * with(ud_units, hp)

# Use units encoded into the data
ggplot(mtcars) +
  geom_point(aes(power, consumption))
```

```
# Convert units on the fly during plotting
ggplot(mtcars) +
  geom_point(aes(power, consumption)) +
  scale_x_unit(unit = 'W') +
  scale_y_unit(unit = 'km/l')

# Resolve units when transforming data
ggplot(mtcars) +
  geom_point(aes(power, 1/consumption))
```

StatArcBar

*ggforce extensions to ggplot2***Description**

ggforce makes heavy use of the ggproto class system to extend the functionality of ggplot2. In general the actual classes should be of little interest to users as the standard ggplot2 api of using `geom_*` and `stat_*` functions for building up the plot is encouraged.

theme\_no\_axes

*Theme without axes and gridlines***Description**

This theme is a simple wrapper around any complete theme that removes the axis text, title and ticks as well as the grid lines for plots where these have little meaning.

**Usage**

```
theme_no_axes(base.theme = theme_bw())
```

**Arguments**

`base.theme` The theme to use as a base for the new theme. Defaults to [theme\\_bw\(\)](#).

**Value**

A modified version of `base.theme`

**Examples**

```
p <- ggplot() + geom_point(aes(x = wt, y = qsec), data = mtcars)

p + theme_no_axes()
p + theme_no_axes(theme_grey())
```

---

trans_reverser	<i>Reverse a transformation</i>
----------------	---------------------------------

---

**Description**

While the scales package export a reverse\_trans object it does not allow for reversing of already transformed ranged - e.g. a reverse exp transformation is not possible. trans\_reverser takes a trans object or something coercible to one and creates a reverse version of it.

**Usage**

```
trans_reverser(trans)
```

**Arguments**

trans            A trans object or an object that can be converted to one using [as.trans](#)

**Value**

A trans object

**Examples**

```
# Lets make a plot
p <- ggplot() + geom_line(aes(x=1:10, y=1:10))

# scales already have a reverse trans
p + scale_x_continuous(trans='reverse')

# But what if you wanted to reverse an already log transformed scale?
p + scale_x_continuous(trans=trans_reverser('log'))
```



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