

Package ‘nseval’

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Description Facilities to capture, inspect, manipulate, and create lazy values (promises), ``...'' lists, and active calls.

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arg	<i>Capture lazy variables as quotations.</i>
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Description

`arg(x)` looks in the calling environment for the binding `x`, taken literally, and returns it as a [quotation](#). `arg(x)` is equivalent to `unwrap(quo(x))`.

`arg_` evaluates the first element normally; `arg(x, e)` is equivalent to `arg_(quote(x), e)`.

`arg_list` looks up multiple variables, and returns a [dots](#) object. `arg_list(x, y)` is equivalent to `unwrap(dots(x=x, y=y))`. If any of the requested variables are not bound, an error will be raised.

`arg_list_` is a normally evaluating version of `arg_list`; `arg_list(x, y)` is equivalent to `arg_list_(alist(x, y), environment())`. `set_arg` and `set_arg_` create bindings from quotations. They replace base function [delayedAssign](#).

Usage

```
arg(sym, env = arg_env_(quote(sym), environment()))
```

```
arg_(sym, env = arg_env(sym, environment()))
```

```
arg_list(...)
```

```
arg_list_(syms, envs)
```

```
set_arg(dst, src)
```

```
set_arg_(dst, src)
```

Arguments

`sym` The name to look up. For `arg` this is a literal name, not evaluated. For `arg_` this should evaluate to a symbol or character.

`env` The environment to look in. By default, the environment from which `sym` was passed.

...	Bare names (not forced). Arguments may be named; these names determine the names on the output list. If argument names are not given, the input is used as output names
syms	A character vector or list of names.
envs	An environment, or a list of environments, to look for the bindings in.
dst	A name; for <code>set_arg</code> this is quoted literally; for <code>set_arg_</code> this should be a quotation .
src	A quotation (or something that can be converted to a quotation, like a formula).

Value

`arg` returns a [quotation](#) object.

`args` returns a [dots](#) object.

`arg_list` returns a [dots](#) object.

Note

If you use a a literal character value, as in `arg_("x", environment())`, you **MUST** also give the environment parameter. The reason is that R will discard scope information about code literals in byte-compiled code; so when `arg_("x")` is called in compiled code, the default value for `env` will be found to be `emptyenv()`.

Beware of writing `arg_list(a, b, ...)` which probably doesn't do what you want. This is because R unwraps `...` before invoking `arg_list`, so this ends up double-unwrapping `...`. To capture `...` alongside named arguments you can use the syntax `arg_list(x, y, (...))` (which is equivalent to `c(arg_list(x, y), dots(...))`). You can also use `get_call()` to extract all function inputs to an active function.

See Also

`dots` `get_dots` `unwrap`

arg_env

Get information about currently bound arguments.

Description

These are shortcut methods for querying current bindings. For example, `arg_env(x)` is equivalent to `env(arg(x))`, `is_forced(x, y)` is equivalent to `forced(arg_list(x,y), dots_exprs(...))` is equivalent to `exprs(dots(...))`, and so on. The shortcut forms skip the construction of the intermediate [quotation](#) objects.

`is_default` determines whether an argument is bound to the function's default value for that argument. It must be called before the arguments have been forced (afterwards it will return `FALSE`).

Usage

```

arg_env(sym, env = arg_env_(quote(sym), environment()))
arg_env_(sym, env = arg_env_(quote(sym), environment()))
arg_expr(sym, env = arg_env_(quote(sym), environment()))
arg_expr_(sym, env = arg_env_(quote(sym), environment()))
dots_envs(...)
dots_exprs(...)
is_forced(...)
is_forced_(syms, envs)
is_literal(...)
is_literal_(syms, envs)
is_missing(...)
is_missing_(syms, envs, recursive = TRUE)
is_promise(...)
is_promise_(syms, envs)
is_default(...)
is_default_(syms, envs = arg_env(syms))

```

Arguments

sym	For <code>arg_env</code> , etc, a bare name (not forced). For the normally evaluating <code>arg_env_</code> and so on, name .
env	The environment to search in.
...	Bare variable names (for <code>is_*_</code>) or expressions (for <code>dots_*</code>). Not forced.
syms	A character vector or list of symbols.
envs	An environment or list of environments.
recursive	Whether to recursively unwrap before testing for missingness.

Value

`arg_expr` extracts an expression from a named argument.

`dots_exprs(...)` is equivalent to `exprs(dots(...))` (which is nearly equivalent to `alist(...)`.)

`is_literal(x)` returns TRUE if `x` could be a source literal. Specifically this tests whether it is `X` is bound to a singleton vector or a [missing_value](#).

`is_missing(...)` checks whether a variable is missing, without forcing. It is similar to [missing](#) but can take multiple arguments.

`is_promise` returns TRUE if the given variable is bound to a promise. Not all arguments are bound to promises; byte-compiled code often omits creating a promise for literal arguments

`is_default` returns a logical vector.

as.dots

Convert items into quotations or dots.

Description

`as.dots` is a generic function for converting data into [dots](#).

`as.dots.environment` is a synonym for [env2dots](#).

Usage

```
as.dots(x)
```

```
## S3 method for class 'dots'
as.dots(x)
```

```
## S3 method for class 'quotation'
as.dots(x)
```

```
## S3 method for class 'list'
as.dots(x)
```

```
## S3 method for class 'environment'
as.dots(x)
```

```
## S3 method for class 'lazy_dots'
as.dots(x)
```

```
## Default S3 method:
as.dots(x)
```

Arguments

`x` a vector or list.

Value

An object of class . . .

See Also

env2dots rdname dots2env

as.lazy_dots

Compatibility conversions.

Description

Convert quotations and dot lists to the representations used by other packages.

Usage

```
as.lazy_dots(x, env)

## S3 method for class 'dots'
as.lazy_dots(x, env = "ignored")
```

Arguments

x a `dots` object.
 env See [lazyeval::as.lazy_dots](#).

Value

as.lazy_dots returns a [lazyeval::lazy_dots](#) object.

See Also

as.dots

caller

Find the caller of a given environment.

Description

Given an environment that is currently on the stack, caller determines the calling environment.

Usage

```
caller(env = caller(environment()),
       ifnotfound = stop("caller: environment not found on stack"))
```

Arguments

<code>env</code>	The environment whose caller to find. The default is caller's caller; that is, <code>caller()</code> should return the the same value as <code>caller(environment())</code> .
<code>ifnotfound</code>	What to return in case the caller cannot be determined. By default an error is raised.

Details

For example, in the code:

```
X <- environment()
F <- function() {
  Y <- environment()
  caller(Y)
}
F()
```

the environment called `Y` was created by calling `F()`, and that call occurs in the environment called `X`. In this case `X` is the calling environment of `Y`, so `F()` returns the same environment as `X()`.

`caller` is intended as a replacement for `parent.frame`, which returns the next environment up the calling stack – which is sometimes the same value, but differs in some cases such as when lazy evaluation re-activates an environment. `parent.frame()` can return different things depending on the order in which arguments are evaluated, and without warning. `caller` will by default throw an error if the caller cannot be determined.

In addition, `caller` tries to do the right thing when the environment was instantiated by means of `do.call`, `eval` or `do` rather than an ordinary function call.

Value

The environment which called `env` into being. If that environment cannot be determined, `ifnotfound` is returned.

Examples

```
E <- environment()
F <- function() {
  Y <- environment()
  caller(Y)
}
identical(F(), E) ## TRUE
```

do *Making function calls, with full control of argument scope.*

Description

The functions `do` and `do_` construct and invoke a function call. In combination with [dots](#) and [quotation](#) objects they allow you to control the scope of the function call and each of its arguments independently.

Usage

```
do(...)
```

```
do_(...)
```

Arguments

... All arguments are concatenated using `c.dots()`. The first element of the resulting list is taken as a function to call, the rest as its arguments.

Details

For `do_` all arguments should be [quotation](#) or [dots](#) objects, or convertible to such using `as.quo()`. They will be concatenated together by `c.dots` to form the call list (a [dots](#) object). For `do` the first argument is quoted literally, but the rest of the arguments are evaluated the same way as `do_`.

The first element of the call list represents the function, and it should evaluate to a function object. The rest of the call list is used as that function's arguments.

When a quotation is used as the first element, the call is evaluated from the environment given in that quotation. This means that calls to `caller()` (or `parent.frame()`) from within that function should return that environment.

`do` is intended to be a replacement for base function `do.call`.

Value

The return value of the call.

Note

Special builtins, such as (`<-`, or `for`) may require that they are called from the same environment as their args.

See Also

`get_call` `do.call` `match.call`

dots

Dots objects: lists of quotations.

Description

`d <- dots(a = one, b = two)` captures each of its arguments, unevaluated, in a dots object (a named list of [quotations](#)).

`exprs(d)` extracts a list of expressions from a dots object.

The mutator `exprs(d) <- value` returns a new dots object with the new expressions.

`envs(d)` extracts a list of environments from a dots object.

`envs(d) <- value` replaces the environments with the new value and returns an updated dots object.

`as.data.frame.dots` transforms the contents of a [dots](#) object into a data frame with one row per [quotation](#), with columns:

- name: a character,
- expr: an expression,
- env: an [environment](#) object or NULL if [forced](#),
- value: NULL or a value if forced.

`forced_dots_(values)` create from dots object from any data.

Usage

```
dots(...)
```

```
dots_(exprs, envs)
```

```
exprs(d)
```

```
## S3 method for class 'dots'  
exprs(d)
```

```
exprs(d) <- value
```

```
## S3 replacement method for class 'dots'  
exprs(d) <- value
```

```
envs(d)
```

```
## S3 method for class 'dots'  
envs(d)
```

```
envs(d) <- value
```

```
## S3 replacement method for class 'dots'
envs(d) <- value

## S3 method for class 'dots'
x[... , drop = FALSE]

## S3 replacement method for class 'dots'
x[...] <- value

## S3 method for class 'dots'
c(...)

## S3 method for class 'quotation'
c(...)

## S3 method for class 'dots'
as.data.frame(x, row.names = NULL, ...)

forced_dots_(values)
```

Arguments

<code>...</code>	Any number of arguments.
<code>exprs</code>	An expression or list of expressions.
<code>envs</code>	An environment or list of environments.
<code>d</code>	A dots object.
<code>value</code>	A replacement value.
<code>x</code>	A dots object.
<code>drop</code>	See Extract .
<code>row.names</code>	If not given, uses <code>make.unique(x\$name)</code>
<code>values</code>	A list; each element will be used as data.

Details

Objects of class "dots" mirror R's special variable `...`. Unlike `...`, a `dots` is:

- immutable (evaluating does not change it),
- first-class (you can give it any name, not just `...`),
- data (The R interpreter treats it as literal data rather than triggering argument splicing).

`d <- dots(...)` can be used to capture the contents of `...` without triggering evaluation. This improves on `substitute(...())` by capturing the environment of each component along with the expressions.

Value

A list with class 'dots', each element of which is a [quotation](#).

`dots_(exprs, envs)` directly constructs a dots object given lists of expressions and environments.

`exprs` returns a named list of expressions.

`envs(d)` returns a named list of environments.

`as.data.frame.dots` returns a data frame.

Note

The columns have a class "oneline" for better printing.

Examples

```
named.list <- function(...) {
  # Collect only named arguments, ignoring unnamed arguments.
  d <- dots(...)
  do(list, d[names(d) != ""])
}

named.list(a=1, b=2*2, stop("this is not evaluated"))
```

dots2env

Make or update an environment with bindings from a dots list.

Description

All named entries in the dots object will be bound to variables. Unnamed entries will be appended to any existing value of ... in the order in which they appear.

Usage

```
dots2env(x, env = new.env(hash = hash, parent = parent, size = size),
  names = NULL, use_dots = TRUE, append = TRUE, hash = (length(dots) >
  100), size = max(29L, length(dots)), parent = emptyenv())

## S3 method for class 'dots'
as.environment(x)
```

Arguments

`x` A [dots](#) object with names.

`env` Specify an environment object to populate and return. By default a new environment is created.

names	Which variables to populate in the environment. If NULL is given, will use all names present in the dotlist. If a name is given that does not match any names from the dots object, an error is raised.
use_dots	Whether to bind unnamed or unmatched items to <code>...</code> . If FALSE, these items are discarded. If TRUE, they bound to <code>...</code> in the environment. If items have duplicate names, the earlier ones are used and the rest placed in "...".
append	if TRUE, unmatched or unnamed items will be appended to any existing value of <code>'...'</code> . If FALSE, the existing binding of <code>...</code> will be cleared. (Neither happens if use_dots is FALSE.)
hash	if env is NULL, this argument is passed to <code>new.env</code> .
size	if env is NULL, this argument is passed to <code>new.env</code> .
parent	if env is NULL, this argument is passed to <code>new.env</code> .

Value

An environment object.

See Also

`env2dots`

env2dots	<i>Copy bindings from an environment into a dots object, or vice versa.</i>
----------	---

Description

`env2dots` copies all bindings in the environment (but not those from its parents) into a new `dots` object. Bindings that are promises will be captured without forcing. Bindings that are not promises will be rendered as `forced` quotations. The output will not be in any guaranteed order.

Usage

```
env2dots(env = caller(environment()), names = ls(envir = env, all.names =
  TRUE), include_missing = TRUE, expand_dots = TRUE)
```

Arguments

env	An environment.
names	Which names to extract from the environment. By default extracts all bindings present in env, but not in its enclosing environments.
include_missing	Whether to include missing bindings.
expand_dots	Whether to include the contents of <code>...</code>

Value

A `dots` object.

 forced

Forcing and forcedness of arguments and quotations.

Description

There are two kinds of [quotations](#): forced and unforced. Unforced quotations have an expression and an environment; forced quotations have an expression and a value.

`forced(q)` tests whether a [quotation](#) is forced.

`forced(d)` on a [dots](#) object tests whether each element is forced, and returns a logical vector.

`forced_quo(x)` forces its argument and then captures it. argument literally.

`forced_quo_(x)` makes a forced quotation from any data. Specifically it constructs a [quotation](#) with the same object in both the `expr` and `value` slots, except if is a [language](#) object in which case the value is wrapped in `quote()`.

`forced_dots(...)` forces its arguments and emits a dots object.

`force_(x)` converts an unforced quotation or dots object into a forced one, by evaluating it.

`value` or `values` returns the value of a quotation or dots, forcing it if necessary.

Usage

```
forced(x)
```

```
## S3 method for class 'quotation'
forced(x, ...)
```

```
## S3 method for class 'dots'
forced(x)
```

```
## Default S3 method:
forced(x)
```

```
forced_quo(x)
```

```
forced_quo_(x)
```

```
forced_dots(...)
```

```
force_(x, ...)
```

```
## S3 method for class 'quotation'
force_(x, eval = base::eval, ...)
```

```
## S3 method for class 'dots'
force_(x, ...)
```

```

value(x, ...)

## S3 method for class 'quotation'
value(x, mode = "any", ...)

## S3 method for class 'dots'
value(x, ...)

values(x)

## S3 method for class 'dots'
values(x)

```

Arguments

x	A quotation or dots object.
...	any number of arguments; they will be quoted literally.
eval	Which evaluation function to use.
mode	Whether to force in "any" mode or "function" mode (see locate).

Value

forced(x) returns a [logical](#).

forced_quo and forced_quo_ return [quotation](#) objects.

forced_dots and forced_dots_ return [dots](#) objects.

value(x) returns the result of forcing the quotation.

values returns a list.

See Also

[is_forced](#)
[force](#)

format.dots

Formatting methods for dots and quotations.

Description

format.dots constructs a string representation of a dots object. An [unforced](#) quotation is shown as `envir ? expr` and a forced quotation is shown as `expr := value`.

format.quotation constructs a string representation of a quotation object.

format.oneline formats a vector or list so that each item is displayed on one line. It is similar to [format.AsIs](#) but tries harder with language objects. The "oneline" class is used by [as.data.frame.dots](#).

Usage

```
## S3 method for class 'dots'
format(x, compact = FALSE, show.environments = !compact,
       show.expressions = !compact, width = 36, ...)

## S3 method for class 'quotation'
format(x, compact = FALSE, show.environments = !compact,
       show.expressions = !compact, width = 36, ...)

## S3 method for class 'oneline'
format(x, max.width = 50, width = max.width, ...)

## S3 method for class 'dots'
print(x, ...)

## S3 method for class 'quotation'
print(x, ...)
```

Arguments

x	An object.
compact	Implies show.environments=FALSE and show.expressions=FALSE.
show.environments	Whether to show environments for unforced quotations.
show.expressions	Whether to show expressions for forced quotations.
width	See base::format .
...	Further parameters passed along to base::format .
max.width	See base::format .

function_	<i>Explicitly create closures.</i>
-----------	------------------------------------

Description

function_ is a normally-evaluating version of [function](#), which creates closures. A closure object has three components: the argument list the body expression, and the enclosing environment.

arglist is a helper that produces a named list of [missing_values](#) given a character vector of names.

Usage

```
function_(args, body, env = arg_env(args, environment()))

arglist(names, fill = missing_value())
```

Arguments

args	The argument list of the new function. NULL is accepted to make a function with no arguments. Arguments are specified as a named list; the list names become the argument names, and the list values become the default expressions. A value of <code>missing_value()</code> indicates no default. <code>alist</code> and <code>arglist</code> are useful for making argument lists.
body	An expression for the body of the function.
env	The enclosing environment of the new function.
names	A character vector.
fill	The expression (default missing)

Value

A closure.

See Also

environment formals body

Examples

```
f1 <- function(x, y = x) { x + y }
f2 <- function_(alist(x = , y = x),
                quote( { x + y } ),
                environment())
identical(f1, f2) # TRUE

# `fn` makes a compact way to write functions;
# `fn(x+y)` is equivalent to `function(x, y) x+y`
fn <- function(exp) {
  exp_ <- arg(exp)
  nn <- arglist(all.names(expr(exp_), functions=FALSE))
  function_(nn, expr(exp_), env(exp_))
}

fn(x^2)
fn(x+y)
```

get_call

Get information about currently executing calls.

Description

`get_call(env)`, given an environment associated with a currently executing call, returns the function call and its arguments, as a `dots` object. To replicate a call, the `dots` object returned can be passed to `do`.

`get_function` is similar to `sys.function`, but is keyed by environment rather than number.

Usage

```
get_call(env = caller(environment()),
         ifnotfound = stop("get_call: environment not found on stack"))

get_function(env = caller(environment()),
             ifnotfound = stop("get_function: environment not found on stack"))
```

Arguments

`env` An environment belonging to a currently executing function call. By default, the `caller` of `get_call` itself (so `get_call()` is equivalent to `get_call(environment())`.)

`ifnotfound` What to return if the call is not found. By default an error is thrown.

Details

`get_call` is meant to replace `match.call` and `sys.call`; its advantage is that it captures the environments bound to arguments in addition to their written form.

Value

`get_call` returns a `dots` object, the first element of which represents the function name and `caller` environment.

`get_function` returns a closure.

See Also

`do.dots.caller`

Examples

```
# We might think of re-writing the start of [lm] like so:
LM <- function(formula, data, subset, weights, na.action, method = "qr",
               model = TRUE, x = FALSE, y = FALSE, qr = TRUE, singular.ok = TRUE,
               contrasts = NULL, offset, ...) {
  cl <- get_call()
  mf <- do(model.frame,
          arg_list(formula, data, subset, weights, na.action, offset))

  z <- get.call()

  class(z) <- c("LM", class(z))
  z$call <- cl
  z
}

# and `update` like so:
update.LM <- function(object, formula., ...) {
  call <- object$call
  extras <- dots(...)
  call$formula <- forced_quo(update.formula(formula(object), formula.))
```

```
    do(call)
  }
```

get_dots *Set or get the contents of . . .*

Description

get_dots() unpacks . . . from a given environment and returns a [dots](#) object.

set_dots takes a [dots](#) list and uses it to create a binding for . . . in a given environment.

Usage

```
get_dots(env = caller(environment()), inherits = FALSE)
```

```
set_dots(env, d, append = FALSE)
```

Arguments

env	The environment to look in.
inherits	Whether to pull '...' from enclosing environments.
d	a [dots] object.
append	if TRUE, the values should be appended to the existing binding. If false, existing binding for "..." will be replaced.

Details

get_dots() is equivalent to dots(...) or arg_list((...)).

Value

get_dots returns a [dots](#) list. If . . . is not bound or is missing, it returns an empty dots list.

set_dots returns the updated environment, invisibly.

See Also

env2dots set_arg dots2env

locate	<i>Find the environment which defines a name.</i>
--------	---

Description

locate starts at a given environment, and searches enclosing environments for a name. It returns the first which defines sym.

locate_ is the normally evaluating method; locate(x) is equivalent to locate_(quo(x)) or locate_(quote(x), environment()).

If sym is a list (of [names](#)) or a [dots](#) object, locate_(sym) returns a list.

When sym is a [quotation](#) or [dots](#), any env argument is ignored.

Usage

```
locate(sym, env = arg_env_(quote(sym), environment()), mode = "any", ...)
```

```
locate_(sym, env = arg_env_(quote(sym), environment()), mode = "any", ...)
```

```
locate_.list(sym, env = arg_env_(quote(sym), environment()), mode = "any",
  ...)
```

```
locate_.quotation(sym, env = "ignored", mode = "any", ...)
```

```
locate_.character(sym, env = arg_env_(quote(sym), environment()),
  mode = "any", ...)
```

```
"locate_.(" (sym, env = arg_env_(quote(sym), environment()), mode = "any",
  ...)
```

```
locate_.dots(sym, env = "ignored", mode = "any", ...)
```

```
locate_.name(sym, env = arg_env_(quote(sym), environment()), mode = "any",
  ifnotfound = stop("Binding ", deparse(sym), " not found"))
```

Arguments

sym	A name. For locate the argument is used literally. For locate_ it should be a name or list of names.
env	Which environment to begin searching from.
mode	Either "any" or "function". "any" finds the lowest enclosing environment which gives any definition for sym. "function" searches for an environment which defines sym as a function. This may force lazy arguments in the process, in the same way as get .
...	Further arguments passed to methods.
ifnotfound	What is returned if the symbol is not found. By default an exception is raised.

Value

An environment object which defines `sym`, if one is found.

Note

If you use a literal character argument, as in `locate("x", environment())`, you must also provide the environment argument explicitly; `locate("x")` won't work in compiled functions. However using a literal name like `locate(x)` will work OK. See note under [arg](#).

Examples

```
# Here is how to implement R's `<<-` operator, using `locate_`:
`%<<-` <- function(lval, rval) {
  lval_ <- arg(lval)
  rval_ <- arg(rval)
  target.env <- locate_(expr(lval_), parent.env(env(lval_)))
  #note that `<-` is a primitive which requires its lvalue and call
  #head to come from teh same env
  env(lval_) <- target.env
  do_(quo(`<-`, target.env), lval_, rval_)
}

x <- "not this one"
local({
  x <- "this one"
  local({
    x <- "not this one either"
    x %<<- "this works like builtin <<-"
  })
  print(x)
})
```

missing_value

R's missing value.

Description

`missing_value()` returns R's missing object; what R uses to represent a missing argument. It is distinct from either [NULL](#) or [NA](#).

`missing_` compares expressions with the missing value. It is a generic function with methods for [dots](#), [quotations](#) and lists.

`missing_` on a list compares each element of the list to the missing value, and returns a logical vector.

`missing_` on [dots](#) and [quotation](#) objects checks whether the expressions are identical to the missing value.

`list_missing` is similar to `list` but allows missing arguments.

Usage

```

missing_value(n)

missing_(x, unwrap = TRUE)

## Default S3 method:
missing_(x, unwrap = TRUE)

## S3 method for class 'dots'
missing_(x, unwrap = TRUE)

## S3 method for class 'quotation'
missing_(x, unwrap = TRUE)

list_missing(...)

```

Arguments

n	Optional; a number. If provided, will return a list of missing values with this many elements.
x	a value, dots , or list.
unwrap	Whether to descend recursively through unevaluated promises using <code>unwrap(x, TRUE)</code>
...	Arguments evaluated normally. except those which are missing.

Details

The missing value occurs naturally in a quoted R expression that has an empty argument:

```

exp <- quote( x[1, ] )
identical(exp[[4]], missing_value()) #TRUE
is_missing(exp[[4]]) #also TRUE

```

So we can use `missing_value()` to help construct expressions:

```

substitute(f[x, y], list(x = 1, y=missing_value()))

```

When such an expression is evaluated and starts a function call, the missing value winds up in the promise expression.

```

f <- function(x) arg_expr(x)
identical(f(), missing_value()) # TRUE

```

During "normal evaluation", finding a missing value in a variable raises an error.

```

m <- missing_value()
list(m) # raises error

```

This means that it's sometimes tricky to work with missings:

```
exp <- quote( x[1, ] )
cols <- x[[4]]
x <- list(missing_value(), 2, 3) # this is ok, but...
a <- missing_value(); b <- 2; c <- 3 # this stores missing in "cols",
x <- list(a, b, c) # throws an error: "a" missingrt
```

Generally, keep your missing values wrapped up in lists or quotations, instead of assigning them to variables directly.

Value

`missing_value` returns the symbol with empty name, or a list of such.

`missing_` returns a logical vector.

`list_missing` returns a list.

See Also

`missing is_missing`

`missing is_missing`

Examples

```
# These expressions are equivalent:
function(x, y=1) {x+y}
function_(list(x=missing_value, y=1),
          quote( {x+y} ))

# These expressions are also equivalent:
quote(df[,1])
substitute(df[row,col],
           list(row = missing_value(), col = 1))

# How to do the trick of `[` where it can tell which arguments are
# missing:
`.myclass` <- function(x, ...) {
  indices <- list_missing(...)
  kept.axes <- which(missing_(indices))
  cat(paste0("Keeping axes ", kept_axes, "\n"))
  #...
}
ar <- structure(array(1:24, c(2, 3, 4)))
ar[, 3, ]
```

Description

quo captures its argument literally, that is, without evaluating, and constructs a quotation. A quotation has two parts: an expression `expr(q)` with an environment `env(q)`. (Like in writing, an 'expression' may simply be a set of words, but a 'quotation' comes bundled with a citation, to reference a context in which it was said.)

`quo_(expr, env)` is the normally evaluating version. It constructs a quotation given an expression and environment.

`as.quo(x)` converts an object into a quotation. Closures, formulas, and single-element `dots` can be converted this way.

Usage

```
quo(expr, env = arg_env_(quote(expr), environment()), force = FALSE)
```

```
quo_(expr, env, force = FALSE)
```

```
env(q)
```

```
## S3 method for class 'quotation'
```

```
env(q)
```

```
env(q) <- value
```

```
## S3 replacement method for class 'quotation'
```

```
env(q) <- value
```

```
expr(q)
```

```
## S3 method for class 'quotation'
```

```
expr(q)
```

```
expr(q) <- value
```

```
## S3 replacement method for class 'quotation'
```

```
expr(q) <- value
```

```
is.quotation(x)
```

```
as.quo(x)
```

```
## S3 method for class 'function'
```

```
as.quo(x)
```

```
## S3 method for class 'quotation'
```

```
as.quo(x)
```

```
## S3 method for class 'dots'
```

```
as.quo(x)
```

```
## S3 method for class 'formula'
as.quo(x)

## S3 method for class 'lazy'
as.quo(x)

## Default S3 method:
as.quo(x)
```

Arguments

expr	An expression. For quo this is taken literally and not evaluated. For quo_ this is evaluated normally.
env	An environment .
force	Immediately evaluate the expression and create a forced quotation, i.e. one that stores an expression and value, but no environment.
q	A quotation object.
value	An updated value.
x	Any object.

Details

A quo is parallel to a 'promise' which is the data structure R uses to hold lazily evaluated arguments. A quo is different from a promise because it is an immutable data object.

As a data object, a quo does not automatically evaluate like a promise, but can be evaluated explicitly with the methods [value](#) or [force_](#). A quo is immutable, so it does not mutate into a "forced" state if you choose to evaluate it.

A function can capture its arguments as quotations using [arg](#).

A [dots](#) object is a list of quotations.

Value

quo_ and quo return an object of class "quotation".

as.quo returns a quotation.

unwrap

Unwrap variable references.

Description

Given an [unforced quotation](#) whose expression is a bare variable name, unwrap follows the variable reference, and returns a quotation. When the argument is forced or has a nontrivial expression unwrap has no effect.

Usage

```
unwrap(x, recursive = FALSE)

## S3 method for class 'dots'
unwrap(x, recursive = FALSE)
```

Arguments

`x` a [quotation](#) to unwrap.

`recursive` Default FALSE unwraps exactly once. If TRUE, unwrap as far as possible (until a forced promise or nontrivial expression is found.)

Details

The syntax `locate(...)` is available for locating ...

There are two good use cases for `unwrap(x, recursive=TRUE)`. One is to derive plot labels (the most innocuous use of metaprogramming). Another is to check for missingness (this is what R's [missing](#) and does as well).

Using `unwrap(x, recursive=TRUE)` in other situations can get you into confusing situations – effectively you are changing the behavior of a parent function that may be an unknown number of levels up the stack, possibly turning a standard-evaluating function into nonstandard-evaluating function. So recursive unerapping is not the default behavior.

Value

The [quotation](#) method returns a [quotation](#).

The [dots](#) method returns a dots object with each quotation unwrapped.

Examples

```
# different levels of unwrapping:
f <- function(x) { g(x) }
g <- function(y) { h(y) }
h <- function(z) {
  print(arg(z))
  print(unwrap(quo(z)))
  print(unwrap(unwrap(quo(z))))
  print(unwrap(quo(z), recursive=TRUE))
}

w <- 5
f(w)
```

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