

# Package ‘loon.tourr’

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**Type** Package

**Title** Tour in 'Loon'

**Version** 0.1.5

**Description** Implement tour algorithms in interactive graphical system 'loon'.

**License** GPL-2

**Depends** R (>= 3.4.0), tcltk, loon (> 1.3.1), tourr, methods,

**Imports** stats, utils, grDevices, MASS, loon.ggplot, tibble

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markdown

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**Author** Zehao Xu [aut, cre],  
R. Wayne Oldford [aut]

**Maintainer** Zehao Xu <z267xu@gmail.com>

**Repository** CRAN

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`l_getPlots.l_tour`      *Query a loon widget*

---

### Description

A generic function to query the loon (tcl) widget from the given target

### Usage

```
## S3 method for class 'l_tour'  
l_getPlots(target)
```

### Arguments

`target`            a loon object

### Value

a loon widget

### Examples

```
if(interactive()) {  
  p <- l_tour(iris[, -5])  
  l_isLoonWidget(p) # FALSE  
  q <- l_getPlots(p)  
  l_isLoonWidget(q) # TRUE  
  
  # `l_compound` widget  
  p <- l_tour_pairs(tourr::flea[, -7])  
  l_isLoonWidget(p) # FALSE  
  q <- l_getPlots(p)  
  l_isLoonWidget(q) # FALSE  
  is(q, "l_compound") # TRUE  
}
```

---

`l_getProjection`      *Query the matrix of projection vectors*

---

### Description

Query the matrix of projection vectors

### Usage

```
l_getProjection(target, data)
```

**Arguments**

target	A object returned by l_tour
data	Original data set

**Value**

a matrix of projection vectors

**Examples**

```
if(interactive()) {
  dat <- iris[,-5]
  p <- l_tour(dat, color = iris$Species,
             as.l_tour = FALSE)
  # scroll the bar
  proj <- l_getProjection(p, dat)
  projected_object <- as.matrix(dat) %%% proj
  # it will not be exactly the same
  plot(projected_object[,1], projected_object[,2],
       col = hex12tohex6(p['color']))
}
```

---

l_layer_callback	<i>Tour Layer Configuration</i>
------------------	---------------------------------

---

**Description**

Mainly used in the 2D (or 1D) tour interactive layer configuration

**Usage**

```
l_layer_callback(target, layer, ...)
```

**Arguments**

target	either a 'l_tour' object or a loon widget
layer	the layer need to be modified
...	some useful info for the layer configuration (i.e. tours, projections, etc)

**Details**

It is a S3 method. The object class is determined by the layer **label**

**Value**

this callback function does not return any object. As the slider bar is scrolled, for the specified layer, the callback function will be fired and the layer will be configured.

**Examples**

```

if(interactive() && requireNamespace("tourr")) {
  # 1D tour
  p <- l_tour(iris[, -5], tour = tourr::grand_tour(1L))
  # add layer density
  l <- l_layer(l_getPlots(p),
             stats::density(p['x']),
             label = "density")

  # as we scroll the bar, the density curve does not change
  # unless the following function is executed
  l_layer_callback.density <- function(target, layer, ...) {

    layer <- loon::l_create_handle(c(l_getPlots(target), layer))
    den <- stats::density(target['x'])

    loon::l_configure(layer,
                     x = den$x,
                     y = den$y)

    invisible()
  }
}

```

---

l_layer_density2d	<i>2D density layer</i>
-------------------	-------------------------

---

**Description**

Two-dimensional kernel density estimation with an axis-aligned bivariate normal kernel

**Usage**

```

l_layer_density2d(
  widget,
  x,
  y,
  h,
  n = 25L,
  lims = NULL,
  color = "black",
  linewidth = 1,
  nlevels = 10,
  levels = NULL,
  label = "density2d",
  parent = "root",
  index = 0,

```

```

    group = NULL,
    active = TRUE,
    ...
)

```

### Arguments

widget	‘loon‘ widget path name as a string
x	The coordinates of x. See details
y	The coordinates of y. See details
h	vector of bandwidths for x and y directions. Defaults to normal reference bandwidth (see <a href="#">bandwidth.nrd</a> ). A scalar value will be taken to apply to both directions.
n	Number of grid points in each direction. Can be scalar or a length-2 integer vector.
lims	The limits of the rectangle covered by the grid as c(x1, xu, y1, yu).
color	color of each contour
linewidth	the line width
nlevels	As described in <code>grDevices::contourLines</code> : number of contour levels desired iff levels is not supplied.
levels	As described in <code>grDevices::contourLines</code> : numeric vector of levels at which to draw contour lines.
label	label used in the layers inspector
parent	parent group layer
index	of the newly added layer in its parent group
group	separate x vector or y vector into a list by group
active	a logical determining whether points appear or not (default is TRUE for all points). If a logical vector is given of length equal to the number of points, then it identifies which points appear (TRUE) and which do not (FALSE).
...	other arguments to modify <code>l_layer_line</code> .

### Value

an `l_layer` widget

### Examples

```

if(interactive()) {
  p <- l_plot(iris, color = iris$Species)
  l <- l_layer_density2d(p)
}

```

---

l_layer_hull	<i>Layer a hull for loon</i>
--------------	------------------------------

---

### Description

Creates a layer which is the subset of points lying on the hull (convex or alpha) of the set of points specified.

### Usage

```
l_layer_hull(
  widget,
  x,
  y,
  color = "black",
  linewidth = 1,
  label = "hull",
  parent = "root",
  index = 0,
  group = NULL,
  active = TRUE,
  ...
)
```

### Arguments

widget	‘loon‘ widget path name as a string
x	The coordinates of x. See details
y	The coordinates of y. See details
color	the line color of each hull
linewidth	the line width
label	label used in the layers inspector
parent	parent group layer
index	of the newly added layer in its parent group
group	separate x vector or y vector into a list by group
active	a logical determining whether points appear or not (default is TRUE for all points). If a logical vector is given of length equal to the number of points, then it identifies which points appear (TRUE) and which do not (FALSE).
...	other arguments to modify l_layer_line.

### Details

Coordinates: the x or y can be a list or a vector.

- If they are vectors, the argument group will be used to set the groups.
- If they are not provided, the x will be inherited from the widget

**Value**

an l\_layer widget

**Examples**

```
if(interactive()) {  
  p <- l_plot(iris, color = iris$Species)  
  l <- l_layer_hull(p, group = iris$Species)  
}
```

---

l_layer_trails	<i>Display tour path with trails</i>
----------------	--------------------------------------

---

**Description**

A 2D tour path with trails

**Usage**

```
l_layer_trails(  
  widget,  
  x,  
  y,  
  xpre,  
  ypre,  
  color = "black",  
  linewidth = 1,  
  label = "trails",  
  parent = "root",  
  index = 0,  
  active = TRUE,  
  ...  
)
```

**Arguments**

widget	‘loon’ widget path name as a string
x	The coordinates of x representing the current state
y	The coordinates of y representing the current state
xpre	the same length of x representing the last state
ypre	the same length of y representing the last state
color	the color of the trail
linewidth	the line width
label	label used in the layers inspector

parent	parent group layer
index	of the newly added layer in its parent group
active	a logical determining whether points appear or not (default is TRUE for all points). If a logical vector is given of length equal to the number of points, then it identifies which points appear (TRUE) and which do not (FALSE).
...	other arguments to modify l_layer_line.

**Value**

an l\_layer widget

**Examples**

```
if(interactive()) {
  p <- l_tour(iris[, -5], color = iris$Species)
  l <- l_layer_trails(p, color = "grey50")
}
```

---

l\_tour

*Tour in loon*


---

**Description**

An interactive tour in loon

**Usage**

```
l_tour(
  data,
  scaling = c("data", "variable", "observation", "sphere"),
  by = NULL,
  on,
  as.l_tour = TRUE,
  color = loon::l_getOption("color"),
  tour_path = tourr::grand_tour(),
  group = "color",
  start = NULL,
  slicing = FALSE,
  slicingDistance = NULL,
  numOfTours = 30L,
  interpolation = 40L,
  parent = NULL,
  envir = parent.frame(),
  ...
)
```

**Arguments**

data	a data frame with numerical data only
scaling	one of 'variable', 'data', 'observation', 'sphere', or 'none' to specify how the data is scaled. See Details
by	loon plot can be separated by some variables into multiple panels. This argument can take a <a href="#">formula</a> , n dimensional state names (see <a href="#">l_nDimStateNames</a> ) an n-dimensional vector and data.frame or a list of same lengths n as input.
on	if the x or by is a formula, an optional data frame containing the variables in the x or by. If the variables are not found in data, they are taken from environment, typically the environment from which the function is called.
as.l_tour	return a l_tour object; see details
color	vector with line colors. Default is given by <a href="#">l_getOption("color")</a> .
tour_path	tour path generator, defaults to 2d grand tour
group	only used for layers. As we scroll the bar, the layers are re-calculated. This argument is used to specify which state is used to set groups (i.e. "color", "linewidth", etc).
start	projection to start at, if not specified, uses default associated with tour path
slicing	whether to show a sliced scatter plot
slicingDistance	the slicing distance that if the distance between points and the projected plane is less than this distance, points will be preserved; else points will be invisible. The default is NULL and a suggested value will be given. See details
numOfTours	the number of tours
interpolation	the steps between two serial projections. The larger the value is, the smoother the transitions would be.
parent	a valid Tk parent widget path. When the parent widget is specified (i.e. not NULL) then the plot widget needs to be placed using some geometry manager like <a href="#">tkpack</a> or <a href="#">tkplace</a> in order to be displayed. See the examples below.
envir	the <a href="#">environment</a> to use.
...	named arguments to modify the serialaxes states or layouts, see details.

**Details**

- `tour_path` is a tour generator; available tours are [grand\\_tour](#), [dependence\\_tour](#), [frozen\\_tour](#), [guided\\_tour](#), [planned\\_tour](#), and etc
- Argument `as.l_tour`
  - If set to TRUE, the function returns an `l_tour` (or an `l_tour_compound`) object. Essentially, this object is a list with the first element being a loon (Tcl) widget and the second element a matrix of projection vectors. The advantage of this setup is that the matrix of projection vectors can be easily accessed using the ``[`` function (or the `l_cget` function). However, a limitation is that it does not constitute a valid loon (Tcl) widget-calling `l_isLoonWidget` would return FALSE. Consequently, many of loon's functionalities remain inaccessible.

- If set to FALSE, the function returns either a loon (Tcl) widget (where calling `l_isLoonWidget` would return TRUE) or an `l_compound` object. In this case, the matrix of projection vectors is not directly accessible from it. However, the `l_getProjection` function can be used to retrieve an estimated matrix of projection vectors.
- The scaling state defines how the data is scaled. The axes display 0 at one end and 1 at the other. For the following explanation assume that the data is in a  $n \times p$  dimensional matrix. The scaling options are then

variable	per column scaling
observation	per row scaling
data	whole matrix scaling
sphere	transforming variables to principal components

- The default `slidingDistance` is suggested by Laa, U., Cook, D., & Valencia, G. (2020). First, find the maximum Euclidean distance of each observation (centralized), say  $\max D$ . Then, compute the "relative volume" that  $vRel = (\max D)^{(d-2)}/10$ , where  $d$  is the dimension of this data set. In the end, the suggested `slidingDistance` is given by  $vRel^{1/(d-2)}$

### Value

an `l_tour` or an `l_tour_compound` object that one can query the loon states and a matrix projection vectors

### See Also

[l\\_getProjection](#)

### Examples

```
if(interactive() && requireNamespace('tourr')) {
  # 2D projection
  fl <- tourr::flea[, 1:6]
  # different scaling will give very different projections
  # in this dataset, scaling 'variable' will give the best separation
  p <- l_tour(fl, scaling = 'variable',
             color = tourr::flea$species)
  l0 <- l_layer_hull(p, group = p["color"],
                   color = "red", linewidth = 4)
  l1 <- l_layer_density2d(p)
  # a `l_tour` object
  class(p)

  # query the matrix of projection vectors
  proj <- p['projection'] # or `l_getProjection(p)`
  # suppose the scaling is still 'observation'
  new_xy <- as.matrix(
    loon::l_getScaledData(data = fl,
                          scaling = 'observation')) %>%
    proj
  plot(new_xy, xlab = "V1", ylab = "V2",
       col = loon::hex12tohex6(p['color']))
}
```

```

# A higher dimension projection
# turn the `tour` to 4 dimensional space
s <- l_tour(fl, color = tourr::flea$species,
           scaling = "observation",
           tour_path = tourr::grand_tour(4L))

# set `as.l_tour` FALSE
p <- l_tour(fl, scaling = 'observation',
           color = tourr::flea$species)
class(p)
## ERROR
## p["projection"]

# query the estimated matrix of projection vectors
l_getProjection(p)

##### facet by region
olive <- tourr::olive
p <- with(olive, l_tour(olive[, -c(1, 2)],
                      by = region,
                      color = area))
}

```

---

tour\_pairs

*Tour Pairs Plot*


---

### Description

A nD tour path with a scatterplot matrix (the default tour is a 4D tour; by setting ‘tour\_path’ to modify the dimension)

### Usage

```

l_tour_pairs(
  data,
  scaling = c("data", "variable", "observation", "sphere"),
  tour_path = tourr::grand_tour(4L),
  numOfTours = 30L,
  interpolation = 40L,
  as.l_tour = TRUE,
  connectedScales = c("none", "cross"),
  linkingGroup,
  linkingKey,
  showItemLabels = TRUE,
  itemLabel,
  showHistograms = FALSE,
  histLocation = c("edge", "diag"),
  histHeightProp = 1,

```

```

histArgs = list(),
showSerialAxes = FALSE,
serialAxesArgs = list(),
color = "grey60",
group = "color",
start = NULL,
parent = NULL,
span = 10L,
envir = parent.frame(),
...
)

```

### Arguments

<code>data</code>	a data frame with numerical data only
<code>scaling</code>	one of 'variable', 'data', 'observation', 'sphere', or 'none' to specify how the data is scaled. See Details
<code>tour_path</code>	tour path generator, defaults to 2d grand tour
<code>numOfTours</code>	the number of tours
<code>interpolation</code>	the steps between two serial projections. The larger the value is, the smoother the transitions would be.
<code>as.l_tour</code>	return a <code>l_tour</code> object; see details
<code>connectedScales</code>	Determines how the scales of the panels are to be connected. <ul style="list-style-type: none"> <li>• "cross": only the scales in the same row and the same column are connected;</li> <li>• "none": neither "x" nor "y" scales are connected in any panels.</li> </ul>
<code>linkingGroup</code>	string giving the linkingGroup for all plots. If missing, a default linkingGroup will be determined from deparsing the data.
<code>linkingKey</code>	a vector of strings to provide a linking identity for each row of the data <code>data.frame</code> . If missing, a default linkingKey will be $\emptyset$ : <code>(nrows(data)-1)</code> .
<code>showItemLabels</code>	TRUE, logical indicating whether its itemLabel pops up over a point when the mouse hovers over it.
<code>itemLabel</code>	a vector of strings to be used as pop up information when the mouse hovers over a point. If missing, the default itemLabel will be the <code>row.names(data)</code> .
<code>showHistograms</code>	logical (default FALSE) to show histograms of each variable or not
<code>histLocation</code>	one "edge" or "diag", when <code>showHistograms = TRUE</code>
<code>histHeightProp</code>	a positive number giving the height of the histograms as a proportion of the height of the scatterplots
<code>histArgs</code>	additional arguments to modify the 'l_hist' states
<code>showSerialAxes</code>	logical (default FALSE) indication of whether to show a serial axes plot in the bottom left of the pairs plot (or not)
<code>serialAxesArgs</code>	additional arguments to modify the 'l_serialaxes' states

color	vector with line colors. Default is given by <code>l_getOption("color")</code> .
group	only used for layers. As we scroll the bar, the layers are re-calculated. This argument is used to specify which state is used to set groups (i.e. "color", "linewidth", etc).
start	projection to start at, if not specified, uses default associated with tour path
parent	a valid Tk parent widget path. When the parent widget is specified (i.e. not NULL) then the plot widget needs to be placed using some geometry manager like <code>tkpack</code> or <code>tkplace</code> in order to be displayed. See the examples below.
span	How many column/row occupies for each widget
envir	the <code>environment</code> to use.
...	named arguments to modify the serialaxes states or layouts, see details.

**Value**

an `l_tour_compound` object that one can query the loon states and a matrix projection vectors

**See Also**

[l\\_pairs](#), [l\\_tour](#)

**Examples**

```
if(interactive() && requireNamespace('tourr')) {
  # q is a `l_pairs` object
  q <- l_tour_pairs(olive[, -c(1:2)],
                  color = olive$region)
  # query the matrix of projection vectors
  proj <- q["projection"]

  # query the `l_compound` widget
  lc <- l_getPlots(q)
  # pack the `density2d` layers
  layer_pack <- lapply(lc, function(w) l_layer_density2d(w))

  ##### set `as.l_tour = FALSE`
  # q is a `l_pairs` object
  q <- l_tour_pairs(tourr::flea[, 1:6],
                  as.l_tour = FALSE,
                  color = tourr::flea$species,
                  showHistogram = TRUE,
                  showSerialAxes = TRUE)

  # proj <- q["projection"] # Return a list of `NA`
  # query estimated matrix of projection vectors
  proj <- l_getProjection(q, tourr::flea[, 1:6])
}
```

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