

# Package ‘sccore’

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**Title** Core Utilities for Single-Cell RNA-Seq

**Version** 0.1.3

**Description** Core utilities for single-cell RNA-seq data analysis. Contained within are utility functions for working with differential expression (DE) matrices and count matrices, a collection of functions for manipulating and plotting data via 'ggplot2', and functions to work with cell graphs and cell embeddings. Graph-based methods include embedding kNN cell graphs into a UMAP <doi:10.21105/joss.00861>, collapsing vertices of each cluster in the graph, and propagating graph labels.

**License** GPL-3

**Encoding** UTF-8

**LazyData** true

**Imports** dplyr, ggplot2, ggrepel, graphics, grDevices, igraph, irlba, magrittr, Matrix, methods, parallel, pbmcapply, pROC, Rcpp, rlang, scales, tibble, utils, uwot, withr

**Depends** R (>= 3.5.0)

**Suggests** ggrastr (>= 0.1.7), rmumps, testthat

**RoxygenNote** 7.1.1

**LinkingTo** Rcpp, RcppArmadillo, RcppProgress, RcppEigen

**NeedsCompilation** yes

**SystemRequirements** C++11

**URL** <https://github.com/kharchenkolab/sccore>

**BugReports** <https://github.com/kharchenkolab/sccore/issues>

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---

adjacentVertices      *List of adjacent vertices from igraph object*

---

**Description**

List of adjacent vertices from igraph object

**Usage**

```
adjacentVertices(edge_verts)
```

**Arguments**

edge\_verts      edge vertices of igraph graph object

**Value**

list of adjacent vertices

**Examples**

```
## Not run:  
edges <- igraph::as_edgelist(conosGraph)  
adjacentVertices(edges)  
  
## End(Not run)
```

---

adjacent\_vertex\_weights      *List of adjacent vertex weights from igraph object*

---

**Description**

List of adjacent vertex weights from igraph object

**Usage**

```
adjacent_vertex_weights(edge_verts, edge_weights)
```

**Arguments**

edge\_verts      edge vertices of igraph graph object  
edge\_weights    edge weights of igraph graph object

**Value**

list of adjacent vertices

## Examples

```
## Not run:
edges <- igraph::as_edgelist(conosGraph)
edge.weights <- igraph::edge.attributes(conosGraph)$weight
adjacent_vertex_weights(edges, edge.weights)

## End(Not run)
```

---

```
appendSpecificityMetricsToDE
Append specificity metrics to DE
```

---

## Description

Append specificity metrics to DE

## Usage

```
appendSpecificityMetricsToDE(
  de.df,
  clusters,
  cluster.id,
  p2.counts,
  low.expression.threshold = 0,
  append.auc = FALSE
)
```

## Arguments

de.df	data.frame of differential expression values
clusters	factor of clusters
cluster.id	names of 'clusters' factor. If a cluster.id doesn't exist in cluster names, an error is thrown.
p2.counts	counts from Pagoda2, refer to < <a href="https://github.com/kharchenkolab/pagoda2">https://github.com/kharchenkolab/pagoda2</a> >
low.expression.threshold	numeric Threshold to remove expression values (default=0). Values under this threshold are discarded.
append.auc	boolean If TRUE, append AUC values (default=FALSE)

## Value

data.frame of differential expression values with metrics attached

---

as_factor	<i>convert character vector into a factor with names "values" and "levels"</i>
-----------	--

---

**Description**

convert character vector into a factor with names "values" and "levels"

**Usage**

```
as_factor(vals)
```

**Arguments**

vals            vector of values to evaluate

**Value**

factor with names "values" and "levels"

---

cellAnnotations	<i>Conos cell annotations</i>
-----------------	-------------------------------

---

**Description**

Conos cell annotations

**Usage**

```
cellAnnotations
```

**Format**

An object of class character of length 3000.

---

collapseCellsByType    *Collapse count matrices by cell type, given min/max number of cells*

---

### Description

Collapse count matrices by cell type, given min/max number of cells

### Usage

```
collapseCellsByType(cm, groups, min.cell.count = 10, max.cell.count = Inf)
```

### Arguments

cm	count matrix
groups	factor specifying cell types
min.cell.count	numeric Minimum number of cells to include (default=10)
max.cell.count	numeric Maximum number of cells to include (default=Inf). If Inf, there is no maximum.

### Value

Subsetted factor of collapsed cells by type, with NA cells omitted

---

collapseGraphPaga    *Collapse graph using PAGA 1.2 algorithm, Wolf et al 2019, Genome Biology (2019) <<https://genomebiology.biomedcentral.com/articles/10.1186/s13059-019-1663-x>>*

---

### Description

Collapse graph using PAGA 1.2 algorithm, Wolf et al 2019, Genome Biology (2019) <<https://genomebiology.biomedcentral.com/articles/10.1186/s13059-019-1663-x>>

### Usage

```
collapseGraphPaga(graph, groups, linearize = TRUE, winsorize = FALSE)
```

### Arguments

graph	igraph graph object Graph to be collapsed
groups	factor on vertices describing cluster assignment (can specify integer vertex ids, or character vertex names which will be matched)
linearize	should normally be always TRUE (default=TRUE)
winsorize	winsorize final connectivity statistics value (default=FALSE) Note: Original PAGA has it as always TRUE, but in this case there is no way to distinguish level of connectivity for highly connected groups.

**Value**

collapsed graph

---

collapseGraphSum      *Collapse Graph By Sum*

---

**Description**

Collapse Graph By Sum

**Usage**

```
collapseGraphSum(graph, groups, normalize = TRUE)
```

**Arguments**

graph	igraph graph object Graph to be collapsed
groups	factor on vertices describing cluster assignment (can specify integer vertex ids, or character vertex names which will be matched)
normalize	boolean Whether to recalculate edge weight as observed/expected (default=TRUE)

**Value**

collapsed graph

**Examples**

```
collapsed = collapseGraphPaga(conosGraph, igraph::V(conosGraph), linearize=TRUE, winsorize=FALSE)
```

---

colSumByFactor      *Calculates factor-stratified sums for each column*

---

**Description**

Calculates factor-stratified sums for each column

**Usage**

```
colSumByFactor(sY, rowSel)
```

**Arguments**

`sY` sparse matrix (dgCmatrix)  
`rowSel` integer factor. Note that the 0-th column will return sums for any NA values; 0 or negative values will be omitted

**Value**

Matrix

---

`conosClusterList` *Conos clusters list*

---

**Description**

Conos clusters list

**Usage**

`conosClusterList`

**Format**

An object of class `list` of length 2.

---

`conosGraph` *Conos graph*

---

**Description**

Conos graph

**Usage**

`conosGraph`

**Format**

An object of class `igraph` of length 10.



---

dotPlot	<i>Dot plot adapted from Seurat:::DotPlot, see ?Seurat:::DotPlot for details</i>
---------	--

---

## Description

Dot plot adapted from Seurat:::DotPlot, see ?Seurat:::DotPlot for details

## Usage

```
dotPlot(  
  markers,  
  count.matrix,  
  cell.groups,  
  marker.colour = "black",  
  cluster.colour = "black",  
  xlab = "Marker",  
  ylab = "Cluster",  
  n.cores = 1,  
  text.angle = 45,  
  gene.order = NULL,  
  cols = c("blue", "red"),  
  col.min = -2.5,  
  col.max = 2.5,  
  dot.min = 0,  
  dot.scale = 6,  
  scale.by = "radius",  
  scale.min = NA,  
  scale.max = NA,  
  verbose = TRUE,  
  ...  
)
```

## Arguments

markers	Vector of gene markers to plot
count.matrix	Merged count matrix, cells in rows and genes in columns
cell.groups	Named factor containing cell groups (clusters) and cell names as names
marker.colour	Character or numeric vector (default="black")
cluster.colour	Character or numeric vector (default="black")
xlab	string X-axis title (default="Marker")
ylab	string Y-axis title (default="Cluster")
n.cores	integer Number of cores (default=1)
text.angle	numeric Angle of text displayed (default=45)

gene.order	Either factor of genes passed to <code>dplyr::mutate(levels=gene.order)</code> , or a boolean. (default=NULL) If TRUE, gene.order is set to the unique markers. If FALSE, gene.order is set to NULL. If NULL, the argument is ignored.
cols	Colors to plot (default=c("blue", "red")). The name of a palette from 'RColorBrewer::brewer.pal.info', a pair of colors defining a gradient, or 3+ colors defining multiple gradients (if 'split.by' is set).
col.min	numeric Minimum scaled average expression threshold (default=-2.5). Everything smaller will be set to this.
col.max	numeric Maximum scaled average expression threshold (default=2.5). Everything larger will be set to this.
dot.min	numeric The fraction of cells at which to draw the smallest dot (default=0). All cell groups with less than this expressing the given gene will have no dot drawn.
dot.scale	numeric Scale the size of the points, similar to cex (default=6)
scale.by	string Scale the size of the points by 'size' or by 'radius' (default="radius")
scale.min	numeric Set lower limit for scaling, use NA for default (default=NA)
scale.max	numeric Set upper limit for scaling, use NA for default (default=NA)
verbose	boolean Verbose output (default=TRUE)
...	Additional inputs passed to <code>score::plapply()</code> , see man for description.

## Value

ggplot2 object

## Examples

```
library(dplyr)
## Create merged count matrix
## In this example, cms is a list of count matrices from, e.g., Cellranger count,
## where cells are in columns and genes in rows
## cm <- score::mergeCountMatrices(cms, transposed = FALSE) %>% Matrix::t()

## If coming from Conos, this can be extracted like so
## cm <- conos.obj$getJointCountMatrix(raw = FALSE) # Either normalized or raw values can be used

## Here, we create a random sparse matrix
cm <- Matrix::rsparsematrix(30,3,0.5) %>% abs(.) %>%
  `dimnames<-`(list(1:30,c("gene1", "gene2", "gene3")))

## Create marker vector
markers <- c("gene1", "gene2", "gene3")

## Additionally, color vectors can be included.
## These should have the same length as the input (markers, cell groups)
## Otherwise, they are recycled
col.markers <- c("black", "black", "red") # or c(1,1,2)
col.clusters <- c("black", "red", "black") # or c(1,2,1)

## Create annotation vector
```

```

annotation <- c(rep("cluster1",10),rep("cluster2",10),rep("cluster3",10)) %>%
  factor() %>% setNames(1:30)

## Plot. Here, the expression colours range from gray (low expression) to purple (high expression)
score::dotPlot(markers = markers, count.matrix = cm, cell.groups = annotation,
  marker.colour = col.markers, cluster.colour = col.clusters, cols=c("gray","purple"))

```

---

embeddingColorsPlot    *Set colors for embedding plot. Used primarily in embeddingPlot().*

---

## Description

Set colors for embedding plot. Used primarily in embeddingPlot().

## Usage

```

embeddingColorsPlot(
  plot.df,
  colors,
  groups = NULL,
  geom_point_w = ggplot2::geom_point,
  gradient.range.quantile = 1,
  color.range = "symmetric",
  legend.title = NULL,
  palette = NULL,
  plot.na = TRUE
)

```

## Arguments

plot.df	data.frame for plotting. In embeddingPlot(), this is a tibble from tibble::rownames_to_column().
colors	vector of numbers, which must be shown with point colors, names contain cell names (default=NULL). This argument is ignored if groups are provided.
groups	vector of cluster labels, names contain cell names (default=NULL)
geom_point_w	function to work with geom_point layer from ggplot2 (default=ggplot2::geom_point)
gradient.range.quantile	Winsorization quantile for the numeric colors and gene gradient (default=1)
color.range	controls range, in which colors are estimated (default="symmetric"). Pass "all" to estimate range based on all values of "colors", pass "data" to estimate it only based on colors, presented in the embedding. Alternatively you can pass vector of length 2 with (min, max) values.
legend.title	legend title (default=NULL)
palette	function, which accepts number of colors and return list of colors (i.e. see 'colorRampPalette') (default=NULL)

`plot.na` boolean/numeric Whether to plot points, for which groups / colors are missed (default=`is.null(subgroups)`, i.e. FALSE). If `plot.na` passed a numeric value below 0, the NA symbols are plotted below the cells. Otherwise if values  $\geq 0$ , they're plotted above the cells. Note that this argument is FALSE if 'subgroups' is NULL

### Value

ggplot2 object

---

`embeddingGroupPlot` *Plotting function for cluster labels, names contain cell names. Used primarily in `embeddingPlot()`.*

---

### Description

Plotting function for cluster labels, names contain cell names. Used primarily in `embeddingPlot()`.

### Usage

```
embeddingGroupPlot(
  plot.df,
  groups,
  geom_point_w,
  min.cluster.size,
  mark.groups,
  font.size,
  legend.title,
  shuffle.colors,
  palette,
  plot.na,
  ...
)
```

### Arguments

`plot.df` data.frame for plotting. In `embeddingPlot()`, this is a tibble from `tibble::rownames_to_column()`.

`groups` vector of cluster labels, names contain cell names (default=NULL)

`geom_point_w` function to work with `geom_point` layer from `ggplot2` (default=`ggplot2::geom_point`)

`min.cluster.size` labels for all groups with number of cells fewer than this parameter are considered as missed (default=0). This argument is ignored if groups aren't provided

`mark.groups` plot cluster labels above points (default=TRUE)

`font.size` font size for cluster labels (default=`c(3, 7)`). It can either be single number for constant font size or pair (min, max) for font size depending on cluster size

`legend.title` legend title (default=NULL)

shuffle.colors	shuffle colors (default=FALSE)
palette	function, which accepts number of colors and return list of colors (i.e. see 'colorRampPalette') (default=NULL)
plot.na	boolean/numeric Whether to plot points, for which groups / colors are missed (default=is.null(subgroups), i.e. FALSE). If plot.na passed a numeric value below 0, the NA symbols are plotted below the cells. Otherwise if values >=0, they're plotted above the cells. Note that this argument is FALSE if 'subgroups' is NULL
...	Additional arguments passed to ggplot2::geom_label_repel()

**Value**

ggplot2 object

---

embeddingPlot

*Plot embedding with provided labels / colors using ggplot2*

---

**Description**

Plot embedding with provided labels / colors using ggplot2

**Usage**

```
embeddingPlot(
  embedding,
  groups = NULL,
  colors = NULL,
  subgroups = NULL,
  plot.na = is.null(subgroups),
  min.cluster.size = 0,
  mark.groups = TRUE,
  show.legend = FALSE,
  alpha = 0.4,
  size = 0.8,
  title = NULL,
  plot.theme = NULL,
  palette = NULL,
  color.range = "symmetric",
  font.size = c(3, 7),
  show.ticks = FALSE,
  show.labels = FALSE,
  legend.position = NULL,
  legend.title = NULL,
  gradient.range.quantile = 1,
  raster = FALSE,
  raster.dpi = 300,
```

```

    shuffle.colors = FALSE,
    keep.limits = !is.null(subgroups),
    ...
)

```

### Arguments

embedding	two-column matrix with x and y coordinates of the embedding, rownames contain cell names and are used to match coordinates with groups or colors
groups	vector of cluster labels, names contain cell names (default=NULL)
colors	vector of numbers, which must be shown with point colors, names contain cell names (default=NULL). This argument is ignored if groups are provided.
subgroups	subset of 'groups', selecting the cells for plot (default=NULL). Ignored if 'groups' is NULL
plot.na	boolean/numeric Whether to plot points, for which groups / colors are missed (default=is.null(subgroups), i.e. FALSE). If plot.na passed a numeric value below 0, the NA symbols are plotted below the cells. Otherwise if values >=0, they're plotted above the cells. Note that this argument is FALSE if 'subgroups' is NULL
min.cluster.size	labels for all groups with number of cells fewer than this parameter are considered as missed (default=0). This argument is ignored if groups aren't provided
mark.groups	plot cluster labels above points (default=TRUE)
show.legend	show legend (default=FALSE)
alpha	opacity level [0, 1] (default=0.4)
size	point size (default=0.8)
title	plot title (default=NULL)
plot.theme	theme for the plot (default=NULL)
palette	function, which accepts number of colors and return list of colors (i.e. see 'colorRampPalette') (default=NULL)
color.range	controls range, in which colors are estimated (default="symmetric"). Pass "all" to estimate range based on all values of "colors", pass "data" to estimate it only based on colors, presented in the embedding. Alternatively you can pass vector of length 2 with (min, max) values.
font.size	font size for cluster labels (default=c(3, 7)). It can either be single number for constant font size or pair (min, max) for font size depending on cluster size
show.ticks	show ticks and tick labels (default=FALSE)
show.labels	show labels (default=FALSE)
legend.position	vector with (x, y) positions of the legend (default=NULL)
legend.title	legend title (default=NULL)
gradient.range.quantile	Winsorization quantile for the numeric colors and gene gradient (default=1)

<code>raster</code>	boolean whether layer with the points be rasterized (default=FALSE). Setting of this argument to TRUE is useful when you need to export a plot with large number of points
<code>raster.dpi</code>	dpi of the rasterized plot. (default=300). Ignored if <code>raster == FALSE</code> .
<code>shuffle.colors</code>	shuffle colors (default=FALSE)
<code>keep.limits</code>	Keep axis limits from original plot (default=!is.null(subgroups)). Useful when plotting subgroups, only meaningful if <code>plot.na=FALSE</code>
<code>...</code>	Arguments passed on to <code>ggrepel::geom_label_repel</code>
<code>mapping</code>	Set of aesthetic mappings created by <code>aes</code> or <code>aes_</code> . If specified and <code>inherit.aes = TRUE</code> (the default), is combined with the default mapping at the top level of the plot. You only need to supply mapping if there isn't a mapping defined for the plot.
<code>data</code>	A data frame. If specified, overrides the default data frame defined at the top level of the plot.
<code>stat</code>	The statistical transformation to use on the data for this layer, as a string.
<code>position</code>	Position adjustment, either as a string, or the result of a call to a position adjustment function.
<code>parse</code>	If TRUE, the labels will be parsed into expressions and displayed as described in <code>?plotmath</code>
<code>box.padding</code>	Amount of padding around bounding box, as unit or number. Defaults to 0.25. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code> ).
<code>label.padding</code>	Amount of padding around label, as unit or number. Defaults to 0.25. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code> ).
<code>point.padding</code>	Amount of padding around labeled point, as unit or number. Defaults to 0. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code> ).
<code>label.r</code>	Radius of rounded corners, as unit or number. Defaults to 0.15. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code> ).
<code>label.size</code>	Size of label border, in mm.
<code>min.segment.length</code>	Skip drawing segments shorter than this, as unit or number. Defaults to 0.5. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code> ).
<code>arrow</code>	specification for arrow heads, as created by <code>arrow</code>
<code>force</code>	Force of repulsion between overlapping text labels. Defaults to 1.
<code>force_pull</code>	Force of attraction between a text label and its corresponding data point. Defaults to 1.
<code>max.time</code>	Maximum number of seconds to try to resolve overlaps. Defaults to 0.5.
<code>max.iter</code>	Maximum number of iterations to try to resolve overlaps. Defaults to 10000.
<code>max.overlaps</code>	Exclude text labels that overlap too many things. Defaults to 10.

`nudge_x` Horizontal and vertical adjustments to nudge the starting position of each text label. The units for `nudge_x` and `nudge_y` are the same as for the data units on the x-axis and y-axis.

`nudge_y` Horizontal and vertical adjustments to nudge the starting position of each text label. The units for `nudge_x` and `nudge_y` are the same as for the data units on the x-axis and y-axis.

`xlim` Limits for the x and y axes. Text labels will be constrained to these limits. By default, text labels are constrained to the entire plot area.

`ylim` Limits for the x and y axes. Text labels will be constrained to these limits. By default, text labels are constrained to the entire plot area.

`na.rm` If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.

`direction` "both", "x", or "y" – direction in which to adjust position of labels

`seed` Random seed passed to `set.seed`. Defaults to NA, which means that `set.seed` will not be called.

`verbose` If TRUE, some diagnostics of the repel algorithm are printed

`inherit.aes` If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. `borders`.

**Value**

ggplot2 object

**Examples**

```
library(sccore)
embeddingPlot(umapEmbedding, show.ticks=TRUE, show.labels=TRUE, title="UMAP embedding")
```

---

embedGraphUmap	<i>Embed a graph into a UMAP, Uniform Manifold Approximation and Projection for Dimension Reduction, &lt;<a href="https://github.com/lmcinnes/umap">https://github.com/lmcinnes/umap</a>&gt;, &lt;<a href="https://doi.org/10.21105/joss.00861">doi:10.21105/joss.00861</a>&gt;</i>
----------------	---

---

**Description**

Embed a graph into a UMAP, Uniform Manifold Approximation and Projection for Dimension Reduction, <<https://github.com/lmcinnes/umap>>, <[doi:10.21105/joss.00861](https://doi.org/10.21105/joss.00861)>

**Usage**

```
embedGraphUmap(
  graph,
  min.prob = 0.001,
```



```

    min.visited.verts = 1000,
    n.cores = 1,
    max.hitting.nn.num = 0,
    max.commute.nn.num = 0,
    min.prob.lower = 1e-07,
    n.neighbors = 40,
    n.epochs = 1000,
    spread = 15,
    min.dist = 0.001,
    return.all = FALSE,
    n.sgd.cores = n.cores,
    verbose = TRUE,
    ...
)

```

### Arguments

graph	input igraph object
min.prob	numeric Minimum probability for proximity when calculating hitting time per neighbors (default=1e-3)
min.visited.verts	numeric Minimum number of vertices visted when calculating hitting time per neighbors (default=1000)
n.cores	numeric Number of cores to use (default=1)
max.hitting.nn.num	numeric Maximum adjacencies for calculating hitting time per neighbor, hitting_time_per_neighbors() (default=0)
max.commute.nn.num	numeric Maximum adjacencies for calculating commute time per neighbor, commute_time_per_node() (default=0)
min.prob.lower	numeric Probability threshold to continue iteration in depth first search hitting time, dfs_hitting_time() (default=1e-7)
n.neighbors	numeric Number of neighbors (default=40)
n.epochs	numeric Number of epochs to use during the optimization of the embedded coordinates (default=1000). See 'n_epochs' in uwot::umap()
spread	numeric The effective scale of embedded points (numeric default=15). See 'spread' in uwot::umap()
min.dist	numeric The effective minimum distance between embedded points (default=0.001). See 'min.dist' in uwot::umap()
return.all	boolean If TRUE, return list(adj.info=adj.info, commute.times=commute.times, umap=umap). Otherwise, just return UMAP(default=FALSE)
n.sgd.cores	numeric Number of cores to use during stochastic gradient descent. If set to > 1, then results will not be reproducible, even if 'set.seed' is called with a fixed seed before running (default=n_threads) See 'n_sgd_threads' in uwot::umap()
verbose	boolean Verbose output (default=TRUE)
...	Additional arguments passed to embedKnnGraph()

**Value**

resulting UMAP embedding

---

embedKnnGraph	<i>Embed a k-nearest neighbor (kNN) graph within a UMAP. Used within embedGraphUmap(). Please see McInnes et al &lt;doi:10.21105/joss.00861&gt; for the UMAP description and implementation.</i>
---------------	--

---

**Description**

Embed a k-nearest neighbor (kNN) graph within a UMAP. Used within embedGraphUmap(). Please see McInnes et al <doi:10.21105/joss.00861> for the UMAP description and implementation.

**Usage**

```
embedKnnGraph(
  commute.times,
  n.neighbors,
  names = NULL,
  n.cores = 1,
  n.epochs = 1000,
  spread = 15,
  min.dist = 0.001,
  n.sgd.cores = n.cores,
  target.dims = 2,
  verbose = TRUE,
  ...
)
```

**Arguments**

commute.times	graph commute times from get_nearest_neighbors(). The definition of commute_time(u, v) is the expected time starting at u = to reach v and then return to u .
n.neighbors	numeric Number of neighbors
names	vector of names for UMAP rownames (default=NULL)
n.cores	numeric Number of cores to use (except during stochastic gradient descent) (default=1). See 'n_threads' in uwot::umap()
n.epochs	numeric Number of epochs to use during the optimization of the embedded coordinates (default=1000). See 'n_epochs' in uwot::umap()
spread	numeric The effective scale of embedded points (numeric default=15). See 'spread' in uwot::umap()
min.dist	numeric The effective minimum distance between embedded points (default=0.001). See 'min.dist' in uwot::umap()

n.sgd.cores	numeric	Number of cores to use during stochastic gradient descent. If set to > 1, then results will not be reproducible, even if 'set.seed' is called with a fixed seed before running (default=n.cores) See 'n_sgd_threads' in uwot::umap()
target.dims	numeric	Dimensions for 'n_components' in uwot::umap(n_components=target.dims) (default=2)
verbose	boolean	Verbose output (default=TRUE)
...		arguments passed to uwot::umap()

**Value**

resulting kNN graph embedding within a UMAP

---

extendMatrix	<i>Extend matrix to include new columns in matrix</i>
--------------	---

---

**Description**

Extend matrix to include new columns in matrix

**Usage**

```
extendMatrix(mtx, col.names)
```

**Arguments**

mtx	Matrix
col.names	Columns that should be included in matrix

**Value**

Matrix with new columns but rows retained

**Examples**

```
library(dplyr)
geneUnion <- lapply(conosClusterList, colnames) %>% Reduce(union, .)
extendMatrix(conosClusterList[[1]], col.names=geneUnion)
```

---

 fac2col

*Utility function to translate a factor into colors*


---

**Description**

Utility function to translate a factor into colors

**Usage**

```
fac2col(
  x,
  s = 1,
  v = 1,
  shuffle = FALSE,
  min.group.size = 1,
  return.details = FALSE,
  unclassified.cell.color = "gray50",
  level.colors = NULL
)
```

**Arguments**

x	input factor
s	numeric The "saturation" to be used to complete the HSV color descriptions (default=1) See ?rainbow in Palettes, grDevices
v	numeric The "value" to be used to complete the HSV color descriptions (default=1) See ?rainbow in Palettes, grDevices
shuffle	boolean If TRUE, shuffles columns with shuffle(columns) (default=FALSE)
min.group.size	integer Exclude groups of size less than the min.group.size (default=1)
return.details	boolean If TRUE, returns a list list(colors=y, palette=col). Otherwise, just returns the factor (default=FALSE)
unclassified.cell.color	Color for unclassified cells (default='gray50')
level.colors	(default=NULL)

**Value**

vector or list of colors

**Examples**

```
genes = factor(c("BRAF", "NPC1", "PAX3", "BRCA2", "FMR1"))
fac2col(genes)
```

---

fac2palette	<i>Encodes logic of how to handle named-vector and functional palettes. Used primarily within embeddingGroupPlot()</i>
-------------	--

---

**Description**

Encodes logic of how to handle named-vector and functional palettes. Used primarily within embeddingGroupPlot()

**Usage**

```
fac2palette(groups, palette, unclassified.cell.color = "gray50")
```

**Arguments**

groups	vector of cluster labels, names contain cell names
palette	function, which accepts number of colors and return list of colors (i.e. see 'colorRampPalette')
unclassified.cell.color	Color for unclassified cells (default='gray50')

**Value**

vector or palette

---

getClusterGraph	<i>Collapse vertices belonging to each cluster in a graph</i>
-----------------	---

---

**Description**

Collapse vertices belonging to each cluster in a graph

**Usage**

```
getClusterGraph(
  graph,
  groups,
  method = "sum",
  plot = FALSE,
  node.scale = 50,
  edge.scale = 50,
  edge.alpha = 0.3,
  seed = 1,
  ...
)
```

**Arguments**

graph	igraph graph object Graph to be collapsed
groups	factor on vertices describing cluster assignment (can specify integer vertex ids, or character vertex names which will be matched)
method	string Method to be used, either "sum" or "paga" (default="sum")
plot	boolean Whether to show collapsed graph plot (default=FALSE)
node.scale	numeric Scaling to control value of 'vertex.size' in plot.igraph() (default=50)
edge.scale	numeric Scaling to control value of 'edge.width' in plot.igraph() (default=50)
edge.alpha	numeric Scaling to control value of 'alpha.f' in adjustcolor() within plot.igraph() (default=0.3)
seed	numeric Set seed via set.seed() for plotting (default=1)
...	arguments passed to collapseGraphSum()

**Value**

collapsed graph

**Examples**

```
cluster.graph = getClusterGraph(conosGraph, igraph::V(conosGraph))
```

---

get\_nearest\_neighbors *Get nearest neighbors method on graph*

---

**Description**

Get nearest neighbors method on graph

**Usage**

```
get_nearest_neighbors(
  adjacency_list,
  transition_probabilities,
  n_verts = 0L,
  n_cores = 1L,
  min_prob = 0.001,
  min_visited_verts = 1000L,
  min_prob_lower = 1e-05,
  max_hitting_nn_num = 0L,
  max_commute_nn_num = 0L,
  verbose = TRUE
)
```

**Arguments**

adjacency_list	igraph adjacency list
transition_probabilities	vector of transition probabilities
n_verts	numeric Number of vertices (default=0)
n_cores	numeric Number of cores to use (default=1)
min_prob	numeric Minimum probability for proximity when calculating hitting time per neighbors (default=1e-3)
min_visited_verts	numeric Minimum number of vertices visited when calculating hitting time per neighbors (default=1000)
min_prob_lower	numeric Probability threshold to continue iteration in depth first search hitting time, dfs_hitting_time() (default=1e-5)
max_hitting_nn_num	numeric Maximum adjacencies for calculating hitting time per neighbor, hitting_time_per_neighbors() (default=0)
max_commute_nn_num	numeric Maximum adjacencies for calculating commute time per neighbor, commute_time_per_node() (default=0)
verbose	boolean Whether to have verbose output (default=TRUE)

**Value**

list of commute times based on adjacencies

---

graphToAdjList	<i>Convert igraph graph into an adjacency list</i>
----------------	--

---

**Description**

Convert igraph graph into an adjacency list

**Usage**

```
graphToAdjList(graph)
```

**Arguments**

graph	input igraph object
-------	---------------------

**Value**

adjacency list, defined by list(idx=adj.list, probabilities=probs, names=edge.list.fact\$levels)

**Examples**

```
library(dplyr)
edge.list.fact <- igraph::as_edgelist(conosGraph) %>% as_factor()
edge.list <- matrix(edge.list.fact$values, ncol=2)
n.nodes <- length(igraph::V(conosGraph))
splitVectorByNodes(edge.list[,1], edge.list[,2], n.nodes)
```

---

jsDist	<i>Jensen–Shannon distance metric (i.e. the square root of the Jensen–Shannon divergence) between the columns of a dense matrix <math>m</math></i>
--------	--

---

**Description**

Jensen–Shannon distance metric (i.e. the square root of the Jensen–Shannon divergence) between the columns of a dense matrix  $m$

**Usage**

```
jsDist(m)
```

**Arguments**

$m$	Input matrix
-----	--------------

**Value**

Vectorized version of the lower triangle as an R distance object, stats::dist()

**Examples**

```
ex = matrix(1:9, nrow = 3, ncol = 3)
jsDist(ex)
```

---

mergeCountMatrices	<i>Merge list of count matrices into a common matrix, entering 0s for the missing entries</i>
--------------------	---

---

**Description**

Merge list of count matrices into a common matrix, entering 0s for the missing entries

**Usage**

```
mergeCountMatrices(cms, transposed = FALSE, ...)
```



**Arguments**

cms	List of count matrices
transposed	boolean Indicate whether 'cms' is transposed, e.g. cells in rows and genes in columns (default=FALSE)
...	Parameters for 'plapply' function

**Value**

A merged extended matrix, with 0s for missing entries

**Examples**

```
mergeCountMatrices(conosClusterList, n.cores=1)
## 12 x 67388 sparse Matrix of class "dgCMatrix"
```

---

multi2dend	<i>Translate multilevel segmentation into a dendrogram, with the lowest level of the dendrogram listing the cells</i>
------------	---

---

**Description**

Translate multilevel segmentation into a dendrogram, with the lowest level of the dendrogram listing the cells

**Usage**

```
multi2dend(cl, counts, deep = FALSE, dist = "cor")
```

**Arguments**

cl	igraph communities object, returned from igraph community detection functions
counts	dgCmatrix of counts
deep	boolean If TRUE, take (cl\$memberships[1,]). Otherwise, uses as.integer(membership(cl)) (default=FALSE)
dist	Distance metric used (default='cor'). Either 'cor' for the correlation distance in log10 space, or 'JS' for the Jensen–Shannon distance metric (i.e. the square root of the Jensen–Shannon divergence)

**Value**

resulting dendrogram

---

plapply                      *Parallel, optionally verbose lapply. See ?parallel::mclapply for more info.*

---

### Description

Parallel, optionally verbose lapply. See ?parallel::mclapply for more info.

### Usage

```
plapply(
  ...,
  progress = FALSE,
  n.cores = parallel::detectCores(),
  mc.preschedule = FALSE,
  fail.on.error = FALSE
)
```

### Arguments

...	Additional arguments passed to mclapply(), lapply(), or pbmcapply::pbmclapply()
progress	Show progress bar via pbmcapply::pbmclapply() (default=FALSE).
n.cores	Number of cores to use (default=parallel::detectCores()). When n.cores=1, regular lapply() is used. Note: doesn't work when progress=TRUE
mc.preschedule	if set to TRUE then the computation is first divided to (at most) as many jobs as there are cores and then the jobs are started, each job possibly covering more than one value. If set to FALSE then one job is forked for each value of X. The former is better for short computations or large number of values in X, the latter is better for jobs that have high variance of completion time and not too many values of X compared to mc.cores.
fail.on.error	boolean Whether to fail and report an error (using stop()) as long as any of the individual tasks has failed (default =FALSE)

### Value

list, as returned by lapply

### Examples

```
square = function(x){ x**2 }
plapply(1:10, square, n.cores=1, progress=TRUE)
```

---

propagateLabels	<i>Estimate labeling distribution for each vertex, based on provided labels.</i>
-----------------	--

---

**Description**

Estimate labeling distribution for each vertex, based on provided labels.

**Usage**

```
propagateLabels(graph, labels, method = "diffusion", ...)
```

**Arguments**

graph	igraph graph object
labels	vector of factor or character labels, named by cell names, used in propagateLabelsSolver() and propagateLabelsDiffusion()
method	string Type of propagation. Either 'diffusion' or 'solver'. (default='diffusion') 'solver' gives better result but has bad asymptotics, so it is inappropriate for datasets > 20k cells.
...	additional arguments passed to either propagateLabelsSolver() or propagateLabelsDiffusion()

**Value**

matrix with distribution of label probabilities for each vertex by rows.

**Examples**

```
propagateLabels(conosGraph, labels=cellAnnotations)
```

---

propagateLabelsDiffusion	<i>Estimate labeling distribution for each vertex, based on provided labels using a Random Walk on graph</i>
--------------------------	--

---

**Description**

Estimate labeling distribution for each vertex, based on provided labels using a Random Walk on graph

**Usage**

```
propagateLabelsDiffusion(
  graph,
  labels,
  max.iters = 100,
  diffusion.fading = 10,
  diffusion.fading.const = 0.1,
  tol = 0.025,
  fixed.initial.labels = TRUE,
  verbose = TRUE
)
```

**Arguments**

graph	igraph graph object Graph input
labels	vector of factor or character labels, named by cell names
max.iters	integer Maximal number of iterations (default=100)
diffusion.fading	numeric Constant used for diffusion on the graph, $\exp(-\text{diffusion.fading} * (\text{edge\_length} + \text{diffusion.fading.const}))$ (default=10.0)
diffusion.fading.const	numeric Another constant used for diffusion on the graph, $\exp(-\text{diffusion.fading} * (\text{edge\_length} + \text{diffusion.fading.const}))$ (default=0.1)
tol	numeric Absolute tolerance as a stopping criteria (default=0.025)
fixed.initial.labels	boolean Prohibit changes of initial labels during diffusion (default=TRUE)
verbose	boolean Verbose mode (default=TRUE)

**Value**

matrix from input graph, with labels propagated

**Examples**

```
propagateLabelsDiffusion(conosGraph, labels=cellAnnotations)
```

---

propagateLabelsSolver *Propagate labels using Zhu, Ghahramani, Lafferty (2003) algorithm, "Semi-Supervised Learning Using Gaussian Fields and Harmonic Functions" <<http://mlg.eng.cam.ac.uk/zoubin/papers/zgl.pdf>>*

---

**Description**

Propagate labels using Zhu, Ghahramani, Lafferty (2003) algorithm, "Semi-Supervised Learning Using Gaussian Fields and Harmonic Functions" <<http://mlg.eng.cam.ac.uk/zoubin/papers/zgl.pdf>>

**Usage**

```
propagateLabelsSolver(graph, labels, solver = "mumps")
```

**Arguments**

graph	igraph graph object Graph input
labels	vector of factor or character labels, named by cell names
solver	Method of solver to use (default="mumps"), either "Matrix" or "mumps" (i.e. "rmumps::Rmumps")

**Value**

result from Matrix::solve() or rmumps::Rmumps

**Examples**

```
propagateLabelsSolver(conosGraph, labels=cellAnnotations)
```

---

propagate_labels	<i>Label propagation</i>
------------------	--------------------------

---

**Description**

Label propagation

**Usage**

```
propagate_labels(
  edge_verts,
  edge_weights,
  vert_labels,
  max_n_iters = 10L,
  verbose = TRUE,
  diffusion_fading = 10,
  diffusion_fading_const = 0.5,
  tol = 0.005,
  fixed_initial_labels = FALSE
)
```

**Arguments**

edge_verts	edge vertices of igraph graph object
edge_weights	edge weights of igraph graph object
vert_labels	vector of factor or character labels, named by cell names
max_n_iters	integer Maximal number of iterations (default=10)
verbose	boolean Verbose mode (default=TRUE)
diffusion_fading	numeric Constant used for diffusion on the graph, $\exp(-\text{diffusion.fading} * (\text{edge\_length} + \text{diffusion.fading.const}))$ (default=10.0)
diffusion_fading_const	numeric Another constant used for diffusion on the graph, $\exp(-\text{diffusion.fading} * (\text{edge\_length} + \text{diffusion.fading.const}))$ (default=0.5)
tol	numeric Absolute tolerance as a stopping criteria (default=5e-3)
fixed_initial_labels	boolean Prohibit changes of initial labels during diffusion (default=FALSE)

**Value**

matrix from input graph, with labels propagated

---

setMinMax	<i>Set range for values in object. Changes values outside of range to min or max. Adapted from Seurat::MinMax</i>
-----------	---

---

**Description**

Set range for values in object. Changes values outside of range to min or max. Adapted from Seurat::MinMax

**Usage**

```
setMinMax(obj, min, max)
```

**Arguments**

obj	Object to manipulate
min	Minimum value
max	Maximum value

**Value**

An object with the same dimensions as input but with altered range in values

**Examples**

```
example_matrix = matrix(rep(c(1:5), 3), 5)
setMinMax(example_matrix, 2, 4)
```

---

`smooth_count_matrix` *Smooth gene expression, used primarily within `conos::correctGenes`. Used to smooth gene expression values in order to better represent the graph structure. Use diffusion of expression on graph with the equation  $dv = \exp(-a * (v + b))$*

---

**Description**

Smooth gene expression, used primarily within `conos::correctGenes`. Used to smooth gene expression values in order to better represent the graph structure. Use diffusion of expression on graph with the equation  $dv = \exp(-a * (v + b))$

**Usage**

```
smooth_count_matrix(
  edge_verts,
  edge_weights,
  count_matrix,
  is_label_fixed,
  max_n_iters = 10L,
  diffusion_fading = 1,
  diffusion_fading_const = 0.1,
  tol = 0.001,
  verbose = TRUE,
  normalize = FALSE
)
```

**Arguments**

<code>edge_verts</code>	edge vertices of igraph graph object
<code>edge_weights</code>	edge weights of igraph graph object
<code>count_matrix</code>	gene count matrix
<code>is_label_fixed</code>	boolean Whether label is fixed
<code>max_n_iters</code>	integer Maximal number of iterations (default=10)
<code>diffusion_fading</code>	numeric Constant used for diffusion on the graph, $\exp(-\text{diffusion.fading} * (\text{edge\_length} + \text{diffusion.fading.const}))$ (default=1.0)
<code>diffusion_fading_const</code>	numeric Another constant used for diffusion on the graph, $\exp(-\text{diffusion.fading} * (\text{edge\_length} + \text{diffusion.fading.const}))$ (default=0.1)

tol	numeric Absolute tolerance as a stopping criteria (default=1e-3)
verbose	boolean Verbose mode (default=TRUE)
normalize	boolean Whether to normalize values (default=FALSE)

**Value**

matrix from input graph, with labels propagated

---

sn	<i>Set names equal to values, a stats::setNames wrapper function</i>
----	--

---

**Description**

Set names equal to values, a stats::setNames wrapper function

**Usage**

```
sn(x)
```

**Arguments**

x an object for which names attribute will be meaningful

**Value**

An object with names assigned equal to values

**Examples**

```
vec = c(1, 2, 3, 4)
sn(vec)
```

---

splitVectorByNodes	<i>splitVectorByNodes</i>
--------------------	---------------------------

---

**Description**

splitVectorByNodes

**Usage**

```
splitVectorByNodes(vec, nodes, n.nodes)
```



**Arguments**

vec	input vector to be divided
nodes	nodes used to divide the vector 'vec' via split()
n.nodes	numeric The number of nodes for splitting

**Value**

list from vec with names given by the nodes

**Examples**

```
adjList = graphToAdjList(conosGraph)
print(names(adjList))
## [1] "idx" "probabilities" "names"
length(adjList$names)
## [1] 12000
```

---

styleEmbeddingPlot	<i>Set plot.theme, legend, ticks for embedding plot. Used primarily in embeddingPlot().</i>
--------------------	---

---

**Description**

Set plot.theme, legend, ticks for embedding plot. Used primarily in embeddingPlot().

**Usage**

```
styleEmbeddingPlot(
  gg,
  plot.theme = NULL,
  title = NULL,
  legend.position = NULL,
  show.legend = TRUE,
  show.ticks = TRUE,
  show.labels = TRUE,
  relabel.axis = TRUE
)
```

**Arguments**

gg	ggplot2 object to plot
plot.theme	theme for the plot (default=NULL)
title	plot title (default=NULL)
legend.position	vector with (x, y) positions of the legend (default=NULL)

<code>show.legend</code>	show legend (default=TRUE)
<code>show.ticks</code>	show ticks and tick labels (default=TRUE)
<code>show.labels</code>	show labels (default=TRUE)
<code>relabel.axis</code>	boolean If TRUE, relabel axes with <code>ggplot2::labs(x='Component 1', y='Component 2')</code> (default=TRUE)

**Value**

ggplot2 object

---

<code>umapEmbedding</code>	<i>UMAP embedding</i>
----------------------------	-----------------------

---

**Description**

UMAP embedding

**Usage**

`umapEmbedding`

**Format**

An object of class `matrix` (inherits from `array`) with 12000 rows and 2 columns.

---

<code>val2col</code>	<i>Utility function to translate values into colors.</i>
----------------------	--

---

**Description**

Utility function to translate values into colors.

**Usage**

`val2col(x, gradientPalette = NULL, zlim = NULL, gradient.range.quantile = 0.95)`

**Arguments**

<code>x</code>	input values
<code>gradientPalette</code>	gradient palette (default=NULL). If NULL, use <code>colorRampPalette(c('gray90','red'), space = "Lab")(1024)</code> if the values are non-negative; otherwise <code>colorRampPalette(c("blue", "grey90", "red"), space = "Lab")(1024)</code> is used
<code>zlim</code>	a two-value vector specifying limits of the values that should correspond to the extremes of the color gradient
<code>gradient.range.quantile</code>	extreme quantiles of values that should be trimmed prior to color mapping (default=0.95)

**Examples**

```
colors <- val2col( rnorm(10) )
```

---

val2ggcol	<i>Helper function to return a ggplot color gradient for a numeric vector ggplot(aes(color=x, ...), ...) + val2ggcol(x)</i>
-----------	---

---

**Description**

Helper function to return a ggplot color gradient for a numeric vector `ggplot(aes(color=x, ...), ...) + val2ggcol(x)`

**Usage**

```
val2ggcol(
  values,
  gradient.range.quantile = 1,
  color.range = "symmetric",
  palette = NULL,
  midpoint = NULL,
  oob = scales::squish,
  return.fill = FALSE,
  ...
)
```

**Arguments**

values	values by which the color gradient is determined
gradient.range.quantile	numeric Trimming quantile (default=1). Either a single number or two numbers - for lower and upper quantile.
color.range	either a vector of two values explicitly specifying the values corresponding to the start/end of the gradient, or string "symmetric" or "all" (default="symmetric"). "symmetric": range will fit data, but will be symmetrized around zeros, "all": gradient will match the span of the range of the data (after gradient.range.quantile)
palette	an optional palette function (default=NULL). The default becomes blue-gray90-red; if the values do not straddle 0, then truncated gradients (blue-gray90 or gray90-red) will be used
midpoint	optional midpoint (default=NULL). Set for the center of the resulting range by default
oob	function to determine what to do with the values outside of the range (default =scales::squish). Refer to 'oob' parameter in ggplot
return.fill	boolean Whether to return fill gradients instead of color (default=FALSE)
...	additional arguments are passed to <code>ggplot2::scale_color_gradient*</code> functions, i.e. <code>scale_color_gradient()</code> , <code>scale_color_gradient2()</code> , <code>scale_color_gradientn()</code>

**Value**

ggplot2::scale\_colour\_gradient object

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