Package ‘snowboot’

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Type Package

Title Bootstrap Methods for Network Inference

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Description Functions for analysis of network objects, which are imported or simulated by the package. The non-parametric methods of analysis center on snowball and bootstrap sampling for estimating functions of network degree distribution. For other parameters of interest, see, e.g., ‘bootnet’ package.

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License GPL-3

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**R topics documented:**

- artificial_networks
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- vertboot

**Description**

A list called "artificial_networks". The length of the list is 10, and each element is a network object of order 2000. These networks were simulated using the polylogarithmic (aka Gutenberg–Richter law) degree distribution with parameters $\delta = 0.1$ and $\lambda = 2$ as shown in the following equations:

$$f(k) = k^{-\delta}e^{-k/\lambda}/Li_\delta(e^{-1/\lambda})$$

$$Li_\delta(z) = \sum_{j=1}^{\infty} z^{-j}/j^\delta,$$

where $\lambda > 0$ (see Newman et al. 2001, Gel et al. 2017, and Chen et al. 2018 for details).

**Usage**

artificial_networks

**Format**

A list containing 10 network objects. Each network object is a list with three elements:

- degree the degree sequence of the network, which is an integer vector of length $n$;
- edges the edgelist, which is a two-column matrix, where each row is an edge of the network;
- n the network order (number of nodes in the network). The order is 2000.
References


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**boot_ci**

*Confidence Intervals from Bootstrapped Network Degree Distribution*

**Description**

The function calculates bootstrap confidence intervals for the parameters of network degree distribution: probabilities of node degrees $f(k)$ and mean degree $\mu$, where $k = 0, 1, \ldots$ are the degrees.

**Usage**

```r
boot_ci(x, prob = 0.95, method = c("percentile", "basic"))
```

**Arguments**

- `x`: a list with bootstrapped results – output of `boot_dd`.
- `prob`: confidence level for the intervals. Default is 0.95 (i.e., 95% confidence).
- `method`: method for calculating the bootstrap intervals. Default is "percentile" (see Details).

**Details**

Currently, the bootstrap intervals can be calculated with two alternative methods: "percentile" or "basic". The "percentile" intervals correspond to Efron’s $100 \cdot \text{prob\%}$ intervals (see Efron 1979, also Equation 5.18 by Davison and Hinkley 1997 and Equation 3 by Gel et al. 2017, Chen et al. 2018):

$$\left(\hat{\theta}_{\lfloor B \cdot \alpha /2 \rfloor}, \hat{\theta}_{\lfloor B \cdot (1-\alpha /2) \rfloor}\right),$$

where $\hat{\theta}_{\lfloor B \cdot \alpha /2 \rfloor}$ and $\hat{\theta}_{\lfloor B \cdot (1-\alpha /2) \rfloor}$ are empirical quantiles of the bootstrap distribution with $B$ bootstrap replications for parameter $\theta$ ($\theta$ can be the $f(k)$ or $\mu$), and $\alpha = 1-\text{prob}$.

The "basic" method produces intervals (see Equation 5.6 by Davison and Hinkley 1997):

$$\left(2\hat{\theta} - \hat{\theta}_{\lfloor B \cdot (1-\alpha /2) \rfloor}, 2\hat{\theta} - \hat{\theta}_{\lfloor B \cdot \alpha /2 \rfloor}\right),$$

where $\hat{\theta}$ is the sample estimate of the parameter. Note that this method can lead to negative confidence bounds, especially when $\hat{\theta}$ is close to 0.
Value

A list object of class "snowboot" with the following elements:

- **fk_ci**
  A matrix of dimensions $2 \times \text{length}(x$fk), where the number of columns corresponds to the number of probabilities $f(k)$ estimated from an LSMI sample. Each column of the matrix is a confidence interval for a corresponding $f(k)$. I.e., the first row of the matrix gives the lower bounds, while the second row contains all upper bounds.

- **mu_ci**
  A numeric vector of length 2 with lower and upper confidence bounds for the network mean degree $\mu$.

- **prob**
  Confidence level for the intervals.

- **method**
  Method that was used for calculating the bootstrap intervals.

- **fk**
  A vector with an estimate of the degree distribution, copied from the input $x$fk.

- **mu**
  An estimate of the mean degree, copied from the input $x$mu.

References


See Also

- **boot_dd**

Examples

```r
net <- artificial_networks[[1]]
lsmiEstimate <- lsmi_dd(net = net, n.seed = 5, n.wave = 3)
bootEstimates <- boot_dd(lsmiEstimate, B = 10)
bootIntervals1 <- boot_ci(bootEstimates)

#Another version of the intervals:
bootIntervals2 <- boot_ci(bootEstimates, method = "basic")
```
**boot_dd**  

**Bootstrapping Empirical Degree Distribution**

**Description**
This function delivers bootstrap estimates of network degree distribution based on an LSMI sample. The bootstrap scheme is non-weighted for seeds (resampling with replacement) and weighted for non-seeds (resampling with replacement, with weights proportional to inverse of the degrees), as described in Section 3.3 by Thompson et al. (2016) and in Algorithm 1 by Gel et al. (2017).

**Usage**

```r
boot_dd(x, B = 100, cl = 1)
```

**Arguments**

- `x` a list that is the output of `lsmi_dd`, i.e., an estimate of the degree distribution together with all degrees of seeds and non-seeds from an LSMI.
- `B` a positive integer, the number of bootstrap replications to perform. Default is 100.
- `cl` parameter to specify computer cluster for bootstrapping, passed to the package `parallel` (default is 1, meaning no cluster is used). Possible values are:
  - cluster object (list) produced by `makeCluster`. In this case, new cluster is not started nor stopped;
  - `NULL`. In this case, the function will attempt to detect available cores (see `detectCores`) and, if there are multiple cores (> 1), a cluster will be started with `makeCluster`. If started, the cluster will be stopped after computations are finished;
  - positive integer defining the number of cores to start a cluster. If `cl = 1`, no attempt to create a cluster will be made. If `cl > 1`, cluster will be started (using `makeCluster`) and stopped afterwards (using `stopCluster`).

**Value**
A list object of class "snowboot" consisting of:

- `fkb` A matrix of dimensions `length(x$fk) × B` with B bootstrap estimates of the degree distribution. The bootstrap estimates are computed according to Equation 1 by Gel et al. (2017), also see Chen et al. (2018).
- `mub` A vector of length B with bootstrapped estimates of the network mean degree. The bootstrap estimates are computed according to Equation 2 by Gel et al. (2017).
- `fk` A vector with an estimate of the degree distribution, copied from the input `x$fk`.
- `mu` An estimate of the mean degree, copied from the input `x$mu`.
- `B` The number of bootstrap replications performed.
igraph_to_network

Create a "Network" Object from an igraph Object

Description

This function converts an igraph object to an object compatible with snowboot functions.

Usage

igraph_to_network(in_graph)

Arguments

in_graph An igraph object. To create igraph objects from field data, see graph_from_edgelist, graph_from_data_frame, graph_from_adjacency_matrix, or read_graph.

Value

A list that contain elements:

edges The edgelist of the network. A two column matrix where each row is an edge.
degree The degree sequence of the network, which is an integer vector of length n.
n The network order.

References


See Also

lsmi, lsmi_dd, boot_ci

Examples

```r
net <- artificial_networks[[1]]
lsmiEstimate <- lsmi_dd(net = net, n.seed = 5, n.wave = 3)
bootEstimates <- boot_dd(lsmiEstimate, B = 10)
```
**References**

http://igraph.org/

**Examples**

```r
hex_ring <- igraph::make_ring(6, directed = FALSE, mutual = FALSE, circular = TRUE)
net <- igraph_to_network(hex_ring)
```

---

**lsmi**  
**Labeled Snowball with Multiple Inclusions (LSMI)**

**Description**

Obtain LSMI samples around several seeds, which can be selected randomly or pre-specified. See Figure 1 by Gel et al. (2017) or Figure 2 by Chen et al. (2018) illustrating the algorithm of sampling around multiple seeds.

**Usage**

```r
lsmi(net, n.seed = 10, n.wave = 1, seeds = NULL)
```

**Arguments**

- `net`: a network object that is a list containing:
  - `degree`: the degree sequence of the network, which is an integer vector of length `n`;
  - `edges`: the edgelist, which is a two-column matrix, where each row is an edge of the network;
  - `n`: the network order (i.e., number of nodes in the network).
  The network object can be simulated by `random_network`, selected from the networks available in `artificial_networks`, converged from an igraph object with `igraph_to_network`, etc.
- `n.seed`: an integer defining the number of nodes to randomly sample from the network to start an LSMI sample around each of them.
- `n.wave`: an integer defining the number of waves (order of the neighborhood) to be recorded around the seed in the LSMI. For example, `n.wave = 1` corresponds to an LSMI with the seed and its first neighbors. Note that the algorithm allows for multiple inclusions.
- `seeds`: a vector of numeric IDs of pre-specified seeds. If specified, LSMIs are constructed around each such seed.

**Details**

If seeds specified, `n.seed` is not used.
Value

A list of length \( n.\text{seed} \) (or, if seeds are specified, of length \( \text{length(unique(seeds))} \)), where each element is a list of length \( n.\text{wave} + 1 \) representing an LSMI produced by \texttt{sample\_about\_one\_seed}.

References


See Also

\texttt{sample\_about\_one\_seed, lsmi\_union}

Examples

```r
net <- artificial_networks[[1]]
a <- lsmi(net, n.seed = 20, n.wave = 2)
```

\texttt{lsmi\_cv} \hspace{1cm} \textit{Cross-validation to Select an Optimal Combination of n.seed and n.wave}

Description

From the vector of specified \( n.\text{seeds} \) and possible waves \( 1:n.\text{wave} \) around each seed, the function selects a single number \( n.\text{seed} \) and an \( n.\text{wave} \) (optimal seed-wave combination) that produce a labeled snowball with multiple inclusions (LSMI) sample with desired bootstrap confidence intervals for a parameter of interest. Here by ‘desired’ we mean that the interval (and corresponding seed-wave combination) are selected as having the best coverage (closest to the specified level \( \text{prob} \)), based on a cross-validation procedure with proxy estimates of the parameter. See Algorithm 2 by Gel et al. (2017) and Details below.

Usage

```r
lsmi_cv(
    net,
    n.seeds,
    n.wave,
    seeds = \text{NULL},
    B = 100,
    \text{prob} = 0.95,
    cl = 1,
)```
\begin{verbatim}
param = c("mu"),
method = c("percentile", "basic"),
proxyRep = 19,
proxySize = 30
)
\end{verbatim}

**Arguments**

- **net**: a network object that is a list containing:
  - `degree`: the degree sequence of the network, which is an integer vector of length `n`;
  - `edges`: the edgelist, which is a two-column matrix, where each row is an edge of the network;
  - `n`: the network order (i.e., number of nodes in the network).

The network object can be simulated by `random_network`, selected from the networks available in `artificial_networks`, converged from an `igraph` object with `igraph_to_network`, etc.

- **n.seeds**: an integer vector of numbers of seeds for snowball sampling (cf. a single integer `n.seed` in `lsmi`). Only \( n \text{.seeds} \leq n \) are retained. If `seeds` is specified, only values \( n \text{.seeds} < \text{length(unique(seeds))} \) are retained and automatically supplemented by \( \text{length(unique(seeds))} \).

- **n.wave**: an integer defining the number of waves (order of the neighborhood) to be recorded around the seed in the LSMI. For example, \( n \text{.wave} = 1 \) corresponds to an LSMI with the seed and its first neighbors. Note that the algorithm allows for multiple inclusions.

- **seeds**: a vector of numeric IDs of pre-specified seeds. If specified, LSMIs are constructed around each such seed.

- **B**: a positive integer, the number of bootstrap replications to perform. Default is 100.

- **prob**: confidence level for the intervals. Default is 0.95 (i.e., 95% confidence).

- **cl**: parameter to specify computer cluster for bootstrapping, passed to the package `parallel` (default is 1, meaning no cluster is used). Possible values are:
  - cluster object (list) produced by `makeCluster`. In this case, new cluster is not started nor stopped;
  - `NULL`. In this case, the function will attempt to detect available cores (see `detectCores`) and, if there are multiple cores (> 1), a cluster will be started with `makeCluster`. If started, the cluster will be stopped after computations are finished;
  - positive integer defining the number of cores to start a cluster. If `cl = 1`, no attempt to create a cluster will be made. If `cl > 1`, cluster will be started (using `makeCluster`) and stopped afterwards (using `stopCluster`).

- **param**: The parameter of interest for which to run a cross-validation and select optimal `n.seed` and `n.wave`. Currently, only one selection is possible: "mu" (the network mean degree).
method  method for calculating the bootstrap intervals. Default is "percentile" (see Details).
proxyRep The number of times to repeat proxy sampling. Default is 19.
proxySize The size of the proxy sample. Default is 30.

Details
Currently, the bootstrap intervals can be calculated with two alternative methods: "percentile" or "basic". The "percentile" intervals correspond to Efron’s 100·prob% intervals (see Efron 1979, also Equation 5.18 by Davison and Hinkley 1997 and Equation 3 by Gel et al. 2017, Chen et al. 2018):

\[
(\theta^*_{\lfloor B\alpha/2 \rfloor}, \theta^*_{\lceil B(1-\alpha/2) \rceil}),
\]

where \( \theta^*_{\lfloor B\alpha/2 \rfloor} \) and \( \theta^*_{\lceil B(1-\alpha/2) \rceil} \) are empirical quantiles of the bootstrap distribution with \( B \) bootstrap replications for parameter \( \theta \) (\( \theta \) can be the \( f(k) \) or \( \mu \)), and \( \alpha = 1 - \text{prob} \).

The "basic" method produces intervals (see Equation 5.6 by Davison and Hinkley 1997):

\[
(2\hat{\theta} - \theta^*_{\lceil B(1-\alpha/2) \rceil}, 2\hat{\theta} - \theta^*_{\lfloor B\alpha/2 \rfloor}),
\]

where \( \hat{\theta} \) is the sample estimate of the parameter. Note that this method can lead to negative confidence bounds, especially when \( \hat{\theta} \) is close to 0.

Value
A list consisting of:

bci A numeric vector of length 2 with the bootstrap confidence interval (lower bound, upper bound) for the parameter of interest. This interval is obtained by bootstrapping node degrees in an LSMI with the optimal combination of n.seed and n.wave (the combination is reported in best_combination).

estimate Point estimate of the parameter of interest (based on the LSMI with n.seed seeds and n.wave waves reported in the best_combination).

best_combination An integer vector of length 2 containing the optimal n.seed and n.wave selected via cross-validation.

seeds A vector of numeric IDs of the seeds that were used in the LSMI with the optimal combination of n.seed and n.wave.

References


See Also

lsmi, lsmi_union, boot_dd, boot_ci

Examples

```r
net <- artificial_networks[[1]]
a <- lsmi_cv(net, n.seeds = c(10, 20, 30), n.wave = 5, B = 100)
```

Description

lsmi_dd computes an empirical network degree distribution and estimates mean degree based on data from an LSMI sample from a network; see Equations 6 and 7 by Thompson et al. (2016) and Equation 1 by Chen et al. (2018) on the details of the calculations.

Usage

```r
lsmi_dd(x = NULL, net, ...)
```

Arguments

- `x` the LSMI sample obtained from the network `net`, for example, with `lsmi` function or as a subset of the output by `lsmi_union`.
- `net` a network object that is a list containing:
  - `degree` the degree sequence of the network, which is an integer vector of length `n`;
  - `edges` the edgelist, which is a two-column matrix, where each row is an edge of the network;
  - `n` the network order (i.e., number of nodes in the network).

The network object can be simulated by `random_network`, selected from the networks available in `artificial_networks`, converged from an igraph object with `igraph_to_network`, etc.

- `...` arguments passed to the `lsmi` function (ignored if `x` is specified, see Details).
Details

The samples produced with `lsmi` or `lsmi_union` contain just node IDs arranged into lists of seeds and waves (no details on the node degrees or other node features). This information is sufficient to study some properties of a network (e.g., network motifs – not yet implemented in the package). To estimate a degree distribution or mean degree, both the LSMI sample and the original network object are required. If the LSMI object \( x \) is not supplied, the function will attempt sampling an LSMI automatically, using the arguments supplied in "..." that will be passed to the `lsmi` function.

Value

A list object of class "snowboot" consisting of:

- `fk`: A named numeric vector with estimated probabilities \( \hat{f}(k) \) of degrees \( k \), where \( k = 0, 1, \ldots, \max(c(ds,dns)) \) (i.e., \( k \) ranges from 0 to the maximum node degree observed in the LSMI sample). The names of the vector elements are \( k \).
- `mu`: An estimate of the mean degree.
- `ds`: An integer vector of degrees of seed nodes.
- `dns`: An integer vector of degrees of non-seed nodes (i.e., nodes recorded in the waves of neighbors).

References


See Also

`lsmi`, `lsmi_union`, `boot_dd`

Examples

```r
net <- artificial_networks[[1]]

# Obtain an LSMI sample and, at the next step, 
# use it to estimate the degree distribution:
lsmiSample <- lsmi(net, n.seed = 5, n.wave = 3)
fkEstimate1 <- lsmi_dd(lsmiSample, net)$fk

# Obtain an LSMI sample and estimate the degree 
# distribution in a single step:
fkEstimate2 <- lsmi_dd(net = net, n.seed = 5, n.wave = 3)$fk

# Use the output of lsmi_union to get the estimate:
lsmiUnionSample <- lsmi_union(net, n.seeds = c(5, 10), n.wave = 3)
fkEstimate3 <- lsmi_dd(lsmiUnionSample$lsmi_big, net)$fk
```
**Description**

Obtain one big LSMI – with max(n.seeds) seeds and n.wave waves around each – and subsample seeds to create smaller LSMIs (with less seeds and/or waves). The function is primarily used in cross-validation.

**Usage**

```r
lsmi_union(net, n.seeds, n.wave, seeds = NULL)
```

**Arguments**

- **net**: a network object that is a list containing:
  - `degree`: the degree sequence of the network, which is an integer vector of length `n`;
  - `edges`: the edgelist, which is a two-column matrix, where each row is an edge of the network;
  - `n`: the network order (i.e., number of nodes in the network).

  The network object can be simulated by `random_network`, selected from the networks available in `artificial_networks`, converged from an igraph object with `igraph_to_network`, etc.

- **n.seeds**: an integer vector of numbers of seeds for snowball sampling (cf. a single integer n.seed in `lsmi`). Only n.seeds <= n are retained. If seeds is specified, only values n.seeds < length(unique(seeds)) are retained and automatically supplemented by length(unique(seeds)).

- **n.wave**: an integer defining the number of waves (order of the neighborhood) to be recorded around the seed in the LSMI. For example, n.wave = 1 corresponds to an LSMI with the seed and its first neighbors. Note that the algorithm allows for multiple inclusions.

- **seeds**: a vector of numeric IDs of pre-specified seeds. If specified, LSMIs are constructed around each such seed.

**Details**

Note that the produced LSMIs are slightly different from those described by Gel et al. (2017). The current R implementation produces smaller LSMIs by subsetting the seeds, not by new sampling of seeds from the network and growing completely new LSMIs, as it was done by Gel et al. (2017). See the details in Figure 3 by Chen et al. (2018)
Value

A list with two elements:

- `lsmi_big`: LSMI with \( \max(n.\text{seeds}) \) seeds (see the argument definition above) and \( n.\text{wave} \) waves produced by the `lsmi` function.
- `sequence_seeds`: A list of length equal to \( \text{length}(n.\text{seeds}) \); each element of the list is a random subset of the seeds’ IDs, starting from the largest (a set of size \( \max(n.\text{seeds}) \)) to the smallest (a set of size \( \min(n.\text{seeds}) \)).

References


See Also

- `sample_about_one_seed`, `lsmi`, `lsmi_cv`

Examples

```r
net <- artificial_networks[[1]]
a <- lsmi_union(net, n.seeds = c(5, 10, 15), n.wave = 2)
```

Description

Plot LSMI-based point estimates of probabilities of node degrees, \( \hat{f}(k) \), and of mean degree, \( \hat{\mu} \), where \( k = 0, 1, \ldots \) are the degrees. The point estimates are supplemented with box-and-whisker plots of bootstrapped values (if the input is a `boot_dd` output) or element-wise bootstrap confidence intervals (if the input is a `boot_ci` output). See Chen et al. (2018).

Usage

```r
## S3 method for class 'snowboot'
plot(
  x,
  k = NULL,
  plotmu = TRUE,
  plotlegend = TRUE,
  col0 = "gray50",
)```
plot.snowboot

lwd0 = 1,
colpt = "royalblue3",
lwdpt = 2,
pchpt = 4,
coli = "palegreen3",
colibg = "palegreen",
length = 0.1,
boxwex = 0.4,
legendargs = list(x = "topright", cex = 0.9, bty = "n"),
las = 1,
...
)

Arguments

x output of lsmi_dd, boot_dd, or boot_ci.
k an integer vector with degrees to plot. By default, all degrees represented in x are plotted.
plotmu logical value indicating whether to plot the results for mean degree (default is TRUE).
plotlegend logical value indicating whether to plot a legend (default is TRUE).
col0 color to plot horizontal zero-line at \( f(k) = 0 \). Use NA for no plotting.
lwd0 width of the horizontal zero-line at \( f(k) = 0 \).
colpt color for plotting point estimates.
lwdpt line width for plotting point estimates.
pchpt point type for plotting point estimates (see argument pch in points).
coli color for plotting lines or borders of box-plots for bootstrap estimates.
colibg background color, if plotting boxplots of bootstrapped estimates (see argument border in boxplot).
length length of arrows, if plotting bootstrap confidence intervals (see argument length in arrows).
boxwex argument of boxplot function.
legendargs additional arguments for plotting the legend (see arguments in legend).
las argument of plot function.
... additional arguments to pass to the plot function.

References

Examples

```r
net <- artificial_networks[[1]]
x <- lsmi_dd(net = net, n.wave = 2, n.seed = 40)
plot(x)

x2 <- boot_dd(x)
plot(x2, k = c(1:10))

x3 <- boot_ci(x2, prob = 0.99)
plot(x3, k = c(1:10))
```

---

**random_network**  
*Construct Artificial Networks*

**Description**

This function constructs an artificial network from a given distribution. Only 11 distributions are available.

**Usage**

```r
random_network(n, distrib, param = NULL, degree = NULL, take.p = 0.05)
```

**Arguments**

- `n`: the number of nodes in the desired network.
- `distrib`: an atomic character representing the desired degree distribution. User may choose from 11 available distributions: "fixed", "pois", "ztpois", "geom", "nbinom", "ztgeom", "poly.log", "logarithmic", "power.law", "full" (fully connected), or "none" (no element connected).
- `param`: the distribution parameters. If the function is "fixed", `param` is a vector of degrees.
- `degree`: an optional vector of degrees that must be of length `n`. The default is `degree = NULL`.
- `take.p`: a number between 0 and 1 representing the proportion to take for elimination with each iteration.

**Value**

A list consisting of:

- `edges`: The edgelist of the network. A two column matrix where each row is an edge.
- `degree`: The degree sequence of the network, which is an integer vector of length `n`.
- `degree.left`: A vector of length `n` that should be all zeroes.
- `n`: The network order. The order for every network is 2000.
**Examples**

```r
da <- random_network(1000, "poly.log", c(2, 13))
```

---

**Description**

This function obtains a labeled snowball with multiple inclusions (LSMI) sample, starting from a single network node called seed. See Figure 1 by Thompson et al. (2016) illustrating the algorithm of sampling around one seed.

**Usage**

```r
sample_about_one_seed(net, seed, n.wave = 1)
```

**Arguments**

- `net` a network object that is a list containing:
  - `degree` the degree sequence of the network, which is an integer vector of length `n`;
  - `edges` the edgelist, which is a two-column matrix, where each row is an edge of the network;
  - `n` the network order (i.e., number of nodes in the network).

  The network object can be simulated by `random_network`, selected from the networks available in `artificial_networks`, converged from an igraph object with `igraph_to_network`, etc.

- `seed` numeric ID of a seed to start the LSMI.

- `n.wave` an integer defining the number of waves (order of the neighborhood) to be recorded around the seed in the LSMI. For example, `n.wave = 1` corresponds to an LSMI with the seed and its first neighbors. Note that the algorithm allows for multiple inclusions.

**Value**

`sample_about_one_seed` returns a list of length `n.wave + 1` containing ID of the seed (1st element of the output list), IDs of nodes in the 1st wave (2nd element of the list), ..., IDs of nodes in the wave `n.wave` ((`n.wave + 1`)th element of the list). If a wave has no nodes in it, the corresponding element of the output contains NA.

**References**

vertboot

**Description**

This function bootstraps the original network using a vertex bootstrap technique. See Snijders and Borgatti (1999) and Chen et al. (2018).

**Usage**

```r
vertboot(m1, boot_rep)
```

**Arguments**

- `m1`: An adjacency matrix of the original network.
- `boot_rep`: A positive integer number, the number of bootstrap replications.

**Value**

A list of bootstrapped networks as adjacency matrices.

**References**


**Examples**

```r
graph_ex <- igraph::graph_from_edgelist(artificial_networks[[1]]$edges)
m1 <- igraph::as_adjacency_matrix(graph_ex)
m1 <- as.matrix(m1)
vertboot_out <- vertboot(m1, 20)
```
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