

# Package ‘pkgbuild’

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**Title** Find Tools Needed to Build R Packages

**Version** 1.0.5

**Description** Provides functions used to build R packages. Locates compilers needed to build R packages on various platforms and ensures the PATH is configured appropriately so R can use them.

**Imports** callr (>= 3.2.0), cli, crayon, desc, prettyunits, R6, rprojroot, withr (>= 2.1.2)

**Suggests** Rcpp, testthat, covr

**License** GPL-3

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 6.1.1

**URL** <https://github.com/r-lib/pkgbuild>

**BugReports** <https://github.com/r-lib/pkgbuild/issues>

**Depends** R (>= 3.1)

**NeedsCompilation** no

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**Repository** CRAN

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build	<i>Build package</i>
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### Description

Building converts a package source directory into a single bundled file. If `binary = FALSE` this creates a `tar.gz` package that can be installed on any platform, provided they have a full development environment (although packages without source code can typically be installed out of the box). If `binary = TRUE`, the package will have a platform specific extension (e.g. `.zip` for windows), and will only be installable on the current platform, but no development environment is needed.

### Usage

```
build(path = ".", dest_path = NULL, binary = FALSE,
      vignettes = TRUE, manual = FALSE, clean_doc = NULL, args = NULL,
      quiet = FALSE, needs_compilation = pkg_has_src(path),
      compile_attributes = FALSE, register_routines = FALSE)
```

### Arguments

<code>path</code>	Path to a package, or within a package.
<code>dest_path</code>	path in which to produce package. If <code>NULL</code> , defaults to the parent directory of the package.
<code>binary</code>	Produce a binary ( <code>--binary</code> ) or source ( <code>--no-manual --no-resave-data</code> ) version of the package.
<code>vignettes, manual</code>	For source packages: if <code>FALSE</code> , don't build PDF vignettes ( <code>--no-build-vignettes</code> ) or manual ( <code>--no-manual</code> ).
<code>clean_doc</code>	If <code>TRUE</code> , clean the files in <code>inst/doc</code> before building the package. If <code>NULL</code> and <code>interactive</code> , ask to remove the files prior to cleaning. In most cases cleaning the files is the correct behavior to avoid stale vignette outputs in the built package.
<code>args</code>	An optional character vector of additional command line arguments to be passed to R CMD <code>build</code> if <code>binary = FALSE</code> , or R CMD <code>install</code> if <code>binary = TRUE</code> .
<code>quiet</code>	if <code>TRUE</code> suppresses output from this function.
<code>needs_compilation</code>	Usually only needed if the packages has C/C++/Fortran code. By default this is autodetected.

**compile\_attributes**

if TRUE and the package uses Rcpp, call `Rcpp::compileAttributes()` before building the package. It is ignored if package does not need compilation.

**register\_routines**

if TRUE and the package does not use Rcpp, call register routines with `tools::package_native_routine` before building the package. It is ignored if package does not need compilation.

**Value**

a string giving the location (including file name) of the built package

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clean_dll	<i>Remove compiled objects from /src/ directory</i>
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**Description**

Invisibly returns the names of the deleted files.

**Usage**

```
clean_dll(path = ".")
```

**Arguments**

path                    Path to a package, or within a package.

**See Also**

[compile\\_dll\(\)](#)

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compiler_flags	<i>Default compiler flags used by devtools.</i>
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**Description**

These default flags enforce good coding practice by ensuring that CFLAGS and CXXFLAGS are set to `-Wall -pedantic`. These tests are run by cran and are generally considered to be good practice.

**Usage**

```
compiler_flags(debug = FALSE)
```

**Arguments**

debug                    If TRUE adds `-g -O0` to all flags (Adding FFLAGS and FCFLAGS)

**Details**

By default `compile_dll()` is run with `compiler_flags(TRUE)`, and check with `compiler_flags(FALSE)`. If you want to avoid the possible performance penalty from the debug flags, install the package.

**See Also**

Other debugging flags: [with\\_debug](#)

**Examples**

```
compiler_flags()
compiler_flags(TRUE)
```

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<code>compile_dll</code>	<i>Compile a .dll/.so from source.</i>
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**Description**

`compile_dll` performs a fake R CMD install so code that works here should work with a regular install (and vice versa). During compilation, debug flags are set with `compiler_flags(TRUE)`.

**Usage**

```
compile_dll(path = ".", force = FALSE,
            compile_attributes = pkg_links_to_rcpp(path),
            register_routines = FALSE, quiet = FALSE)
```

**Arguments**

<code>path</code>	Path to a package, or within a package.
<code>force</code>	If TRUE, for compilation even if <code>needs_compile()</code> is FALSE.
<code>compile_attributes</code>	if TRUE and the package uses Rcpp, call <code>Rcpp::compileAttributes()</code> before building the package. It is ignored if package does not need compilation.
<code>register_routines</code>	if TRUE and the package does not use Rcpp, call register routines with <code>tools::package_native_routine_names()</code> before building the package. It is ignored if package does not need compilation.
<code>quiet</code>	if TRUE suppresses output from this function.

**Details**

Invisibly returns the names of the DLL.

**Note**

If this is used to compile code that uses Rcpp, you will need to add the following line to your Makevars file so that it knows where to find the Rcpp headers: `PKG_CPPFLAGS=$(R_HOME)/bin/Rscript -e 'Rcpp:::CxxFlags()'`

**See Also**

[clean\\_dll\(\)](#) to delete the compiled files.

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has_build_tools	<i>Are build tools are available?</i>
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**Description**

has\_build\_tools returns a logical, check\_build\_tools throws an error. with\_build\_tools checks that build tools are available, then runs code in an correctly staged environment. If run interactively from RStudio, and the build tools are not available these functions will trigger an automated install.

**Usage**

```
has_build_tools(debug = FALSE)

check_build_tools(debug = FALSE, quiet = FALSE)

with_build_tools(code, debug = FALSE, required = TRUE)

local_build_tools(debug = FALSE, required = TRUE,
  .local_envir = parent.frame())
```

**Arguments**

debug	If TRUE, will print out extra information useful for debugging. If FALSE, it will use result cached from a previous run.
quiet	if TRUE suppresses output from this function.
code	Code to rerun in environment where build tools are guaranteed to exist.
required	If TRUE, and build tools are not available, will throw an error. Otherwise will attempt to run code without them.
.local_envir	[environment] The environment to use for scoping.

**Details**

Errors like running command '"C:/PROGRA~1/R/R-34~1.2/bin/x64/R" CMD config CC' had status 127 indicate the code expected Rtools to be on the system PATH. You can then verify you have rtools installed with has\_build\_tools() and temporarily add Rtools to the PATH with\_build\_tools({ code }).

It is possible to add Rtools to your system PATH manually; you can use [rtools\\_path\(\)](#) to show the installed location. However because this requires manual updating when a new version of Rtools is installed and the binaries in Rtools may conflict with existing binaries elsewhere on the PATH it is better practice to use with\_build\_tools() as needed.

**See Also**

has\_rtools

**Examples**

```
has_build_tools(debug = TRUE)
check_build_tools()
```

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has_compiler	<i>Is a compiler available?</i>
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**Description**

has\_devel returns TRUE or FALSE. check\_devel throws an error if you don't have developer tools installed. Implementation based on a suggestion by Simon Urbanek. End-users (particularly those on Windows) should generally run [check\\_build\\_tools\(\)](#) rather than [check\\_compiler\(\)](#).

**Usage**

```
has_compiler(debug = FALSE)

check_compiler(debug = FALSE)
```

**Arguments**

debug	If TRUE, will print out extra information useful for debugging. If FALSE, it will use result cached from a previous run.
-------	--

**See Also**

[check\\_build\\_tools\(\)](#)

**Examples**

```
has_compiler()
check_compiler()

with_build_tools(has_compiler())
```

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has_latex	<i>Is latex installed?</i>
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**Description**

Checks for presence of pdflatex on path.

**Usage**

```
has_latex()
```

```
check_latex()
```

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pkgbuild_process	<i>Build package in the background</i>
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**Description**

This R6 class is a counterpart of the `build()` function, and represents a background process that builds an R package.

**Usage**

```
bp <- pkgbuild_process$new(path = ".", dest_path = NULL,  
  binary = FALSE, vignettes = TRUE, manual = FALSE, args = NULL)  
bp$get_dest_path()
```

Other methods are inherited from `callr::rmd_process` and `processx::process`.

**Arguments**

See the corresponding arguments of `build()`.

**Details**

Most methods are inherited from `callr::rmd_process` and `processx::process`.

`bp$get_dest_path()` returns the path to the built package.

**Examples**

```
## Here we are just waiting, but in a more realistic example, you  
## would probably run some other code instead...  
bp <- pkgbuild_process$new("mypackage", dest_path = tempdir())  
bp$is_alive()  
bp$get_pid()  
bp$wait()
```

```

bp$read_all_output_lines()
bp$read_all_error_lines()
bp$get_exit_status()
bp$get_dest_path()

```

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pkg_has_src	<i>Does a source package have src/ directory?</i>
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### Description

If it does, you definitely need build tools.

### Usage

```
pkg_has_src(path = ".")
```

### Arguments

path	Path to package (or directory within package).
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rcmd_build_tools	<i>Call R CMD &lt;command&gt; with build tools active</i>
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### Description

This is a wrapper around `callr::rcmd_safe()` that checks that you have build tools available, and on Windows, automatically sets the path to include Rtools.

### Usage

```
rcmd_build_tools(..., env = character(), required = TRUE,
  quiet = FALSE)
```

### Arguments

...	Parameters passed on to <code>rcmd_safe</code> .
env	Additional environment variables to set. The defaults from <code>callr::rcmd_safe_env()</code> are always set.
required	If TRUE, and build tools are not available, will throw an error. Otherwise will attempt to run code without them.
quiet	if TRUE suppresses output from this function.



**Examples**

```
# These env vars are always set
callr::rcmd_safe_env()

if (has_build_tools()) {
  rcmd_build_tools("CONFIG", "CC")$stdout
  rcmd_build_tools("CC", "--version")$stdout
}
```

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without_compiler	<i>Tools for testing pkgbuild</i>
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**Description**

without\_compiler temporarily disables code compilation by setting CC, CXX, makevars to test. without\_cache resets the cache before and after running code.

**Usage**

```
without_compiler(code)
```

```
without_cache(code)
```

**Arguments**

code	Code to execute with broken compilers
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---

with_debug	<i>Temporarily set debugging compilation flags.</i>
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**Description**

Temporarily set debugging compilation flags.

**Usage**

```
with_debug(code, CFLAGS = NULL, CXXFLAGS = NULL, FFLAGS = NULL,
  FCFLAGS = NULL, debug = TRUE)
```

**Arguments**

code	to execute.
CFLAGS	flags for compiling C code
CXXFLAGS	flags for compiling C++ code
FFLAGS	flags for compiling Fortran code.
FCFLAGS	flags for Fortran 9x code.
debug	If TRUE adds <code>-g -O0</code> to all flags (Adding FFLAGS and FCFLAGS)

**See Also**

Other debugging flags: [compiler\\_flags](#)

**Examples**

```
flags <- names(compiler_flags(TRUE))
with_debug(Sys.getenv(flags))
```

```
## Not run:
install("mypkg")
with_debug(install("mypkg"))
```

```
## End(Not run)
```

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