

Package ‘protolite’

January 29, 2023

Type Package

Title Highly Optimized Protocol Buffer Serializers

Author Jeroen Ooms

Maintainer Jeroen Ooms <jeroen@berkeley.edu>

Description Pure C++ implementations for reading and writing several common data formats based on Google protocol-buffers. Currently supports 'rexp.proto' for serialized R objects, 'geobuf.proto' for binary geojson, and 'mvt.proto' for vector tiles. This package uses the auto-generated C++ code by protobuf-compiler, hence the entire serialization is optimized at compile time. The 'RProtoBuf' package on the other hand uses the protobuf runtime library to provide a general-purpose toolkit for reading and writing arbitrary protocol-buffer data in R.

Version 2.2.0

License MIT + file LICENSE

URL <https://github.com/jeroen/protolite>
<https://jeroen.r-universe.dev/protolite>

BugReports <https://github.com/jeroen/protolite/issues>

SystemRequirements libprotobuf and protobuf-compiler

LinkingTo Rcpp

Imports Rcpp (>= 0.12.12), jsonlite

Suggests spelling, curl, testthat, sf

Encoding UTF-8

Language en-US

RoxygenNote 7.2.1

NeedsCompilation yes

Repository CRAN

Date/Publication 2023-01-29 22:40:03 UTC

R topics documented:

| | |
|------------------------|---|
| geobuf | 2 |
| mapbox | 2 |
| serialize_pb | 3 |

| | |
|--------------|----------|
| Index | 5 |
|--------------|----------|

| | |
|--------|---------------|
| geobuf | <i>Geobuf</i> |
|--------|---------------|

Description

The `geobuf` format is an optimized binary format for storing geojson data with protocol buffers. These functions are compatible with the `geobuf2json` and `json2geobuf` utilities from the `geobuf` [npm package](#).

Usage

```
read_geobuf(x, as_data_frame = TRUE)
```

```
geobuf2json(x, pretty = FALSE)
```

```
json2geobuf(json, decimals = 6)
```

Arguments

| | |
|----------------------------|---|
| <code>x</code> | file path or raw vector with the serialized <code>geobuf.proto</code> message |
| <code>as_data_frame</code> | simplify geojson data into data frames |
| <code>pretty</code> | indent json, see jsonlite::toJSON |
| <code>json</code> | a text string with geojson data |
| <code>decimals</code> | how many decimals (digits behind the dot) to store for numbers |

| | |
|--------|----------------------------|
| mapbox | <i>Mapbox Vector Tiles</i> |
|--------|----------------------------|

Description

Read Mapbox vector-tile (mvt) files and returns the list of layers.

Usage

```
read_mvt_data(data, as_latlon = TRUE, zxy = NULL)
```

```
read_mvt_sf(data, crs = 4326, zxy = NULL)
```

Arguments

| | |
|-----------|--|
| data | url, path or raw vector with the mvt data |
| as_latlon | return the data as lat/lon instead of raw EPSG:3857 positions |
| zxy | vector of length 3 with respectively z (zoom), x (column) and y (row). For file/url in the standard <code>./{z}/{x}/{y}.mvt</code> format, these are automatically inferred from the input path. |
| crs | desired output coordinate system (passed to <code>sf::st_transform</code>). Note that mvt input is always by definition 3857. |

serialize_pb *Serialize to Protocol Buffers*

Description

Serializes R objects to a general purpose protobuf message. It uses the same `rexp.proto` descriptor and mapping between R objects and protobuf messages as RHIPE and the `RProtoBuf` package.

Usage

```
serialize_pb(object, connection = NULL, skip_native = FALSE)
```

```
unserialize_pb(msg)
```

Arguments

| | |
|-------------|--|
| object | an R object to serialize |
| connection | a connection, file, or NULL for a raw vector |
| skip_native | do not serialize 'native' (non-data) R objects. Setting to TRUE will only serialize <i>data</i> types (numeric, boolean, string, raw, list). The default behavior is to fall back on base R <code>serialize</code> for non-data objects. |
| msg | raw vector with the serialized <code>rexp.proto</code> message |

Details

The `serialize_pb` and `unserialize_pb` reimplement the identically named functions from the `RProtoBuf` package in pure C++. This makes the function faster and simpler, but the output should be identical.

Examples

```
# Serialize and unserialize an object
buf <- serialize_pb(iris)
out <- unserialize_pb(buf)
stopifnot(identical(iris, out))

## Not run: #Fully compatible with RProtoBuf
```

```
buf <- RProtoBuf::serialize_pb(iris, NULL)
out <- protolite::unserialize_pb(buf)
stopifnot(identical(iris, out))

# Other way around
buf <- protolite::serialize_pb(mtcars, NULL)
out <- RProtoBuf::unserialize_pb(buf)
stopifnot(identical(mtcars, out))

## End(Not run)
```

Index

`geobuf`, [2](#)
`geobuf2json` (`geobuf`), [2](#)

`json2geobuf` (`geobuf`), [2](#)
`jsonlite::toJSON`, [2](#)

`mapbox`, [2](#)

`protolite` (`serialize_pb`), [3](#)

`read_geobuf` (`geobuf`), [2](#)
`read_mvt_data` (`mapbox`), [2](#)
`read_mvt_sf` (`mapbox`), [2](#)
`RProtoBuf`, [3](#)

`serialize`, [3](#)
`serialize_pb`, [3](#)
`sf::st_transform`, [3](#)

`unserialize_pb` (`serialize_pb`), [3](#)