

Package ‘packer’

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Title An Opinionated Framework for Using 'JavaScript'

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Description

Enforces good practice and provides convenience functions to make work with 'JavaScript' not just easier but also scalable. It is a robust wrapper to 'NPM' and 'webpack' that enables to compartmentalize 'JavaScript' code, leverage 'NPM' packages, and much more.

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BugReports <https://github.com/JohnCoene/packer/issues>

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add_plugin_clean	<i>Clean Plugin</i>
------------------	---------------------

Description

Add the **clean-webpack-plugin** to clean the bundled files.

Usage

```
add_plugin_clean(dry = FALSE, verbose = FALSE, clean = TRUE, protect = TRUE)
```

Arguments

dry	Whether to simulate the removal of files.
verbose	Write Logs to the console.
clean	Whether to automatically remove all unused webpack assets on rebuild.
protect	Whether to not allow removal of current webpack assets.

add_plugin_html	<i>HTML Plugin</i>
-----------------	--------------------

Description

Add the [html-webpack-plugin](#) to the configuration to generate HTML with webpack, used in packer to generate the UI of a golem app with webpack.

Usage

```
add_plugin_html(use_pug = FALSE, output_path = "../index.html")
```

Arguments

use_pug	Set to TRUE to use the pug engine .
output_path	Path to the generated html file, defaults to ../index.html as is ideal for golem. Note that this path is relative to your output directory specified in your webpack.common.js file.

apply_react	<i>Apply React</i>
-------------	--------------------

Description

Apply React to a project, adds the relevant (babel) loader, installs dependencies, and creates, updates, or replaces the srcjs/index.js file.

Usage

```
apply_react(use_cdn = TRUE)
```

Arguments

use_cdn	Whether to use the CDN for react and react-dom (recommended). This means later importing the dependencies in the shiny UI using <code>reactCDN()</code> , this function will be created in a R/react_cdn.R. The correct instructions to do so are printed to the console by the function.
---------	---

Details

After running this function and bundling the JavaScript remember to place the code printed by the function in shiny UI. By default `apply_react()` does not bundle react and react-dom and thus requires using `reactCDN()` to import the dependencies in the shiny application: this function is created in a R/react_cdn.R.

 apply_vue

Apply Vue

Description

Apply Vue to a project, adds the relevant (babel) loader, installs dependencies, and creates, or updates, or replaces the srcjs/index.js file.

Usage

```
apply_vue(use_cdn = TRUE)
```

Arguments

use_cdn	Whether to use the CDN for vue (recommended). This means later importing the dependencies in the shiny UI using vueCDN(), this function will be created in a R/vue_cdn.R. The correct instructions are printed to the console by the application.
---------	---

Details

After running this function and bundling the JavaScript remember to place `div(id = "app")`, `tags$script(src = "www/index.js")` at the bottom of your shiny UI.

 bundle

bundle & Watch

Description

Bundle and watch the JavaScript.

Usage

```
bundle(mode = c("production", "development", "none"))
```

```
bundle_prod()
```

```
bundle_dev()
```

```
watch()
```

Arguments

mode	The configuration mode tells webpack to use its built-in optimisations accordingly.
------	---

Functions

- `bundle()` - bundle the project.
- `bundle_prod()` - bundle the project optimising production, equivalent to `bundle("production")` and `npm run production`.
- `bundle_dev()` - bundle the project including debugging developer tools, equivalent to `bundle("development")` and `npm run development`.
- `watch()` - watches for changes in the `src` js and rebuilds if necessary, equivalent to `npm run watch`.

`mockup`*Mock up*

Description

Functions to mock up packages for tests

Usage`tmp_package()``tmp_golem()``tmp_project()``tmp_ambiorix()``tmp_delete(tmp)`**Arguments**

<code>tmp</code>	A temp mock up project.
------------------	-------------------------

`npm_console`*Npm Output*

Description

Prints the output of the last npm command run, useful for debugging.

Usage`npm_console()`

npm_fix	<i>Audit Fix</i>
---------	------------------

Description

Scan your project for vulnerabilities and automatically install any compatible updates to vulnerable dependencies.

Usage

```
npm_fix()
```

Details

Runs npm audit fix

npm_install	<i>Install Npm Packages</i>
-------------	-----------------------------

Description

Install npm packages.

Usage

```
npm_install(..., scope = c("dev", "prod", "global"))
```

Arguments

...	Packages to install.
scope	Scope of installation, see scopes.

Scopes

- prod - Installs packages for project with --save
- dev - Installs dev packages for project with --save-dev
- global - Instals packages globally with -g

scaffold_ambiorix	<i>Ambiorix</i>
-------------------	-----------------

Description

Creates the basic structure for an ambiorix application.

Usage

```
scaffold_ambiorix(vue = FALSE, use_cdn = TRUE, edit = interactive())
```

Arguments

vue	Whether to include Vue, internally runs <code>apply_vue()</code> and adapts the <code>srcjs/index.js</code> template for Vue.
use_cdn	Whether to use the CDN for react or vue dependencies, this is passed to <code>apply_react()</code> or <code>apply_vue()</code> if react or vue arguments are set to TRUE and ignored otherwise.
edit	Automatically open pertinent files.

Details

Only one of react or vue can be set to TRUE.

Value

TRUE (invisibly) if successfully run.

Examples

```
if(interactive()){  
  # current directory  
  wd <- getwd()  
  
  # create a mock up ambiorix project  
  tmp <- tmp_ambiorix()  
  
  # move to package  
  setwd(tmp)  
  
  # scaffold ambiorix  
  scaffold_ambiorix()  
  
  # clean up  
  setwd(wd)  
  tmp_delete(tmp)  
}
```

scaffold_extension	<i>Shiny Extension</i>
--------------------	------------------------

Description

Creates the basic structure for a shiny extension.

Usage

```
scaffold_extension(name, edit = interactive())
```

Arguments

name	Name of extension used to define file names and functions.
edit	Automatically open pertinent files.

Value

TRUE (invisibly) if successfully run.

Examples

```
if(interactive()){  
  # current directory  
  wd <- getwd()  
  
  # create a mock up ambiorix project  
  tmp <- tmp_package()  
  
  # move to package  
  setwd(tmp)  
  
  # scaffold ambiorix  
  scaffold_extension()  
  
  # clean up  
  setwd(wd)  
  tmp_delete(tmp)  
}
```

`scaffold_golem`*Golem*

Description

Creates the basic structure for golem app with JavaScript.

Usage

```
scaffold_golem(  
  react = FALSE,  
  vue = FALSE,  
  use_cdn = TRUE,  
  edit = interactive()  
)
```

Arguments

<code>react</code>	Whether to include React, internally runs <code>apply_react()</code> and adapts the <code>srcjs/index.js</code> template for React.
<code>vue</code>	Whether to include Vue, internally runs <code>apply_vue()</code> and adapts the <code>srcjs/index.js</code> template for Vue.
<code>use_cdn</code>	Whether to use the CDN for react or vue dependencies, this is passed to <code>apply_react()</code> or <code>apply_vue()</code> if react or vue arguments are set to TRUE and ignored otherwise.
<code>edit</code>	Automatically open pertinent files.

Details

Only one of react or vue can be set to TRUE.

Value

TRUE (invisibly) if successfully run.

Examples

```
if(interactive()){  
  # current directory  
  wd <- getwd()  
  
  # create a mock up ambiorix project  
  tmp <- tmp_golem()  
  
  # move to package  
  setwd(tmp)
```

```
# scaffold ambiorix
scaffold_golem()

# clean up
setwd(wd)
tmp_delete(tmp)
}
```

scaffold_input

Scaffold a Custom Input

Description

Sets basic structure for a shiny input.

Usage

```
scaffold_input(name, edit = interactive())
```

Arguments

name	Name of input, will define internal name binding and CSS class.
edit	Automatically open pertinent files.

Value

TRUE (invisibly) if successfully run.

Examples

```
if(interactive()){
# current directory
wd <- getwd()

# create a mock up ambiorix project
tmp <- tmp_package()

# move to package
setwd(tmp)

# scaffold ambiorix
scaffold_input()

# clean up
setwd(wd)
tmp_delete(tmp)
}
```

scaffold_output	<i>Scaffold Shiny Output</i>
-----------------	------------------------------

Description

Sets basic structure for a shiny input.

Usage

```
scaffold_output(name, edit = interactive())
```

Arguments

name	Name of output, will define internal name binding and CSS class.
edit	Automatically open pertinent files.

Value

TRUE (invisibly) if successfully run.

Examples

```
if(interactive()){  
  # current directory  
  wd <- getwd()  
  
  # create a mock up ambiorix project  
  tmp <- tmp_package()  
  
  # move to package  
  setwd(tmp)  
  
  # scaffold ambiorix  
  scaffold_output()  
  
  # clean up  
  setwd(wd)  
  tmp_delete(tmp)  
}
```

`scaffold_rmd`*Golem*

Description

Creates the basic structure for golem app with JavaScript.

Usage

```
scaffold_rmd(react = FALSE, vue = FALSE, edit = interactive())
```

Arguments

<code>react</code>	Whether to include React, internally runs <code>apply_react()</code> and adapts the <code>srcjs/index.js</code> template for React.
<code>vue</code>	Whether to include Vue, internally runs <code>apply_vue()</code> and adapts the <code>srcjs/index.js</code> template for Vue.
<code>edit</code>	Automatically open pertinent files.

Details

Only one of `react` or `vue` can be set to `TRUE`.

Value

`TRUE` (invisibly) if successfully run.

Examples

```
if(interactive()){  
  # current directory  
  wd <- getwd()  
  
  # create a mock up ambiorix project  
  tmp <- tmp_project()  
  
  # move to package  
  setwd(tmp)  
  
  # scaffold ambiorix  
  scaffold_rmd()  
  
  # clean up  
  setwd(wd)  
  tmp_delete(tmp)  
}
```

scaffold_widget	<i>Scaffold Widget</i>
-----------------	------------------------

Description

Creates basic structure for a widget.

Usage

```
scaffold_widget(name, edit = interactive())
```

Arguments

name	Name of widget, also passed to <code>htmlwidgets::scaffoldWidget()</code> .
edit	Automatically open pertinent files.

Details

Internally runs `htmlwidgets::scaffoldWidget()` do not run it prior to this function.

Value

TRUE (invisibly) if successfully run.

Examples

```
if(interactive()){  
  # current directory  
  wd <- getwd()  
  
  # create a mock up ambiorix project  
  tmp <- tmp_package()  
  
  # move to package  
  setwd(tmp)  
  
  # scaffold ambiorix  
  scaffold_widget()  
  
  # clean up  
  setwd(wd)  
  tmp_delete(tmp)  
}
```

set_npm	<i>Use npm</i>
---------	----------------

Description

By default packer looks for the npm installation using the which command. This function lets you override that behaviour and force a specific npm installation.

Usage

```
set_npm(path = NULL)
```

Arguments

path	Path to npm installation to use.
------	----------------------------------

style_loaders	<i>Use Styles</i>
---------------	-------------------

Description

Installs loaders and adds relevant configuration rules to srcjs/config/loaders.json.

Usage

```
use_loader_css(test = "\\\.css$")
use_loader_sass(test = "\\\.s[ac]ss$/i")
```

Arguments

test	Test regular expression test which files should be transformed by the loader.
------	---

Details

This will let you import styles much like any other modules, e.g.: import './styles.css'.

Packages

- [use_loader_css\(\)](#) - installs and imports style-loader and css-loader packages as dev.
- [use_loader_sass\(\)](#) - installs and imports style-loader, css-loader, and sass-loader as dev.

tests	<i>Add Tests</i>
-------	------------------

Description

Adds tests to a project.

Usage

```
include_tests(esm = TRUE)
```

```
add_test_file(name)
```

```
run_tests()
```

Arguments

esm	Whether to install esm and require it for tests (recommended).
name	Name of the test file to add, without extension.

Details

Uses [mocha](#) and [mocha-webpack](#) and creates a directory called `testjs` where tests should be placed. The function `run_tests()` will then uses mocha on all the files in the `testjs` directory. All tests should end with `.test.js`. Internally `include_tests()` also runs `use_loader_mocha()`. Requiring esm (`esm = TRUE`) is recommended as it will allow using the latest ESM, e.g.: `import` in tests.

use_loader_babel	<i>Use babel Loader</i>
------------------	-------------------------

Description

Adds the loader for babel comiler to the loader configuration file.

Usage

```
use_loader_babel(test = "\\.(js|jsx)$", use_eslint = FALSE)
```

Arguments

test	Test regular expression test which files should be transformed by the loader.
use_eslint	Whether to also add the ESLint loader.

Details

The `use_eslint` argument is useful here as loaders have to be defined in the correct order or files might be checked after being processed by babel.

Excludes `node_modules` by default.

`use_loader_coffee` *Use Coffee Loader*

Description

Adds the `coffee-loader` to use coffeescript.

Usage

```
use_loader_coffee(test = "\\\.coffee$")
```

Arguments

`test` Test regular expression test which files should be transformed by the loader.

Details

Excludes `node_modules` by default.

`use_loader_eslint` *Use ESLint*

Description

Adds the `eslint-loader` to resolve files: png, jpg, jpeg, and gif.

Usage

```
use_loader_eslint(test = "\\\. (js|jsx)$")
```

Arguments

`test` Test regular expression test which files should be transformed by the loader.

use_loader_file	<i>Use File Loader</i>
-----------------	------------------------

Description

Adds the `file-loader` to resolve files: png, jpg, jpeg, and gif.

Usage

```
use_loader_file(test = "\\.(png|jpe?g|gif)$/i")
```

Arguments

test	Test regular expression test which files should be transformed by the loader.
------	---

use_loader_mocha	<i>Use Mocha Loader</i>
------------------	-------------------------

Description

Adds the `mocha-loader` for tests.

Usage

```
use_loader_mocha(test = "\\..test\\.js$")
```

Arguments

test	Test regular expression test which files should be transformed by the loader.
------	---

Details

Excludes `node_modules` by default.

use_loader_pug	<i>Use Pug Loader</i>
----------------	-----------------------

Description

Adds the loader for the pug templating engine.

Usage

```
use_loader_pug(test = "\\..pug$")
```

Arguments

test	Test regular expression test which files should be transformed by the loader.
------	---

use_loader_rule	<i>Add a Loader Rule</i>
-----------------	--------------------------

Description

Adds a loader rule that is not yet implemented in packer.

Usage

```
use_loader_rule(packages, test, ..., use = as.list(packages))
```

Arguments

packages	NPM packages (loaders) to install.
test	Test regular expression test which files should be transformed by the loader.
...	Any other options to pass to the rule.
use	Name of the loaders to use for test.

Details

Reads the srcsjs/config/loaders.json and appends the rule.

use_loader_vue	<i>Use Vue Loader</i>
----------------	-----------------------

Description

Adds the Vue loader to the loader configuration file.

Usage

```
use_loader_vue(test = "\\\\.vue$")
```

Arguments

test	Test regular expression test which files should be transformed by the loader.
------	---

Details

Every time a new version of Vue is released, a corresponding version of vue-template-compiler is released together. The compiler's version must be in sync with the base Vue package so that vue-loader produces code that is compatible with the runtime. This means every time you upgrade Vue in your project, you should upgrade vue-template-compiler to match it as well.

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