

Package ‘leafem’

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Type Package

Title 'leaflet' Extensions for 'mapview'

Version 0.0.1

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Description Provides extensions for package 'leaflet', many of which are used by package 'mapview'. Focus is on functionality readily available in Geographic Information Systems such as 'Quantum GIS'. Includes functions to display coordinates of mouse pointer position, query image values via mouse pointer and zoom-to-layer buttons. Additionally, provides a feature type agnostic function to add points, lines, polygons to a map.

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URL <https://github.com/r-spatial/leafem>

BugReports <https://github.com/r-spatial/leafem/issues>

Depends R (>= 3.1.0)

Imports htmltools (>= 0.3), htmlwidgets, leaflet (>= 2.0.1), raster, sf, sp

Suggests gdalUtils, plainview, png

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addFeatures	<i>Type agnostic version of leaflet::add* functions.</i>
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Description

Add simple features geometries from [sf](#)

Usage

```
addFeatures(map, data, pane = "overlayPane", ...)
```

Arguments

map	A leaflet or mapview map.
data	A sf object to be added to the map.
pane	The name of the map pane for the features to be rendered in.
...	Further arguments passed to the respective leaflet::add* functions. See addCircleMarkers , addPolylines and addPolygons .

Value

A leaflet map object.

Examples

```
library(leaflet)

leaflet() %>% addProviderTiles("OpenStreetMap") %>% addCircleMarkers(data = breweries91)
leaflet() %>% addProviderTiles("OpenStreetMap") %>% addFeatures(data = breweries91)

leaflet() %>% addProviderTiles("OpenStreetMap") %>% addPolylines(data = atlStorms2005)
leaflet() %>% addProviderTiles("OpenStreetMap") %>% addFeatures(atlStorms2005)

leaflet() %>% addProviderTiles("OpenStreetMap") %>% addPolygons(data = gadmCHE)
leaflet() %>% addProviderTiles("OpenStreetMap") %>% addFeatures(gadmCHE)
```

addHomeButton	<i>Add a home button / zoom-to-layer button to a map.</i>
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Description

This function adds a button to the map that enables zooming to a provided [extent](#) / [bbox](#).

Usage

```
addHomeButton(map, ext, layer.name = "layer", position = "bottomright",
  add = TRUE)
```

```
removeHomeButton(map)
```

Arguments

map	a mapview or leaflet object.
ext	the extent / bbox to zoom to.
layer.name	the name of the layer to be zoomed to (or any character string)
position	the position of the button (one of 'topleft', 'topright', 'bottomleft', 'bottomright'). Defaults to 'bottomright'.
add	logical. Whether to add the button to the map (mainly for internal use).

Functions

- `removeHomeButton`: remove a homeButton from a map

Examples

```
library(leaflet)
library(raster)

m <- leaflet() %>%
  addProviderTiles("OpenStreetMap") %>%
  addCircleMarkers(data = breweries91) %>%
  addHomeButton(extent(breweries91), "breweries91")
m

## remove the button
removeHomeButton(m)
```

addImageQuery *Add image query functionality to leaflet/mapview map.*

Description

Add image query functionality to leaflet/mapview map.

Usage

```
addImageQuery(map, x, band = 1, group = NULL, layerId = NULL,
  project = TRUE, type = c("mousemove", "click"), digits,
  position = "topright", prefix = "Layer", ...)
```

Arguments

map	the map with the RasterLayer to be queried.
x	the RasterLayer that is to be queried.
band	for stars layers, the band number to be queried.
group	the group of the RasterLayer to be queried.
layerId	the layerId of the RasterLayer to be queried. Needs to be the same as supplied in addRasterImage or <code>link{addStrasImage}</code> .
project	whether to project the RasterLayer to conform with leaflets expected crs. Defaults to TRUE and things are likely to go haywire if set to FALSE.
type	whether query should occur on 'mousemove' or 'click'. Defaults to 'mousemove'.
digits	the number of digits to be shown in the display field.
position	where to place the display field. Default is 'topright'.
prefix	a character string to be shown as prefix for the layerId.
...	currently not used.

Details

This function enables Raster*/stars objects added to leaflet/mapview maps to be queried. Standard query is on 'mousmove', but can be changed to 'click'. Note that for this to work, the layerId needs to be the same as the one that was set in [addRasterImage](#) or `link{addStrasImage}`. Currently only works for numeric values (i.e. numeric/integer and factor values are supported).

Value

A leaflet map object.

Examples

```

if (interactive()) {
  if (requireNamespace("plainview")) {
    library(leaflet)
    library(plainview)

    leaflet() %>%
      addProviderTiles("OpenStreetMap") %>%
      addRasterImage(poppendorf[[1]], project = TRUE, group = "poppendorf",
                    layerId = "poppendorf") %>%
      addImageQuery(poppendorf[[1]], project = TRUE,
                   layerId = "poppendorf") %>%
      addLayersControl(overlayGroups = "poppendorf")
  }
}

```

addLogo

add a local or remote image (png, jpg, gif, bmp, ...) to a leaflet map

Description

This function adds an image to a map. Both local and remote (web) image sources are supported. Position on the map is completely controllable.

Usage

```

addLogo(map, img, alpha = 1, src = c("remote", "local"), url,
        position = c("topleft", "topright", "bottomleft", "bottomright"),
        offset.x = 50, offset.y = 13, width = 60, height = 60)

```

Arguments

map	a mapview or leaflet object.
img	the image to be added to the map.
alpha	opacity of the added image.
src	character specifying the source location ("local" for images from the disk, "remote" for web image sources).
url	an optional URL to be opened when clicking on the image (e.g. company's homepage).
position	one of "topleft", "topright", "bottomleft", "bottomright".
offset.x	the offset in x direction from the chosen position (in pixels).
offset.y	the offset in y direction from the chosen position (in pixels).
width	width of the rendered image in pixels.
height	height of the rendered image in pixels.

Examples

```
library(leaflet)
## default position is topleft next to zoom control

img <- "https://www.r-project.org/logo/Rlogo.svg"
leaflet() %>% addTiles() %>% addLogo(img, url = "https://www.r-project.org/logo/")

## with local image
if (requireNamespace("png")) {
  library(png)

  img <- system.file("img", "Rlogo.png", package="png")
  leaflet() %>% addTiles() %>% addLogo(img, src = "local", alpha = 0.3)

  ## dancing banana gif :-)
  m <- leaflet() %>%
    addTiles() %>%
    addCircleMarkers(data = breweries91)

  addLogo(m, "https://jeroenooms.github.io/images/banana.gif",
    position = "bottomleft",
    offset.x = 5,
    offset.y = 40,
    width = 100,
    height = 100)
}
```

addMouseCoordinates *Add mouse coordinate information at top of map.*

Description

This function adds a box displaying the current cursor location (latitude, longitude and zoom level) at the top of a rendered mapview or leaflet map. In case of mapview, this is automatically added. NOTE: The information will only render once a mouse movement has happened on the map.

Usage

```
addMouseCoordinates(map, epsg = NULL, proj4string = NULL,
  native.crs = FALSE)

removeMouseCoordinates(map)
```

Arguments

map	a mapview or leaflet object.
epsg	the epsg string to be shown.

proj4string the proj4string to be shown.
 native.crs logical. whether to use the native crs in the coordinates box.

Details

If style is set to "detailed", the following information will be displayed:

- x: x-position of the mouse cursor in projected coordinates
- y: y-position of the mouse cursor in projected coordinates
- epsg: the epsg code of the coordinate reference system of the map
- proj4: the proj4 definition of the coordinate reference system of the map
- lat: latitude position of the mouse cursor
- lon: longitude position of the mouse cursor
- zoom: the current zoom level

By default, only 'lat', 'lon' and 'zoom' are shown. To show the details about epsg, proj4 press and hold 'Ctrl' and move the mouse. 'Ctrl' + click will copy the current contents of the box/strip at the top of the map to the clipboard, though currently only copying of 'lon', 'lat' and 'zoom' are supported, not 'epsg' and 'proj4' as these do not change with pan and zoom.

Functions

- removeMouseCoordinates: remove mouse coordinates information from a map

Examples

```
library(leaflet)

leaflet() %>%
  addProviderTiles("OpenStreetMap") # without mouse position info
m = leaflet() %>%
  addProviderTiles("OpenStreetMap") %>%
  addMouseCoordinates()

m

removeMouseCoordinates(m)
```

Description

This function provides a versatile interface to add components to a leaflet or mapview map. It takes functions such as "addMouseCoordinates" or [addLayersControl](#) and their respective arguments and adds them to the map. Arguments must be named. Functions can be plain or character strings.

Usage

```
garnishMap(map, ...)
```

Arguments

<code>map</code>	a mapview or leaflet object.
<code>...</code>	functions and their arguments to add things to a map.

Examples

```
library(leaflet)

m <- leaflet() %>% addProviderTiles("OpenStreetMap")
garnishMap(m, addMouseCoordinates)

## add more than one with named argument
library(leaflet)

m1 <- garnishMap(m, addScaleBar, addMouseCoordinates,
                position = "bottomleft")
m1
```


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