

# Package ‘materialmodifier’

April 23, 2021

**Title** Apply Material Editing Effects

**Version** 1.0.0

**Description** You can apply image processing effects that modifies the perceived material properties such as gloss, smoothness, and blemishes. This is an implementation of the algorithm proposed by Boyadzhiev et al. (2015) “Band-Sifting Decomposition for Image Based Material Editing”. Documentation and practical tips of the package is available at <<https://github.com/tsuda16k/materialmodifier>>.

**URL** <https://github.com/tsuda16k/materialmodifier>

**BugReports** <https://github.com/tsuda16k/materialmodifier/issues/>

**License** MIT + file LICENSE

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 7.1.1

**Imports** jpeg, magrittr, methods, png, readbitmap, stringr, downloader, imager, moments

**Depends** R (>= 2.10)

**NeedsCompilation** no

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cimg2nimg	<i>cimg to nimg conversion</i>
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**Description**

cimg to nimg conversion

**Usage**

cimg2nimg(im)

**Arguments**

im                    a cimg object

**Value**

an nimg object

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face	<i>A face image.</i>
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**Description**

A photograph obtained from a free stock photos site. [pexels.com/photo/close-up-photo-of-woman-wearing-floral-headress-1453700/](https://www.pexels.com/photo/close-up-photo-of-woman-wearing-floral-headress-1453700/)

**Usage**

face

**Format**

An array with 500 x 450 x 3 dimensions. Each dimension represents y-coordinate, x-coordinate, and color channel.

**Examples**

```
plot(face)
```

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get_BS_energy	<i>Calculate the BS feature energy</i>
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**Description**

Calculate the BS feature energy

**Usage**

```
get_BS_energy(im, mask)
```

**Arguments**

im	An image.
mask	(optional) An image used for mask.

**Value**

a data frame

**Examples**

```
data = get_BS_energy(face)
```

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gf_decompose	<i>Scale-space decomposition by the guided filter</i>
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**Description**

Scale-space decomposition by the guided filter

**Usage**

```
gf_decompose(im, log_epsilon = 1e-04, filter_epsilon = 0.01)
```

**Arguments**

im	an image
log_epsilon	offset for log transformation
filter_epsilon	epsilon parameter

**Value**

a list of images

gf\_decompose\_parts     *Scale-space decomposition*

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**Description**

Scale-space decomposition

**Usage**

```
gf_decompose_parts(dec)
```

**Arguments**

dec                    output of gf\_decompose\_scale function

**Value**

a list of images

---

gf\_decompose\_scale     *Scale-space decomposition by the guided filter*

---

**Description**

Scale-space decomposition by the guided filter

**Usage**

```
gf_decompose_scale(  
  im,  
  depth = NULL,  
  log_epsilon = 1e-04,  
  filter_epsilon = 0.01  
)
```

**Arguments**

im                    a grayscale image  
depth                scale depth  
log\_epsilon        offset for log transformation  
filter\_epsilon    epsilon parameter

**Value**

a list of images

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gf_reconstruct	<i>Reconstruct the original image from decomposed data</i>
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**Description**

Reconstruct the original image from decomposed data

**Usage**

```
gf_reconstruct(dec, scales, ind, include.residual = TRUE)
```

**Arguments**

dec	decomposed data
scales	which spatial scales to use for reconstruction
ind	a numeric vector
include.residual	either TRUE (default) or FALSE

**Value**

an image

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im_load	<i>Load image from file or URL</i>
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**Description**

Load image from file or URL

**Usage**

```
im_load(file, name)
```

**Arguments**

file	path to file or URL
name	a string for name attribute. if missing, inferred from the file argument.

**Value**

an array of image data

## Examples

```
## Not run:
# load an image from disk
im = im_load("path/to/your/image.jpg")
plot(im)

## End(Not run)
# load an image from URL
im = im_load("http://placeholder.jp/150x150.png")
```

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im_save	<i>Save an image to disk</i>
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## Description

Save an image to disk

## Usage

```
im_save(im, name, path, format = "png", quality = 0.95)
```

## Arguments

im	An image.
name	Name of the image file.
path	The image is saved in this directory. For example, path = getwd()
format	Image format. Either "jpg", "png", "tiff", or "bmp". Default is "png".
quality	(jpg only) default is 0.95. Higher quality means less compression.

## Value

No return value, called for side effects.

## Examples

```
## Not run:
# face.png is saved to a path (if a path is specified)
im_save( face, path = NULL )
# img.png is saved to a path (if a path is specified)
im_save( face, name = "img", path = NULL )
# myimage.jpg is saved to a path (if a path is specified)
im_save( face, name = "myimage", path = NULL, format = "jpg" )

## End(Not run)
```

modif *Apply material editing effect*

### Description

Apply material editing effect

### Usage

```
modif(
  im,
  effect,
  strength,
  max_size = 1024,
  log_epsilon = 1e-04,
  filter_epsilon = 0.01
)
```

### Arguments

im	An input image.
effect	A string naming the effect to apply. Either "gloss", "shine", "spots", "blemish", "rough", "stain", "shadow", or "aging".
strength	A numeric, which controls the strength of the effect. Strength values between 0 and 1 will reduce a feature, while strength values larger than 1 will boost a feature. A strength value of 1 does nothing. Negative values are allowed, which will invert a feature.
max_size	If the shorter side of the input image is larger than this value (the default is 1024), input image is resized before applying effects. Because the modif() function is very slow for large-resolution images, it is useful to limit the image resolution to speed-up the image processing.
log_epsilon	Offset for log transformation (default is 0.0001). Need not to change this value in most cases.
filter_epsilon	Epsilon parameter of the Guided filter (default is 0.01). Need not to change this value in most cases.

### Value

an output image

### Examples

```
plot(modif(face, effect = "shine", strength = 2.5)) # Apply the "shine" effect (make objects shiny)
plot(modif(face, effect = "shine", strength = 0.2)) # Less shiny effect with a parameter less than 1
plot(modif(face, effect = c("shine", "stain"), strength = c(0.2, 3))) # Less shiny and more stain
```

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 modif2

*Apply material editing effect*


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**Description**

Apply material editing effect

**Usage**

```
modif2(im, params, max_size = 1024, log_epsilon = 1e-04, filter_epsilon = 0.01)
```

**Arguments**

<code>im</code>	An input image.
<code>params</code>	A list of parameter values. Parameter names are <code>freq</code> , <code>amp</code> , <code>sign</code> , and <code>strength</code> .
<code>max_size</code>	If the shorter side of the input image is larger than this value (the default is 1024), input image is resized. The <code>modif</code> function is very slow for large-resolution images.
<code>log_epsilon</code>	Offset for log transformation (default is 0.0001). Need not to change this value in most cases.
<code>filter_epsilon</code>	Epsilon parameter of the Guided filter (default is 0.01). Need not to change this value in most cases.

**Value**

an output image

**Examples**

```
# shine effect
shine = list(freq = "H", amp = "H", sign = "P", strength = 2)
plot(modif2(face, params = shine))

# shine effect (equivalent to the above)
shine2 = list(freq = 1:4, amp = "H", sign = "P", strength = 2)
plot(modif2(face, params = shine2))

# you can specify a feature name directly, instead of specifying freq/amp/sign separately
plot( modif2( face, params = list( feature = "HHA", strength = 2 ) ) )
plot( modif2( face, params = list( feature = "1HP", strength = 3 ) ) )

# apply multiple effects at the same time
blemish = list(feature = "HLA", strength = 0.1) # less blemish
smooth = list(feature = "HHN", strength = 0.2) # smoother
plot(modif2(face, params = list(blemish, smooth)))
```



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nimg2cimg	<i>nimg to cimg conversion</i>
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**Description**

nimg to cimg conversion

**Usage**

```
nimg2cimg(im)
```

**Arguments**

im                    an nimg object

**Value**

a cimg object

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plot.nimg	<i>Display an image</i>
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**Description**

Display an image

**Usage**

```
## S3 method for class 'nimg'  
plot(x, rescale = FALSE, ...)
```

**Arguments**

x                    an image  
rescale             logical. if true, then pixel value is rescaled to range between 0 and 1.  
...                  other parameters to be passed to plot.default

**Value**

No return value, called for side effects.

**Examples**

```
plot(face)
```

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